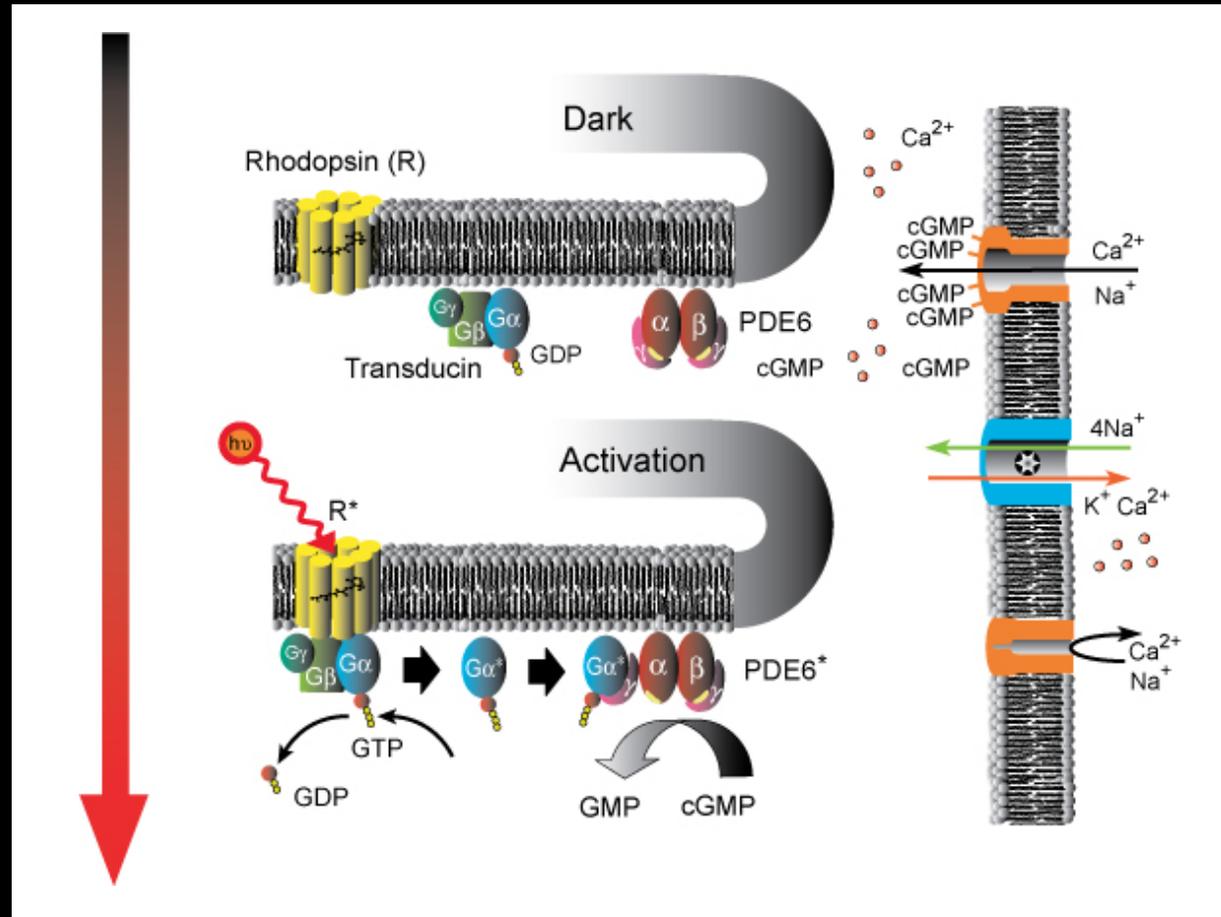


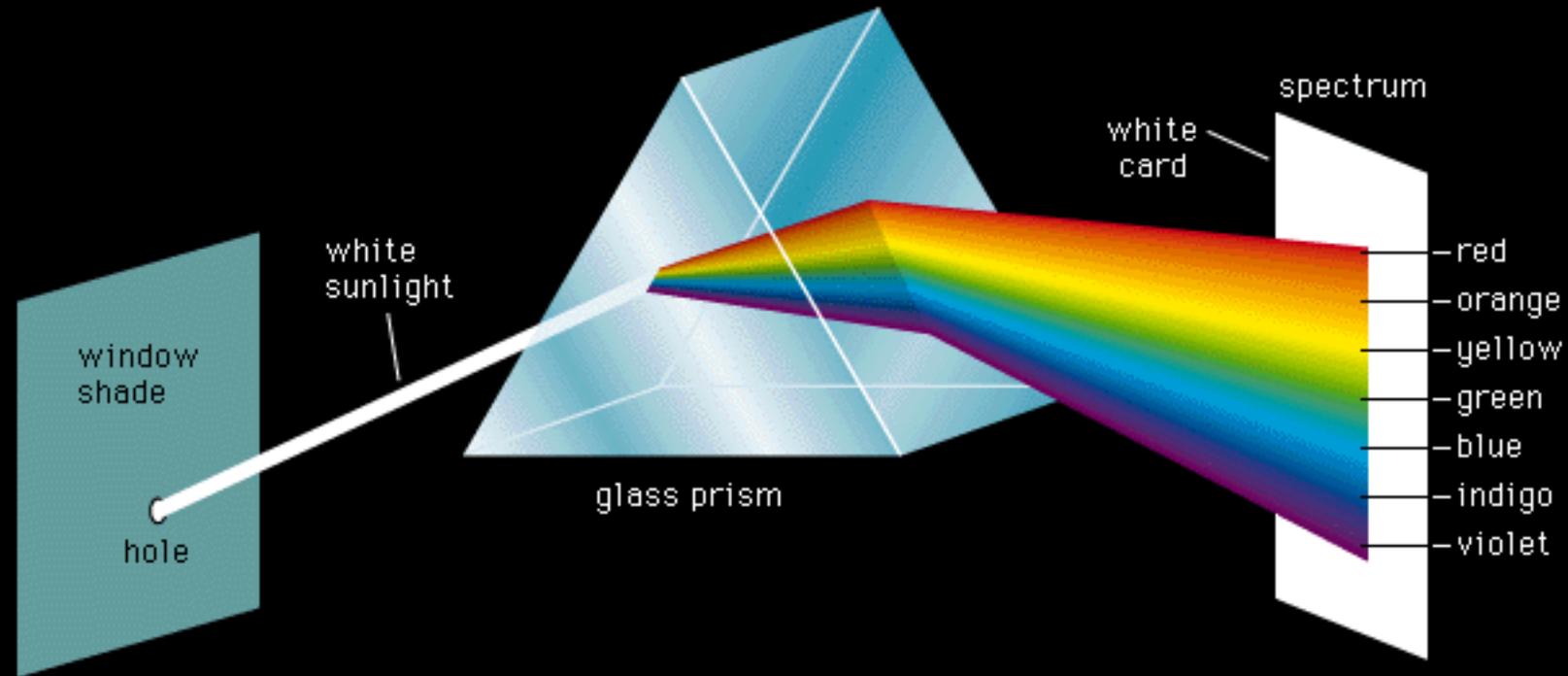
# Photoreceptors and phototransduction



Background

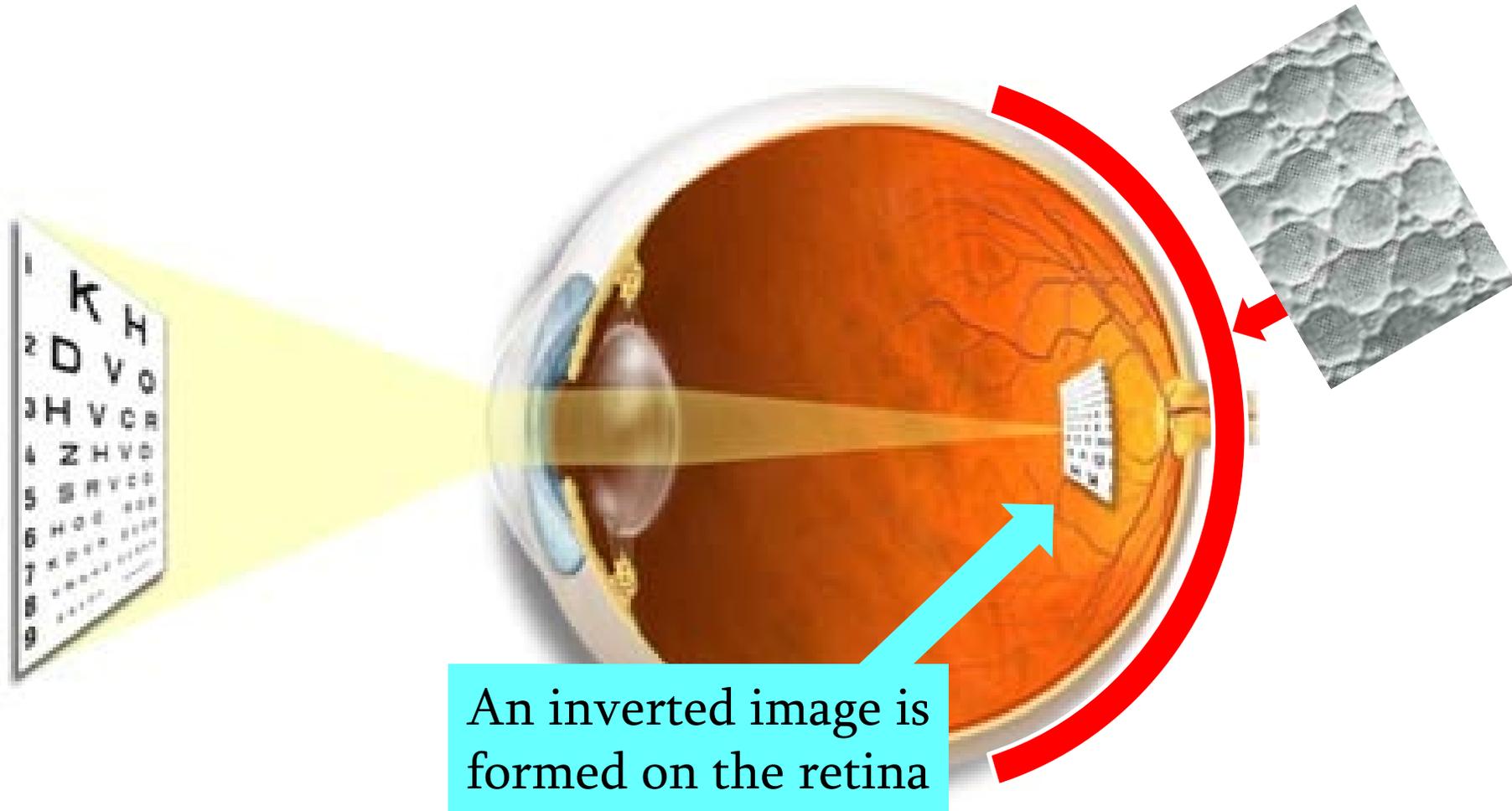
# Light

400 - 700 nm is important for vision

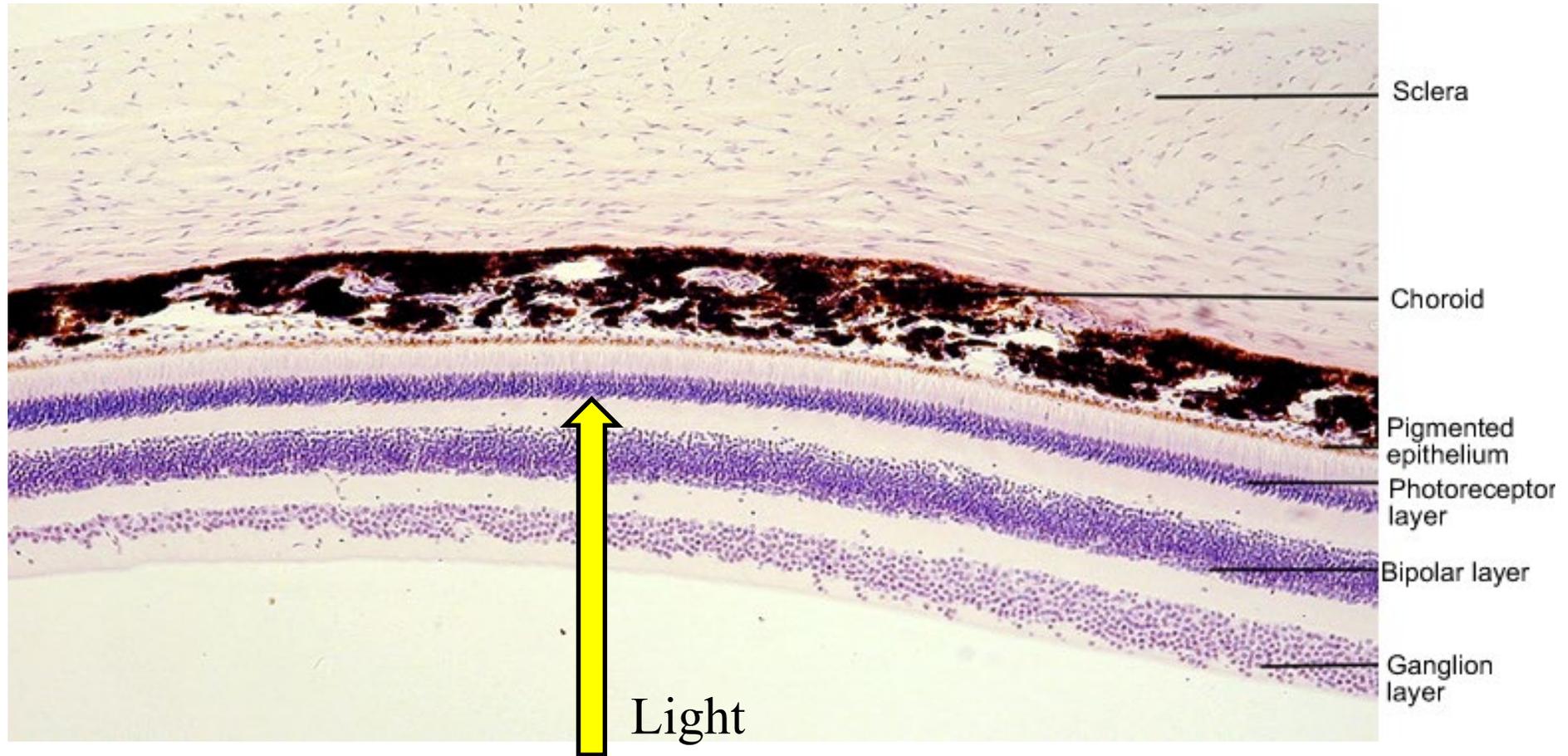


# The eye

The retina is carpeted with light-sensitive rods and cones

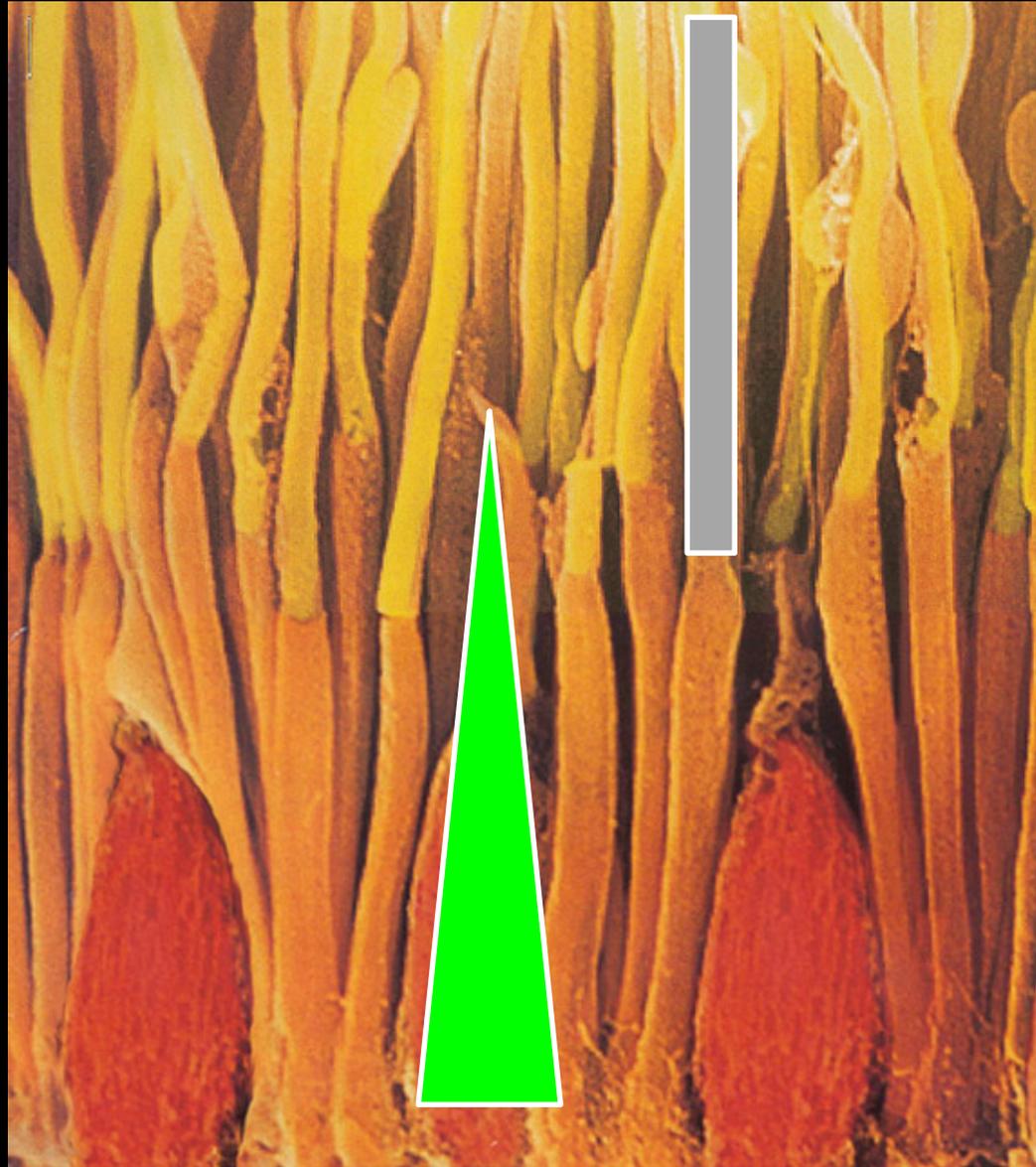


# Retinal cross-section



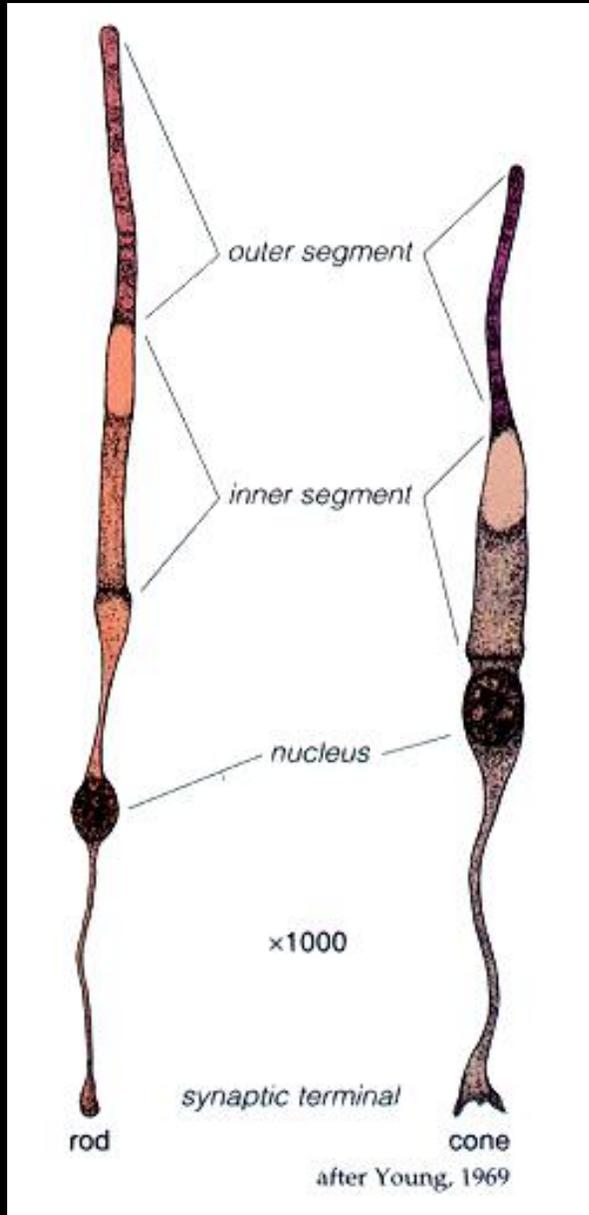
Retina 200 ×

# Rods and cones



*Fig1b. Scanning electron micrograph of the rods and cones of the primate retina. Image adapted from one by Ralph C. Eagle/Photo Researchers, Inc.*

# Human photoreceptors



## Rods

- Achromatic night vision
- 1 type



Rod

## Cones

- Daytime, achromatic *and* chromatic vision
- 3 types



Long-wavelength-sensitive (L) or "red" cone



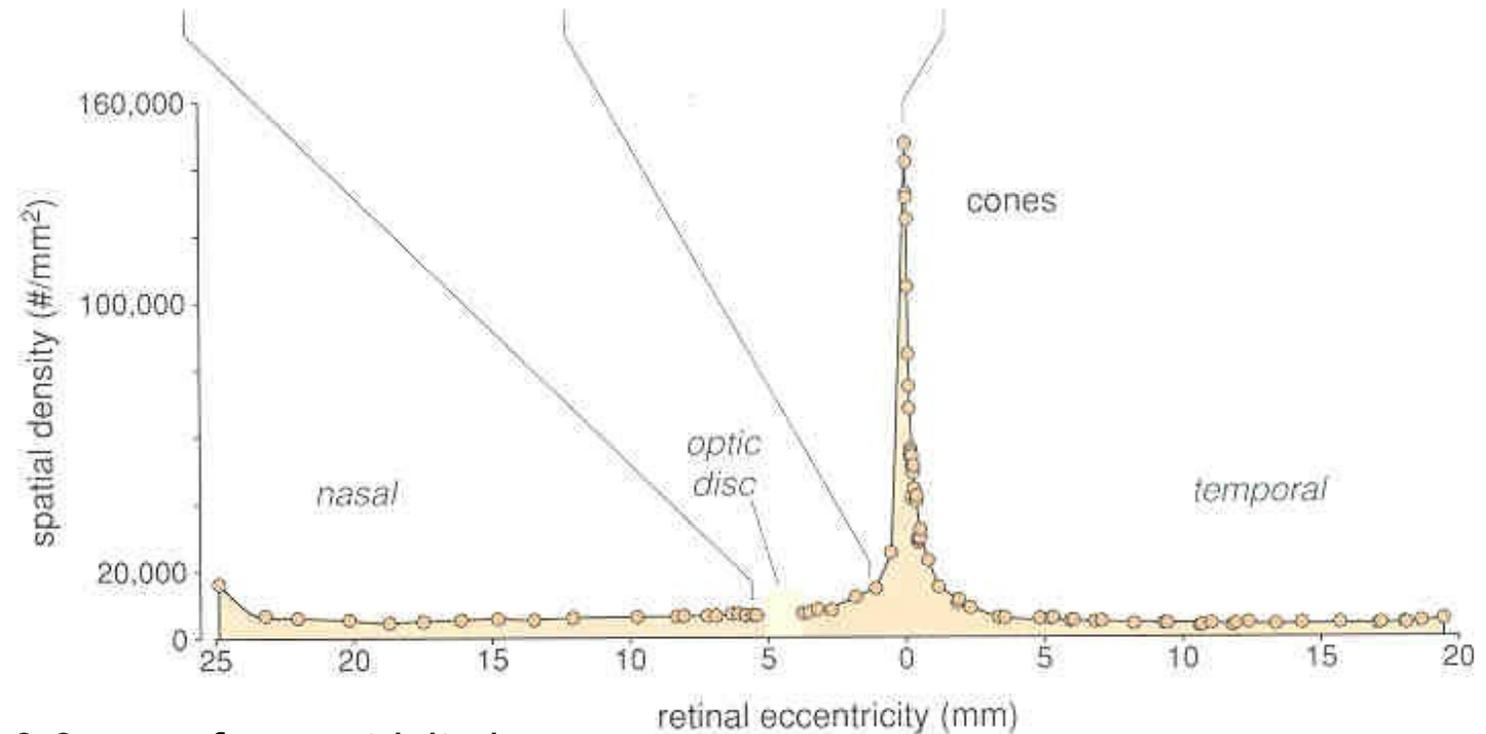
Middle-wavelength-sensitive (M) or "green" cone



Short-wavelength-sensitive (S) or "blue" cone

# Human photoreceptor mosaics

The central foveola  
(c. 1.25 deg diam.)  
is rod free

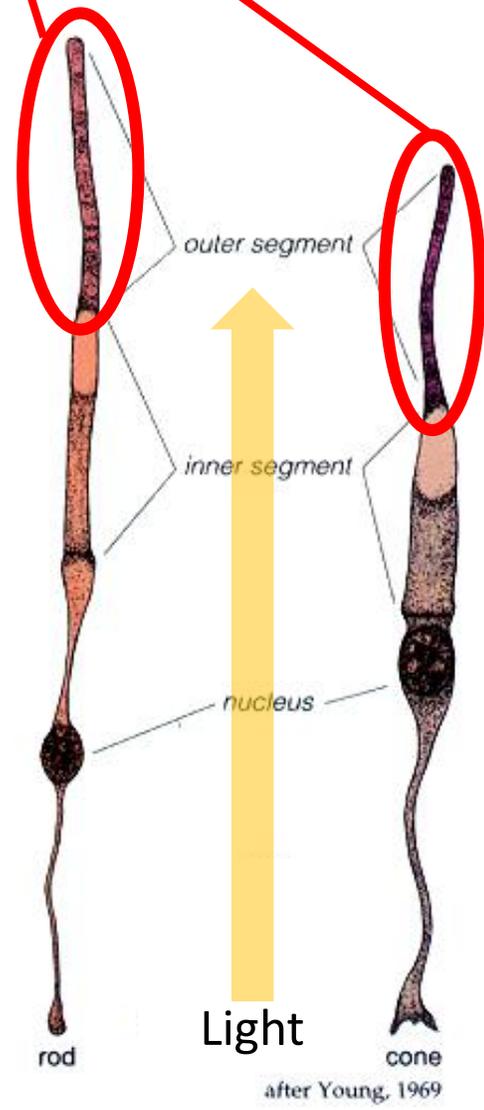
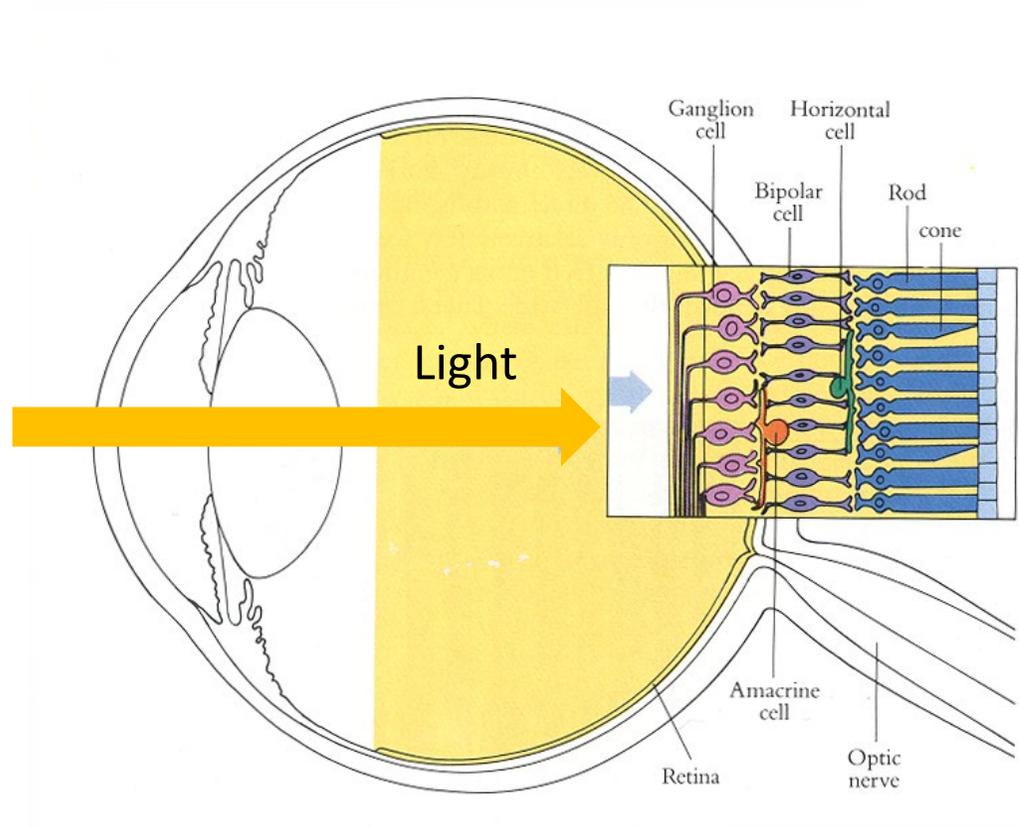


0.3 mm of eccentricity is  
about 1 deg of visual angle

after Østerberg, 1935; as modified by Rodieck 1988;  
micrographs from Curcio et al., 1990

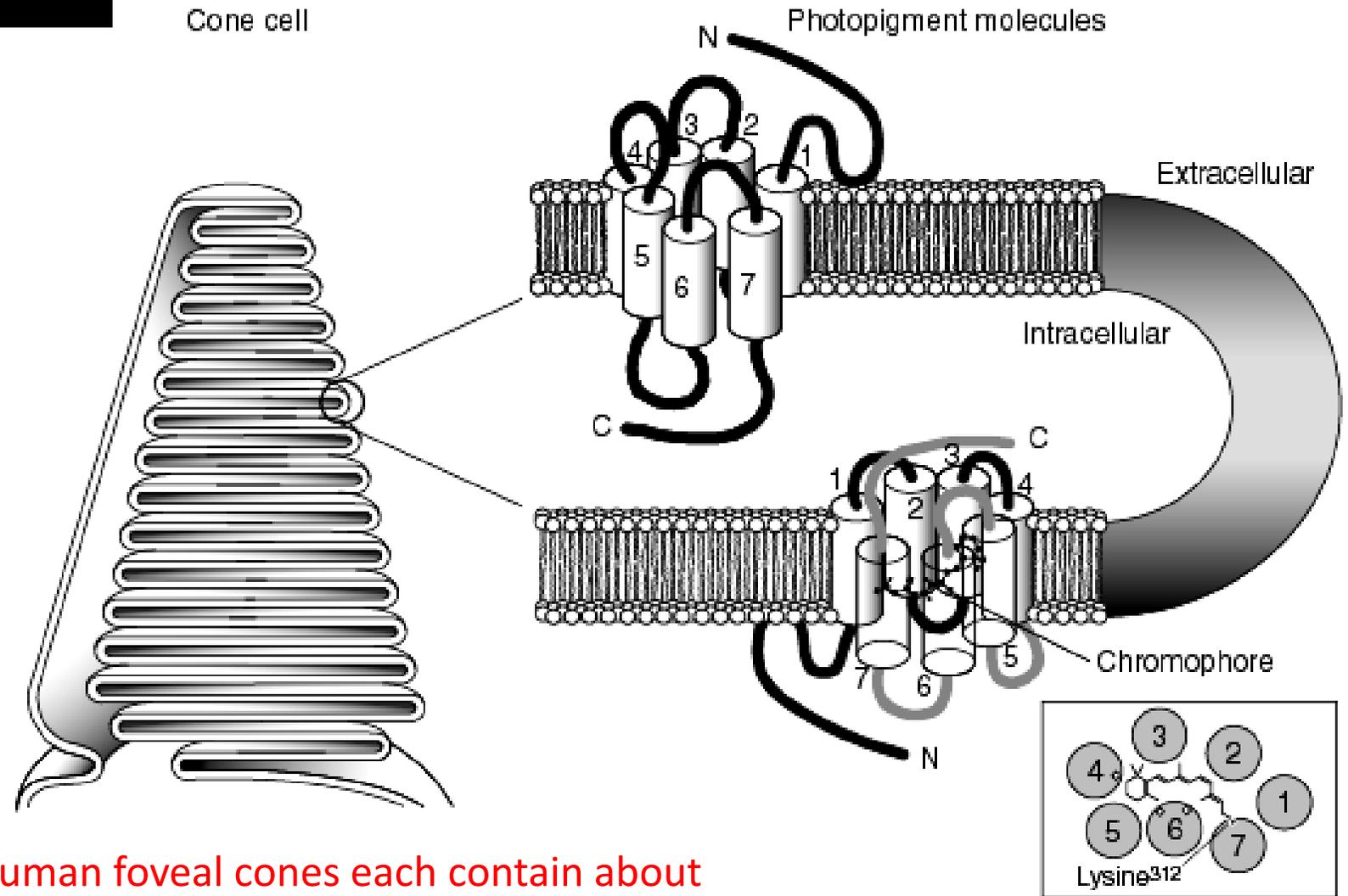
# Light and the eye

The light-sensitive photopigment lies inside the rod and cone outer segments.



# Arrangement of visual pigment molecules

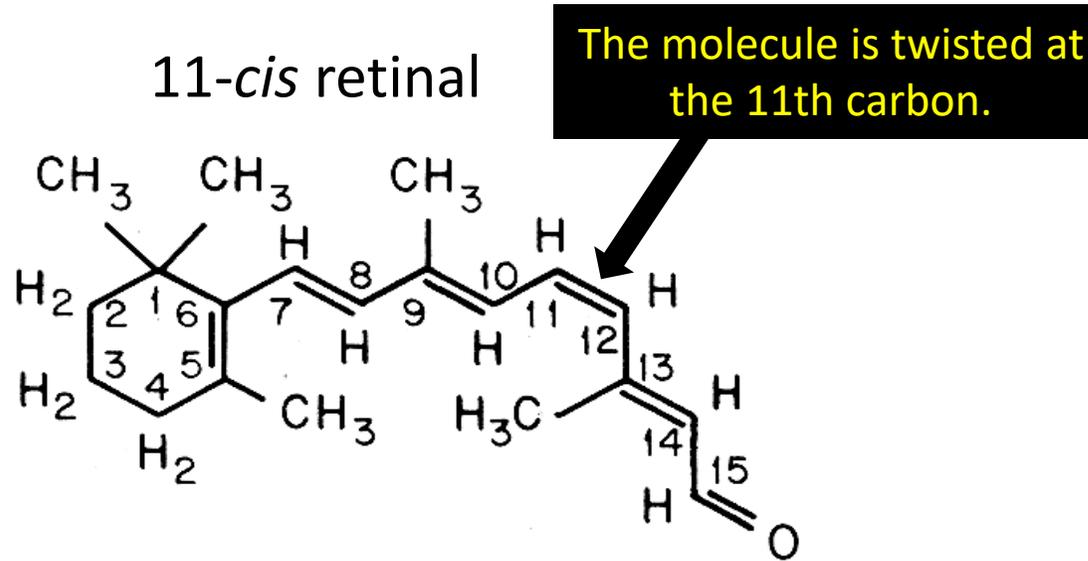
The molecule consists of protein, opsin, forming 7 transmembrane  $\alpha$ -helices, surrounding the chromophore, retinal, the aldehyde of Vitamin A



Human foveal cones each contain about  $10^{10}$  visual pigment molecules

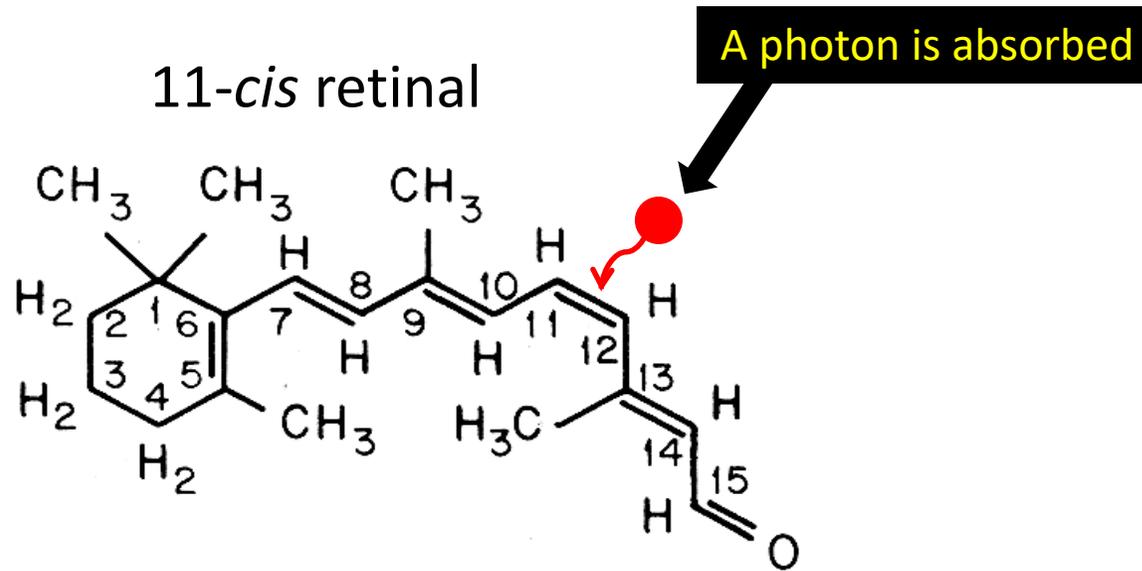
# Chromophore

(*chromo-* colour, + *-phore*, producer)  
Light-catching portion of any molecule



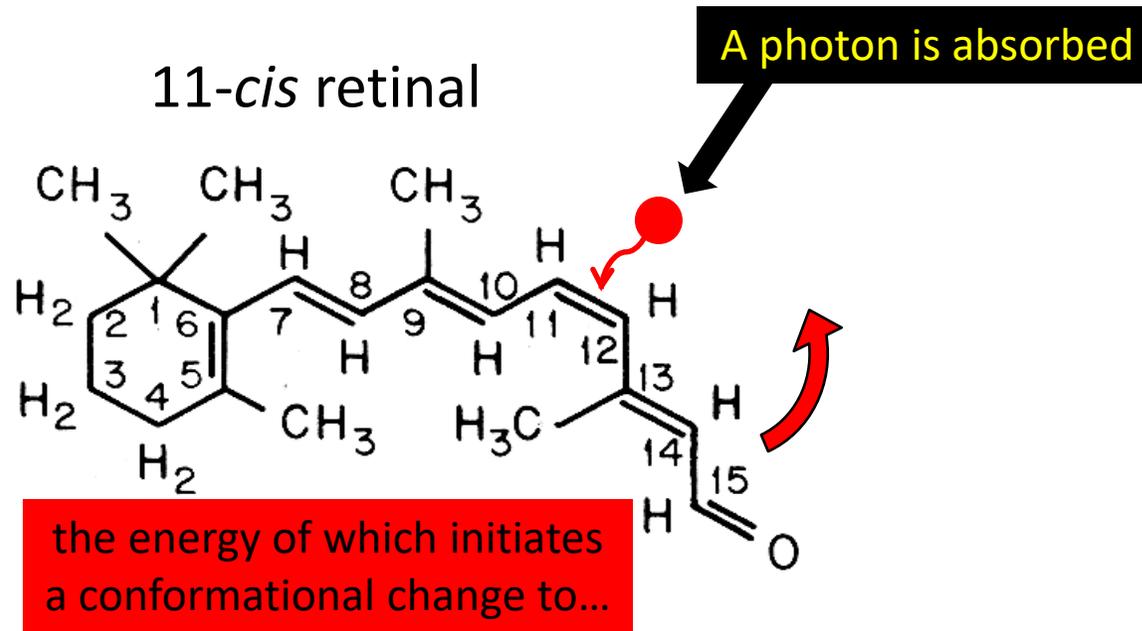
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Light-catching portion of any molecule



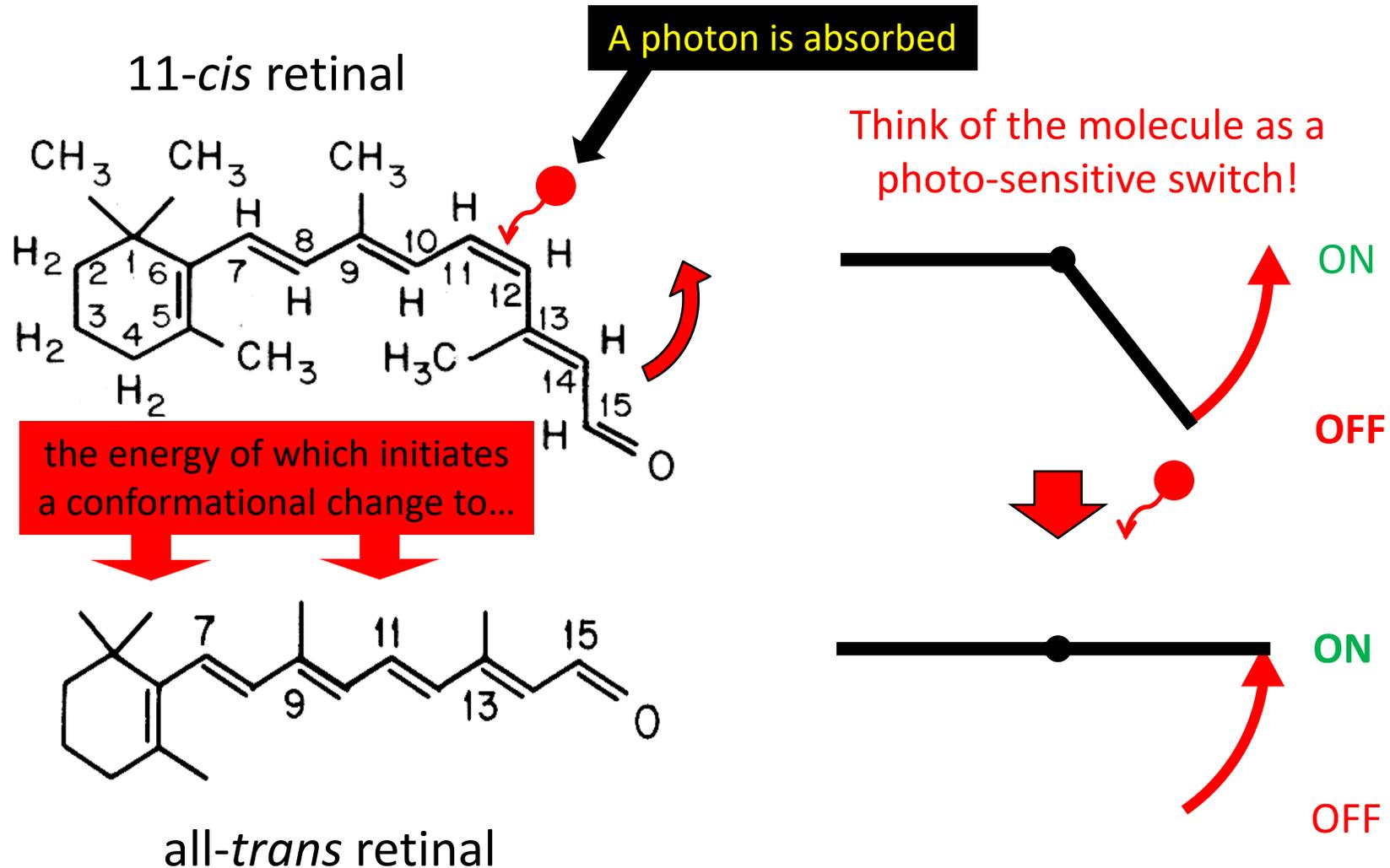
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Light-catching portion of any molecule



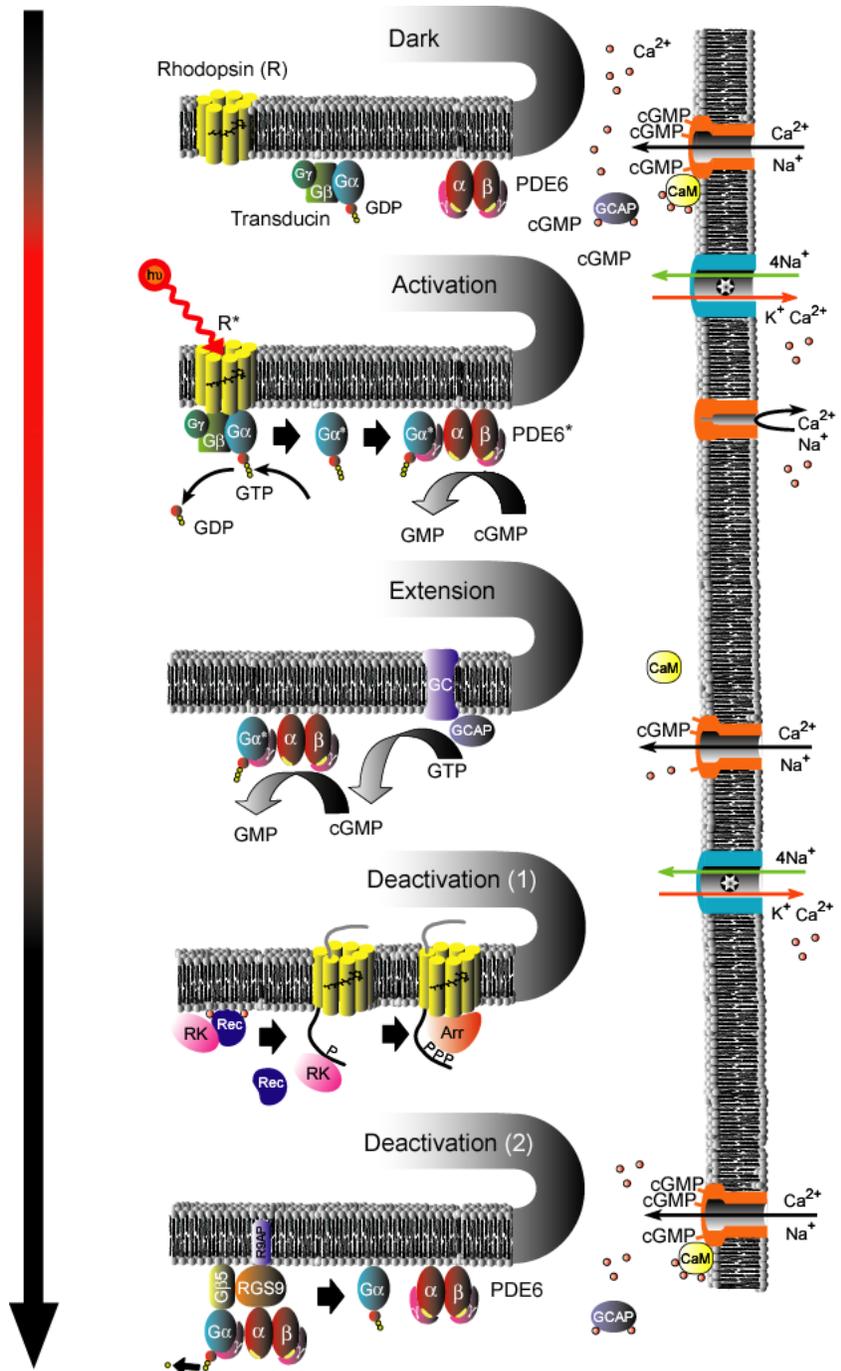
# Chromophore

(*chromo-* colour, + *-phore*, producer)  
Light-catching portion of any molecule



# Phototransduction

Energy of absorbed photon is converted (transduced) to an electrical neural signal, the receptor potential.

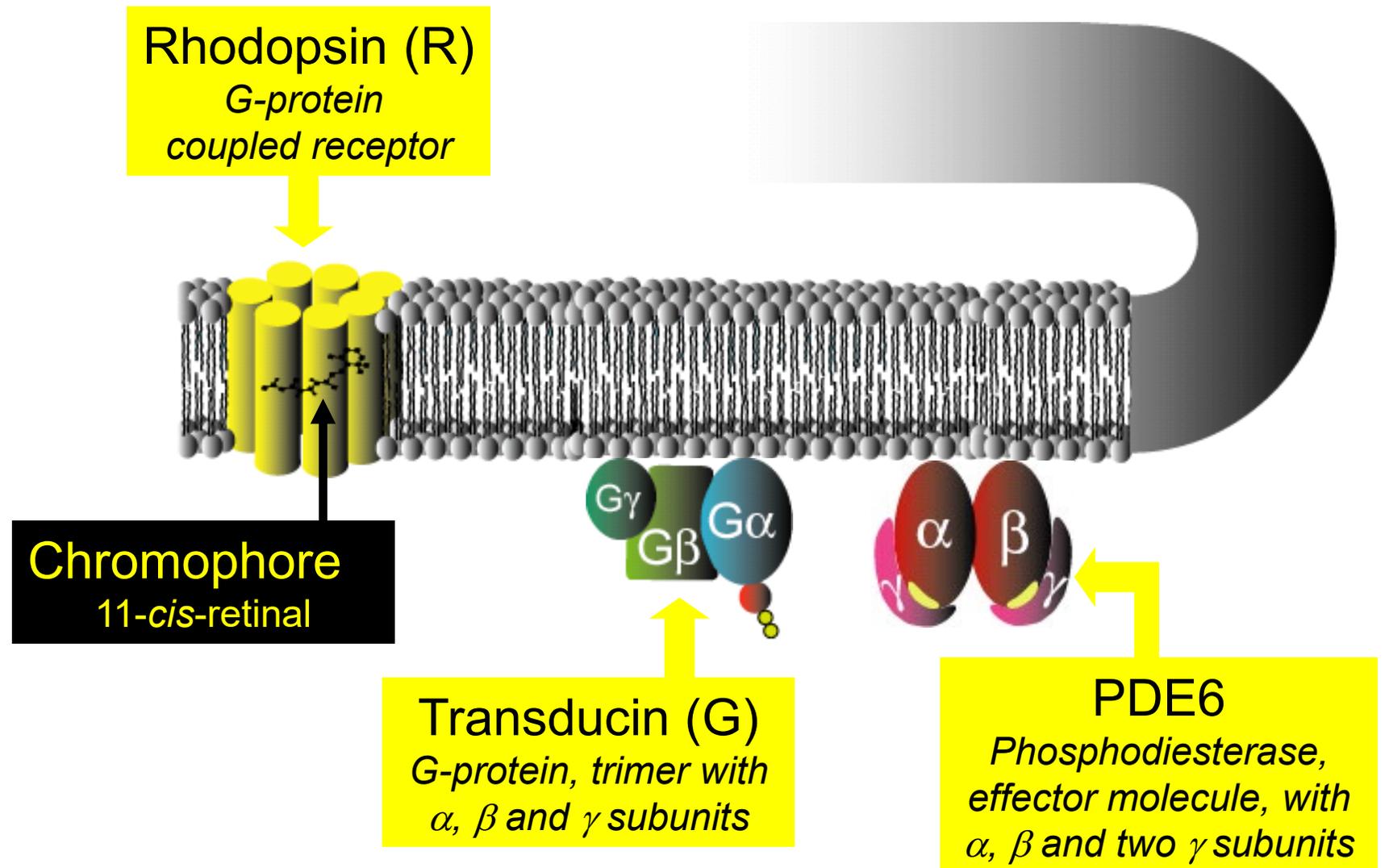


# Phototransduction

- Activation
- Range extension
- Deactivation

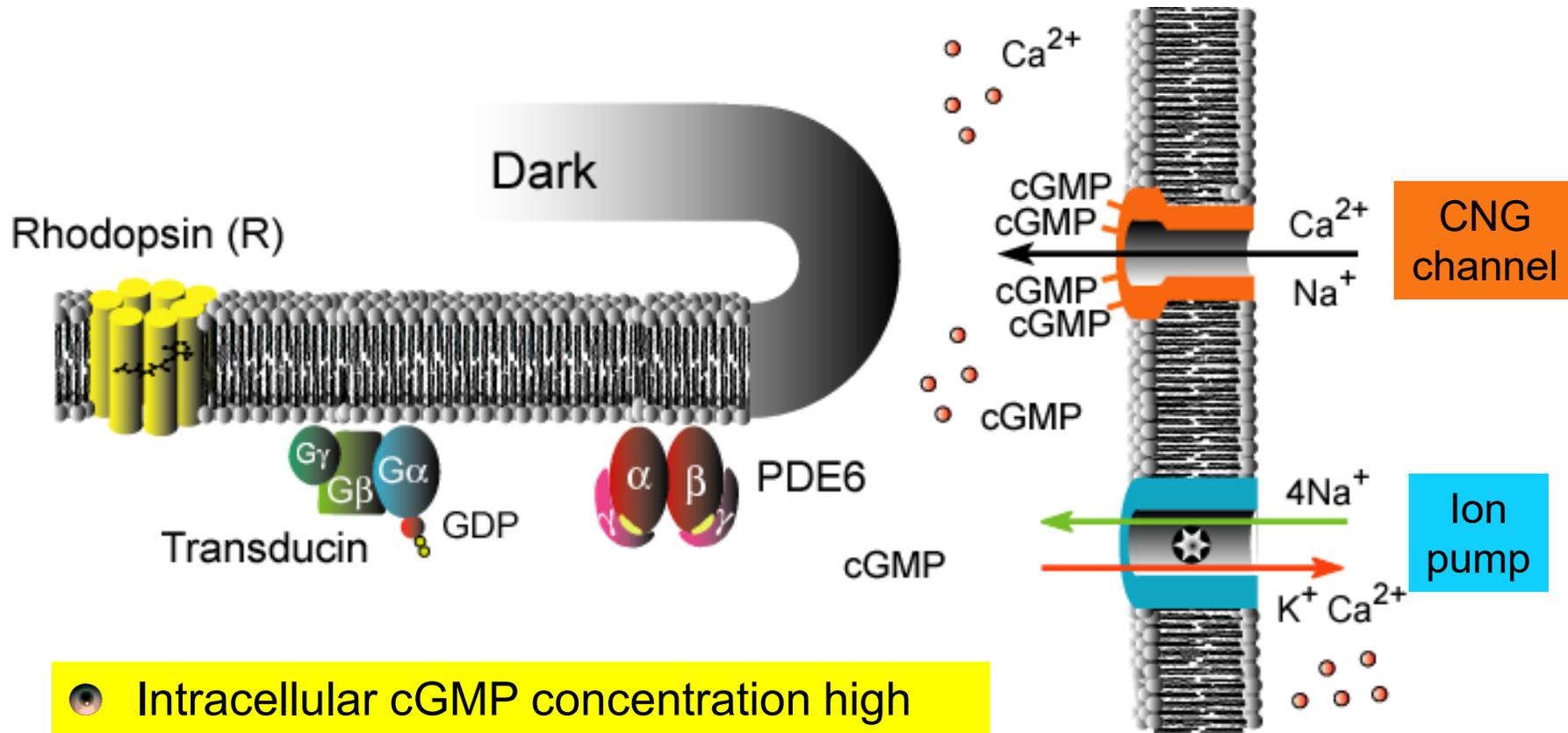
Inspired by:  
 Pugh, Nikonov, & Lamb (1999). *Current Opinion on Neurobiology*, 9, 410-418.  
 Burns & Arshavsky (2005). *Neuron*, 48, 387-401.

# Main molecular players in the cascade



In the Dark...

# In the Dark

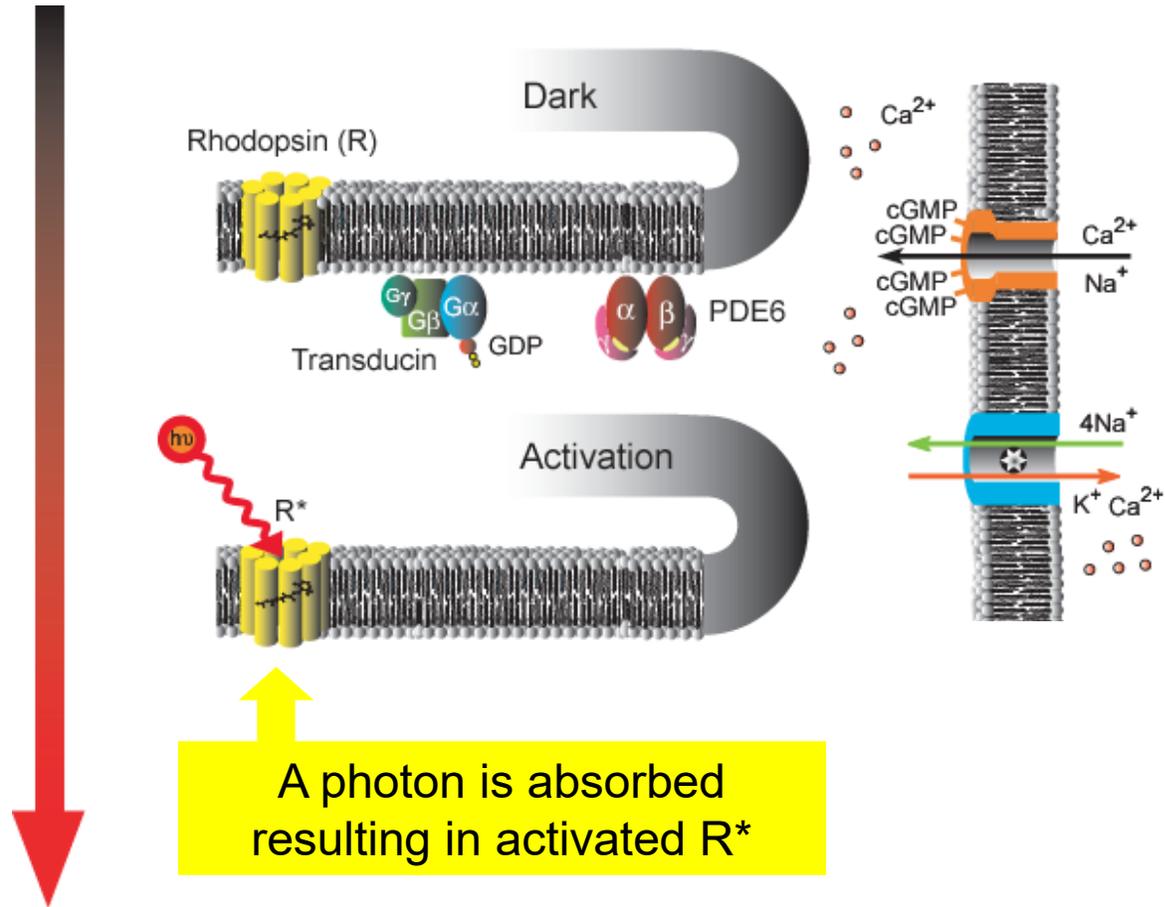


- Intracellular cGMP concentration high
- CNG channels open

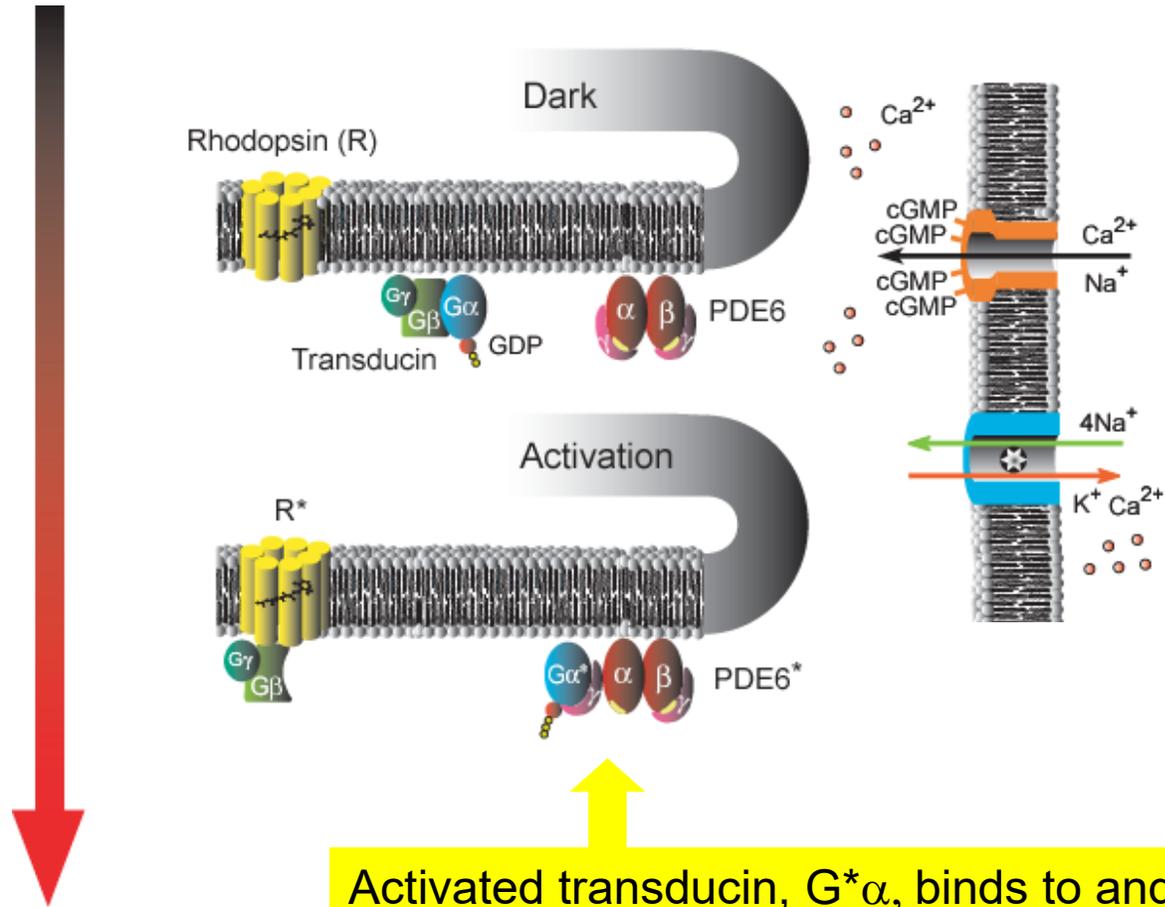
CNG = Cyclic Nucleotide Gated channel

# Activation steps

# Activation steps

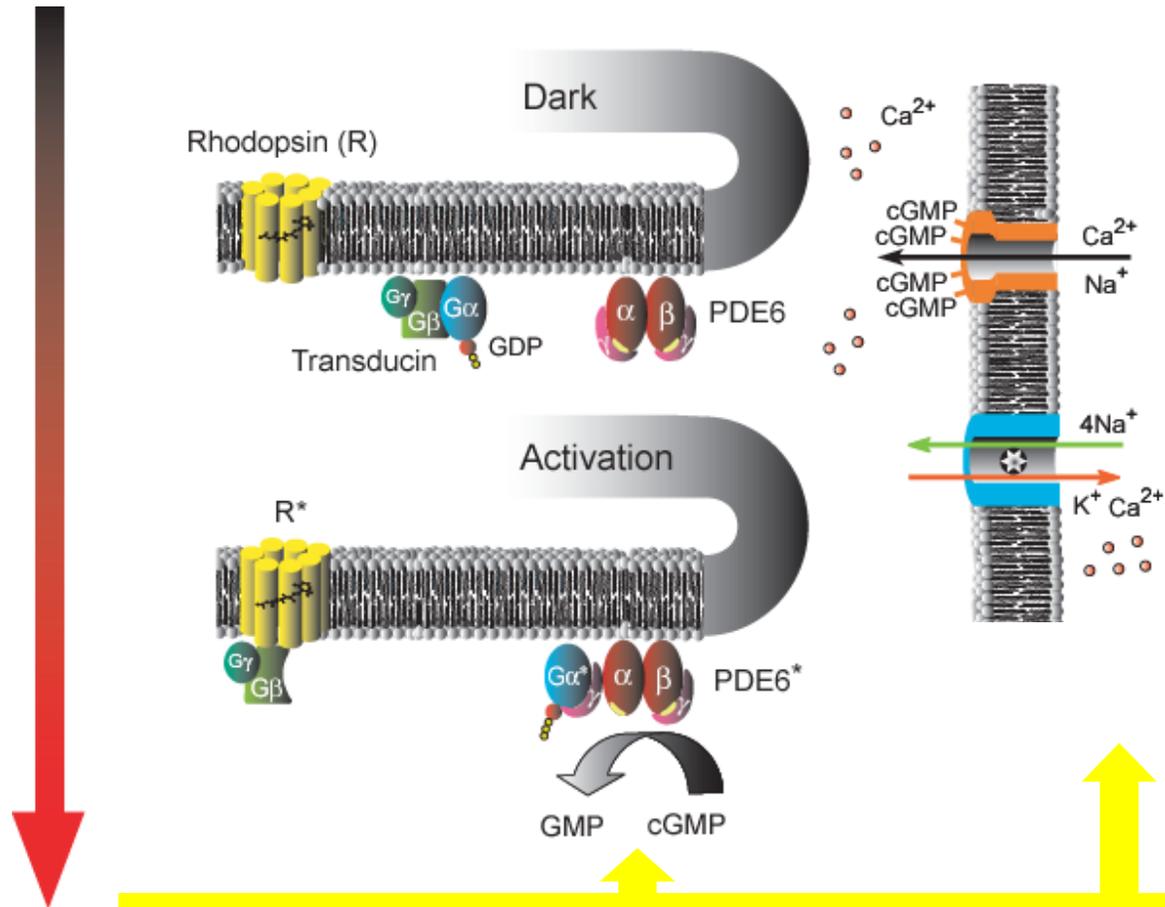


# Activation steps



Activated transducin, G $\alpha^*$ , binds to and activates R\*. R\* catalyses the exchange of GDP for GTP on the G-protein, producing the activated subunit G $\alpha^*$ , which dissociates

# Activation steps



The drop in cGMP leads to closure of the CNG channels, which blocks the entry of  $\text{Na}^+$  and  $\text{Ca}^{2+}$  ions into the outer segment, causing the outer segment to hyperpolarize.

How many photons are needed for us to detect light (when fully dark-adapted)?

When fully dark-adapted, we can  
detect as few as 7-10 photons.

How is this possible?

# Amplification

The absorption of a single photon is sufficient to change the membrane conductance. How?

A single  $R^*$  catalyses the activation of c. 500 transducin molecules. Each  $G^*\alpha$  can stimulate one  $PDE6^*$ , which in turn can break down  $10^3$  molecules of cGMP per second. Thus, a single  $R^*$  can cause the hydrolysis of  $>10^5$  molecules of cGMP per second!

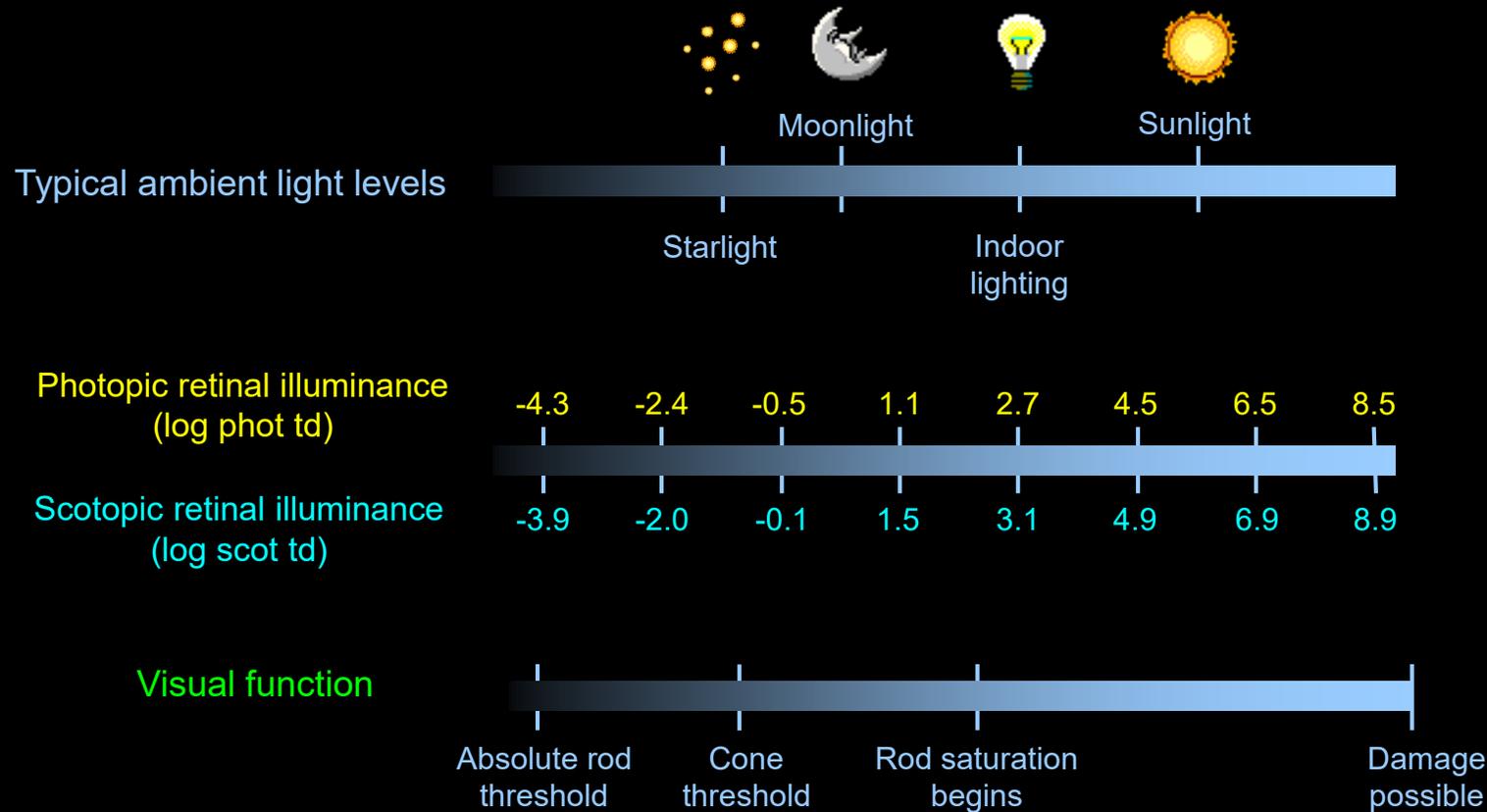
Amplification is beneficial at low light levels, but what negative effects might amplification have at high light levels?

An important function of the photoreceptor  
and the transduction cascade is:

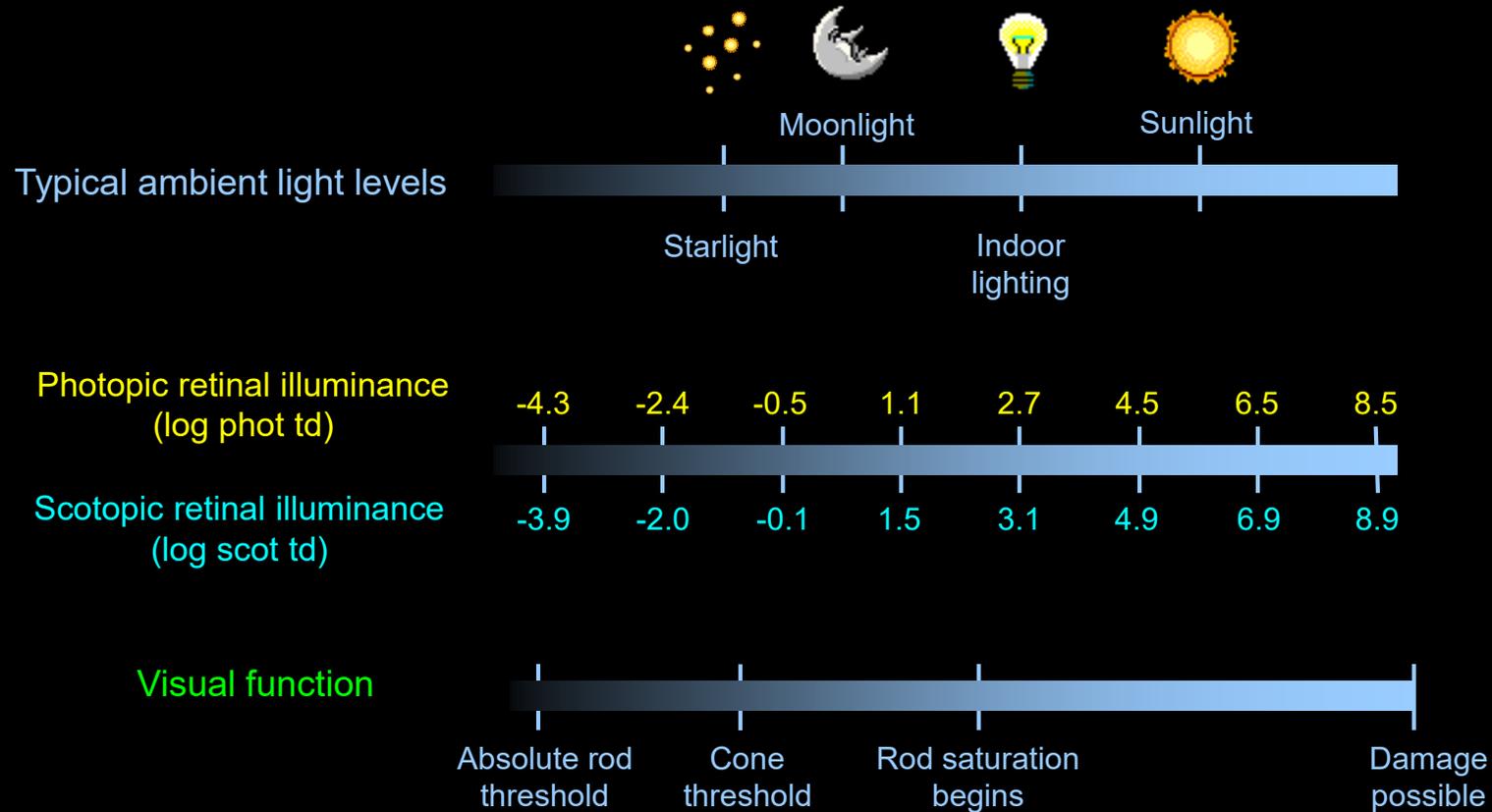
# Range extension and light adaptation

Why is light adaptation or sensitivity regulation important?

Because the visual system must maintain itself within a useful operating range over the roughly  $10^{12}$  change in illumination: from absolute rod threshold to levels at which photoreceptor damage can occur.



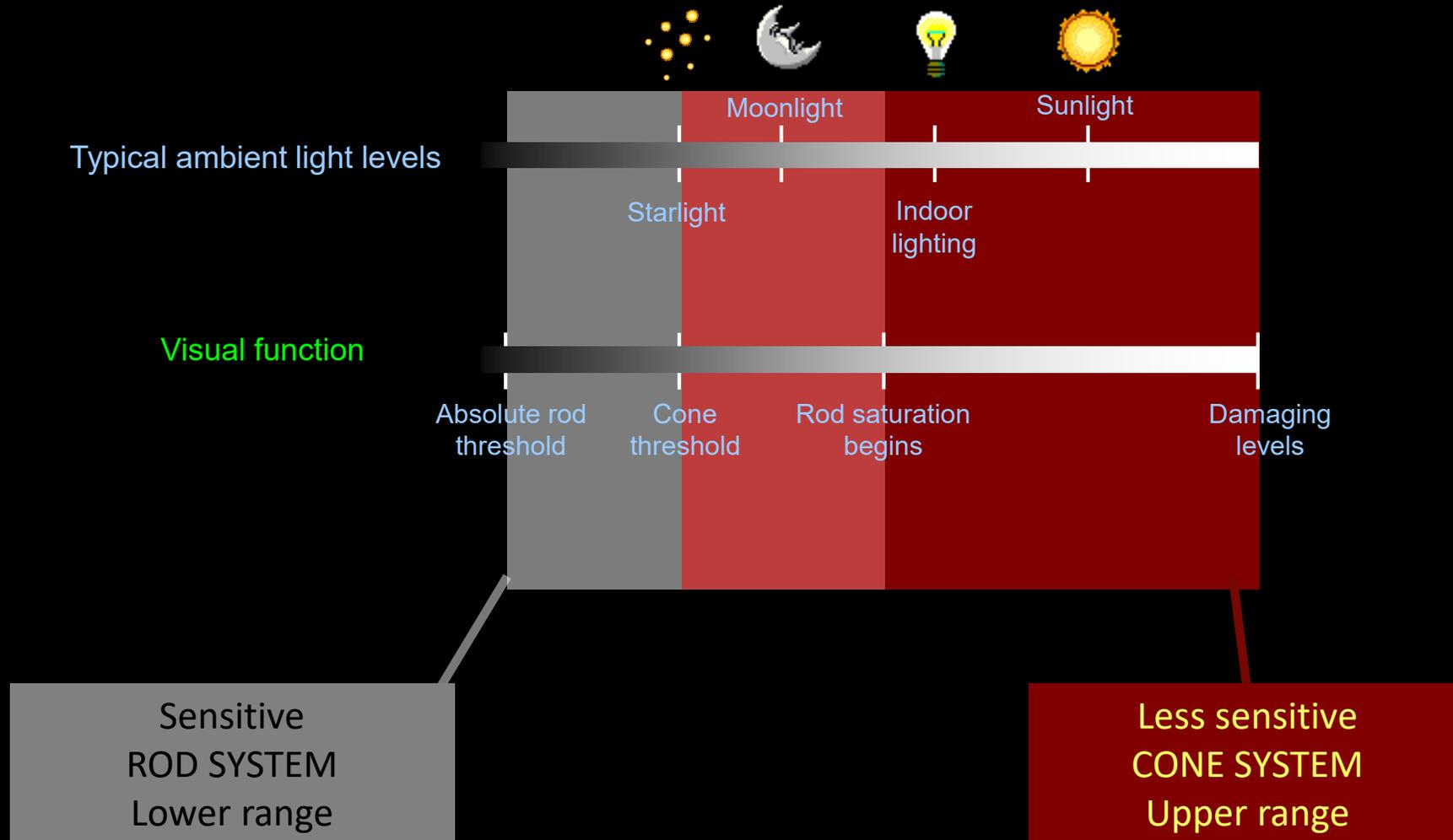
👁️ It must do so despite the fact that a typical postreceptoral neuron can operate over a range of only c.  $10^3$ .



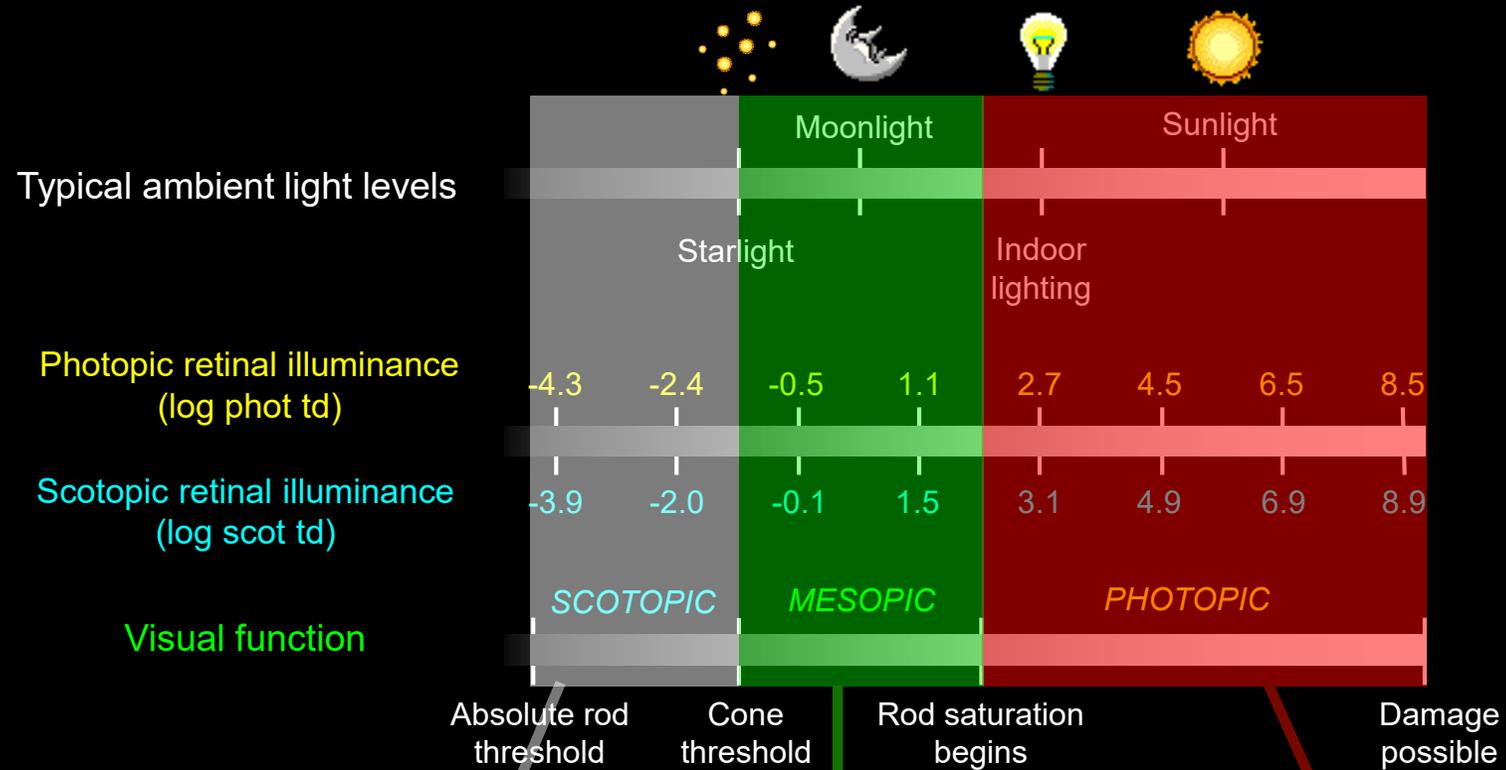
# Rods and cones

Rods that are optimized for low light levels

Cones that are optimized for higher light levels



# Rods and cones



**Scotopic levels**  
(below cone threshold)  
where rod vision  
functions alone.  
A range of c.  $10^3$

**Mesopic levels**  
where rod and cone  
vision function  
together.  
A range of c.  $10^3$

**Photopic levels**  
(above rod saturation)  
where cone vision  
functions alone.  
A range of  $> 10^6$

## Adaptation and sensitivity...

System must ADAPT to changes in light level

Ideally, the system should be very sensitive at low light levels, so that it can detect a few photons, but then much, much less sensitive at high light levels.

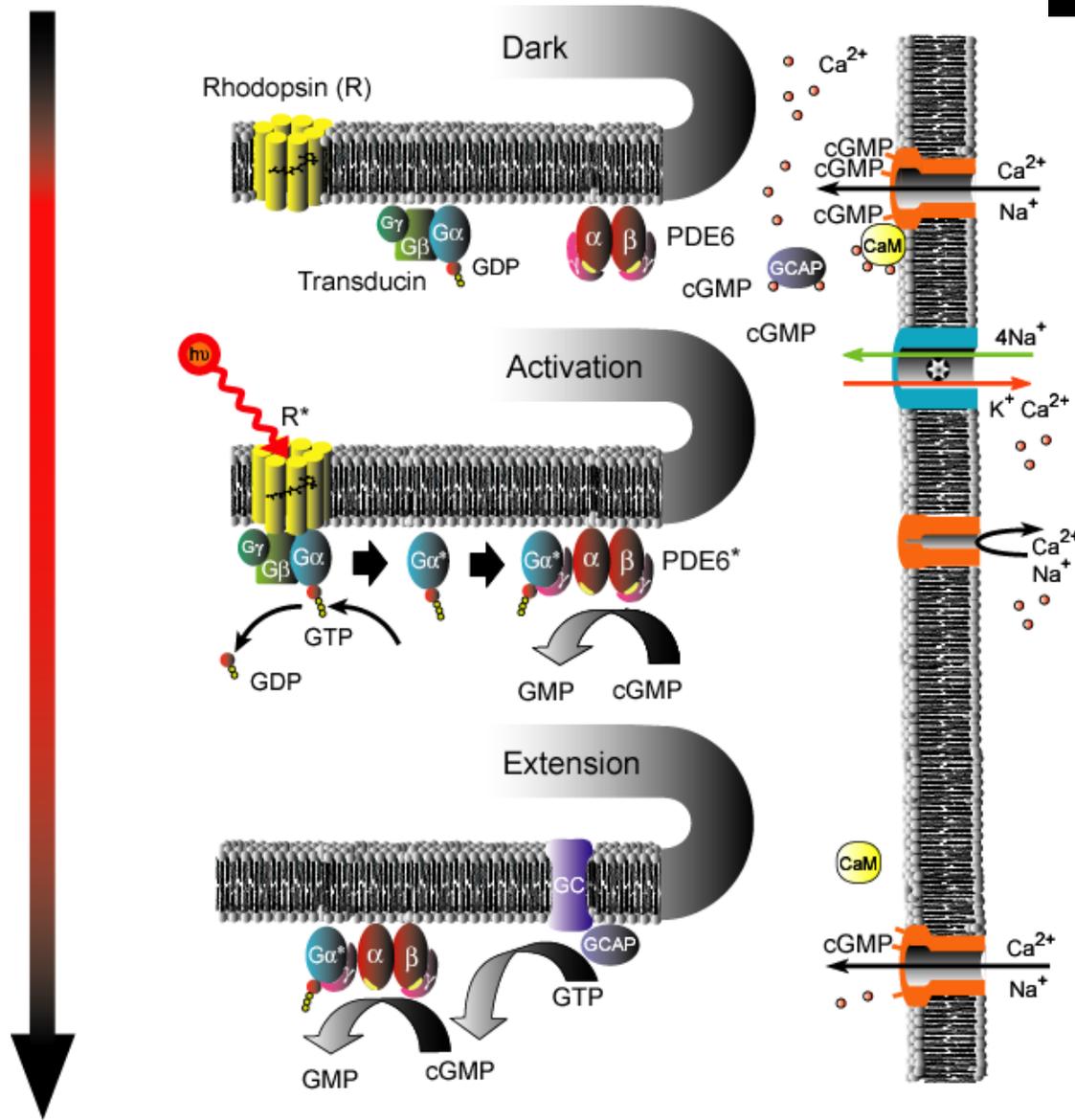
How can this achieved within the transduction cascade?

## Adaptation and sensitivity...

At low light levels the sensitivity is very high: A single R\* can cause the hydrolysis of  $>10^5$  molecules of cGMP per second!

But as the light level increases, the system will saturate (as you run out of “stuff”).

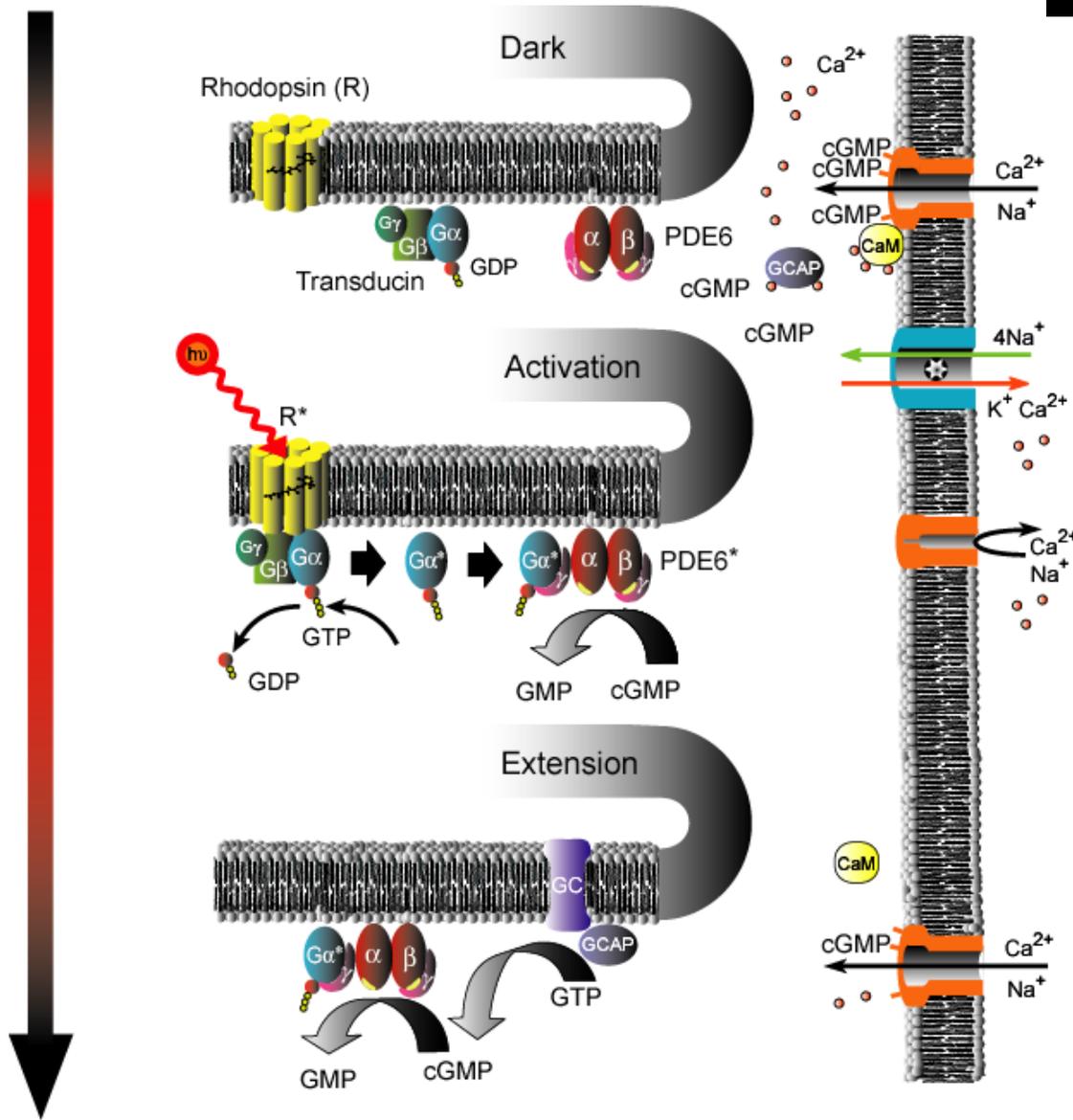
# Range extension (1)



Reduction in  $[Ca^{2+}]$  causes Calmodulin (CaM) to dissociate from the CNG channels raising the affinity of the channels for cGMP

$Ca^{2+}$  feedback

# Range extension (2)



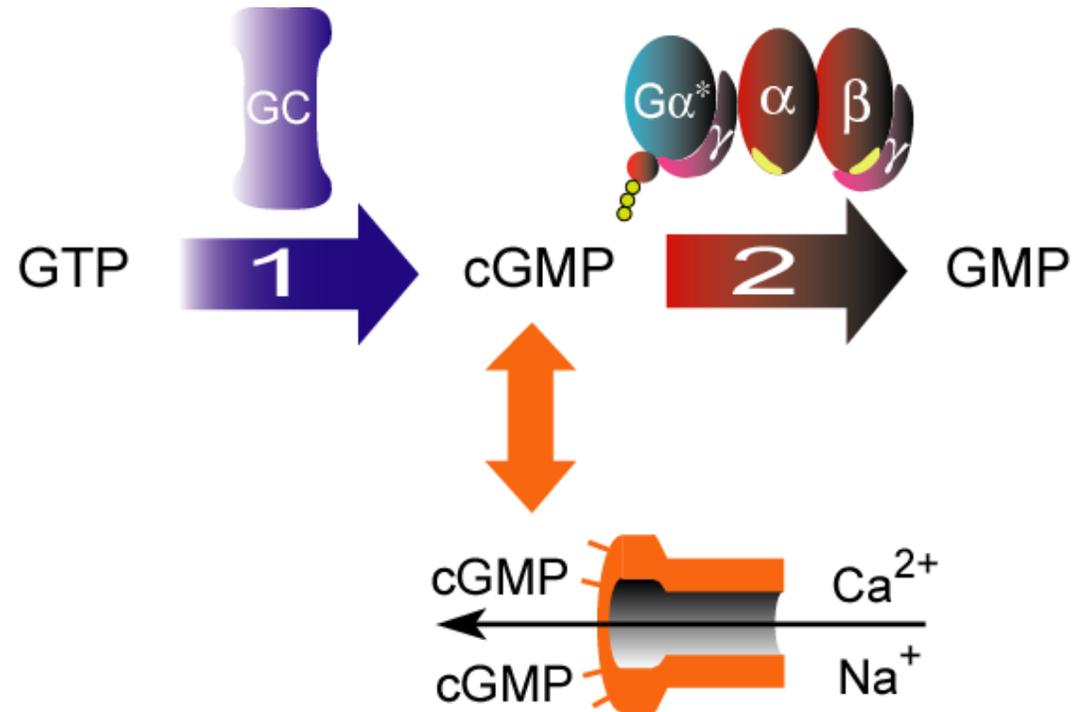
Reduction in [Ca<sup>2+</sup>] causes Calmodulin (CaM) to dissociate from the CNG channels raising the affinity of the channels for cGMP

Reduction in [Ca<sup>2+</sup>] causes dissociation of Ca<sup>2+</sup> from GCAP, allowing it to bind to GC increasing the rate of resynthesis of cGMP

Ca<sup>2+</sup> feedback

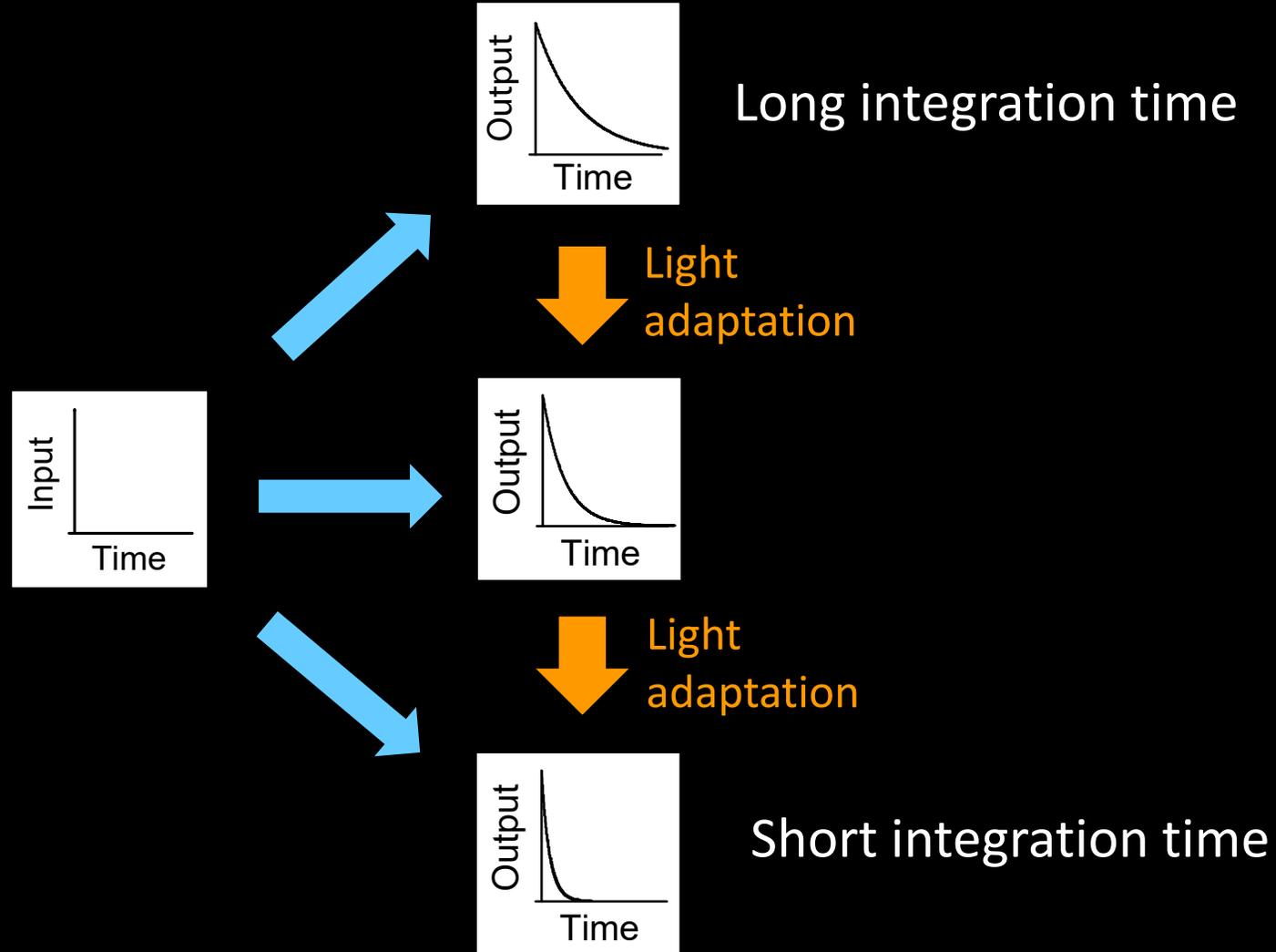
# Adaptation: Speeding up the visual response

Increase in concentration of  $G^*\alpha$ -PDE6\* in light speeds up rate of reaction 2 and speeds up the visual response

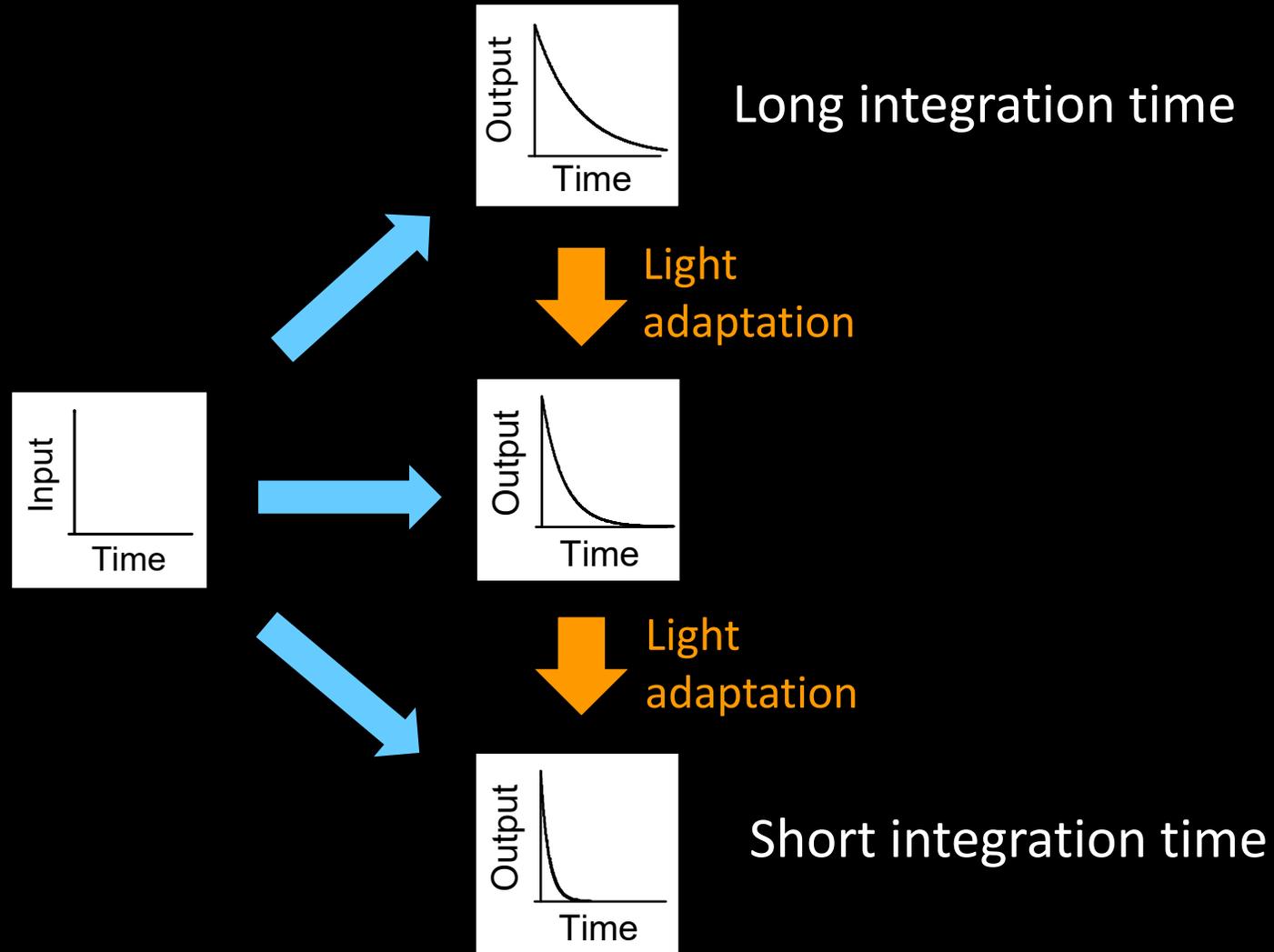




It reduces the integration time of the system...



# What are the benefits of this type of adaptation?

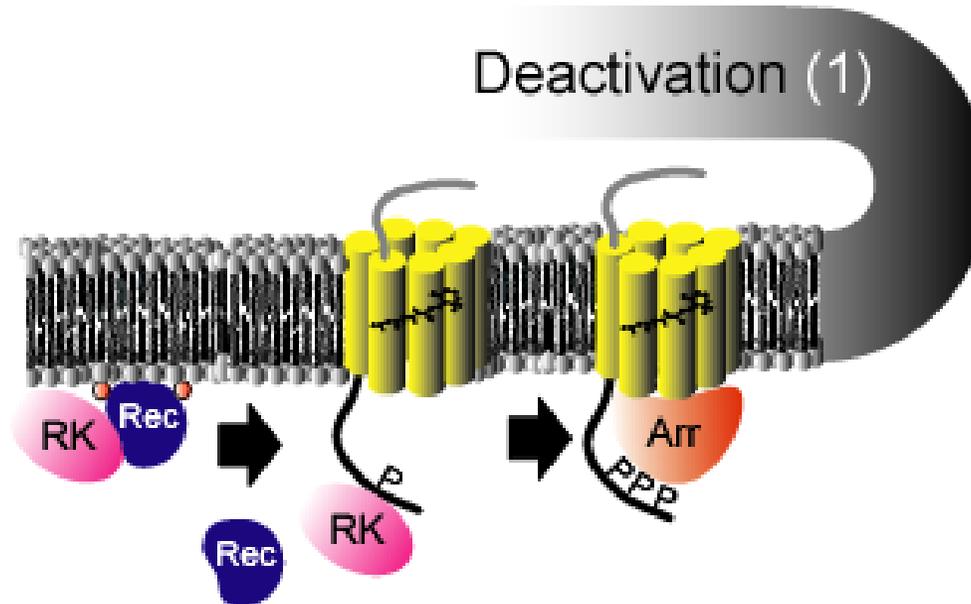


# Deactivation

Speeding up deactivation also decreases temporal integration.

# Deactivation steps

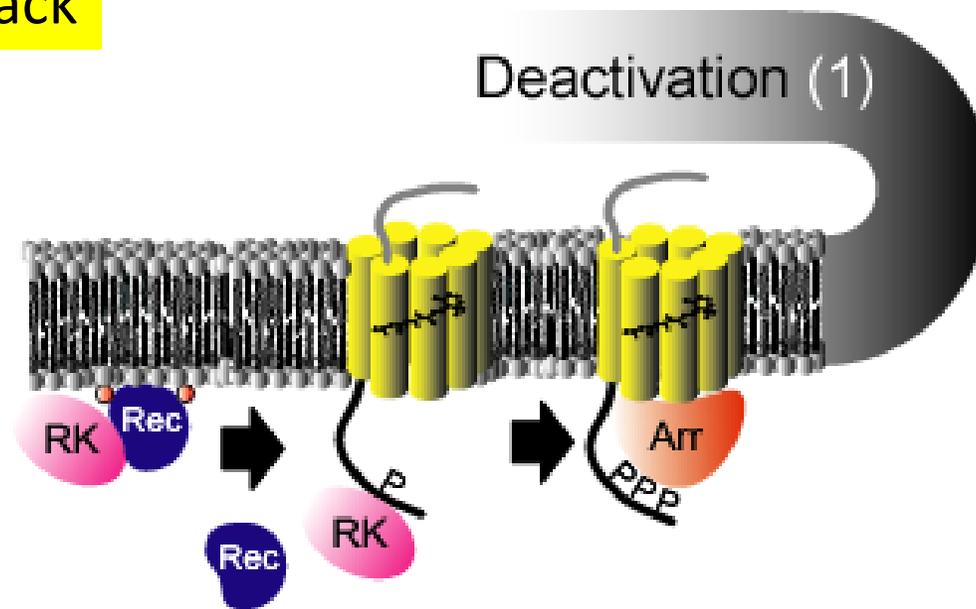
Ca<sup>2+</sup> feedback



Rec-2Ca<sup>2+</sup> forms a complex with RK, blocking its activity.  
When [Ca<sup>2+</sup>] drops, Ca<sup>2+</sup> dissociates and Rec goes into solution.

# Deactivation steps

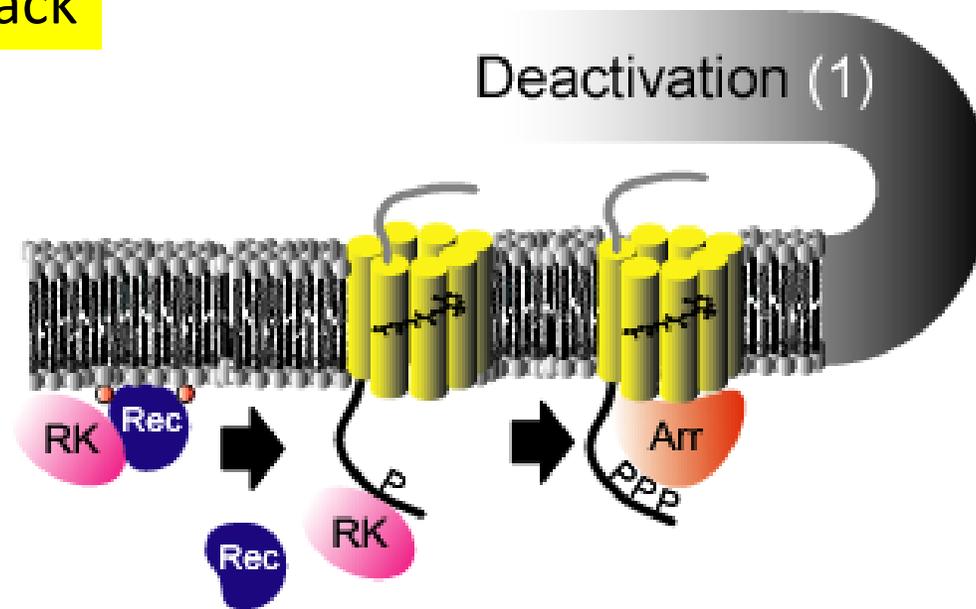
Ca<sup>2+</sup> feedback



Free RK multiply phosphorylates R\*

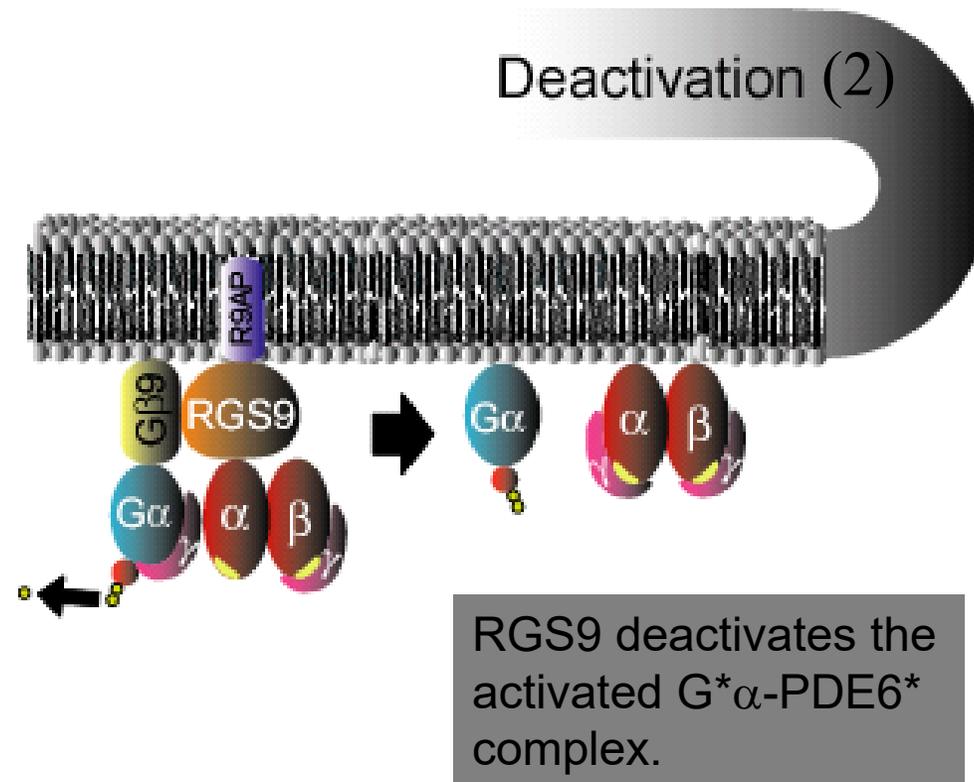
# Deactivation steps

Ca<sup>2+</sup> feedback

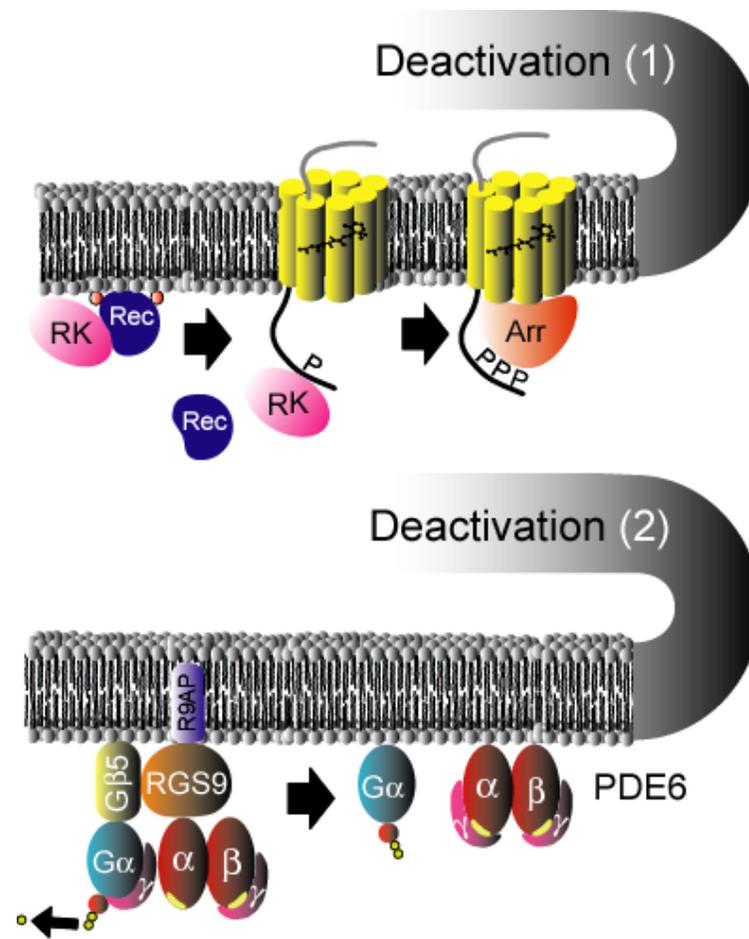


Arrestin (Arr) quenches the phosphorylated R\*

# Deactivation steps



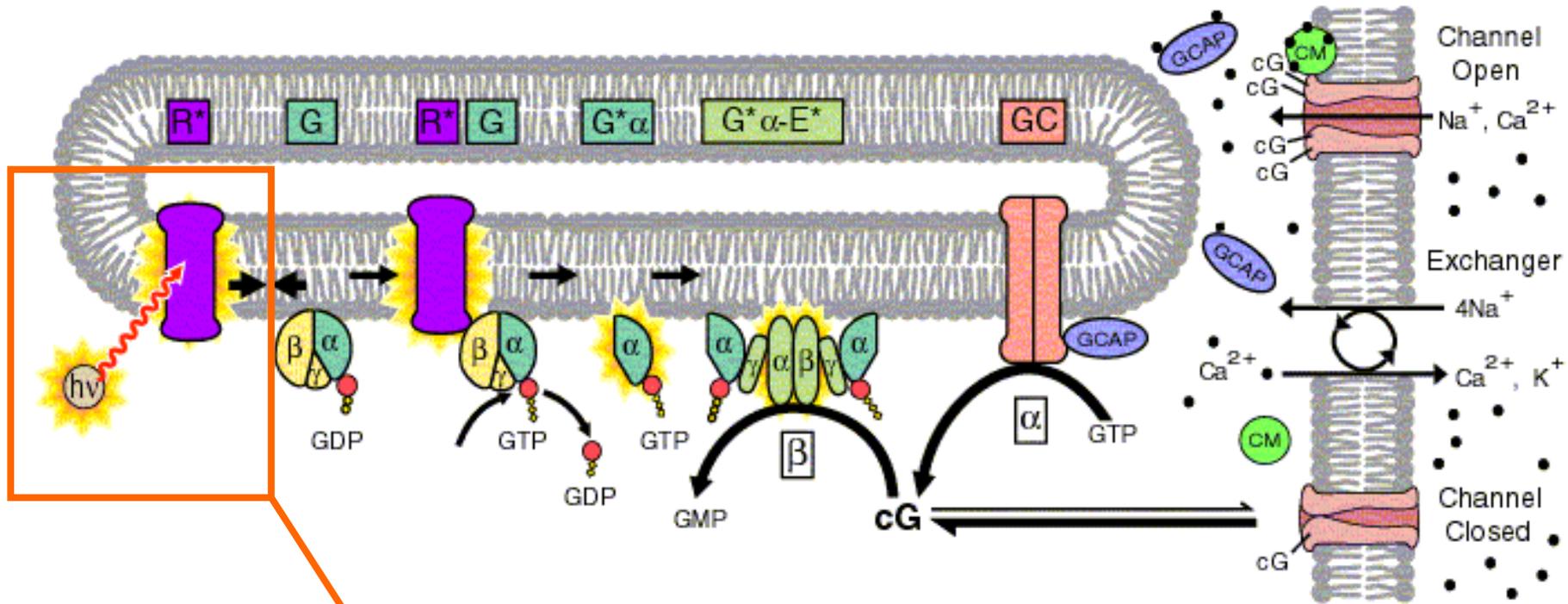
# Deactivation steps



Second run through...

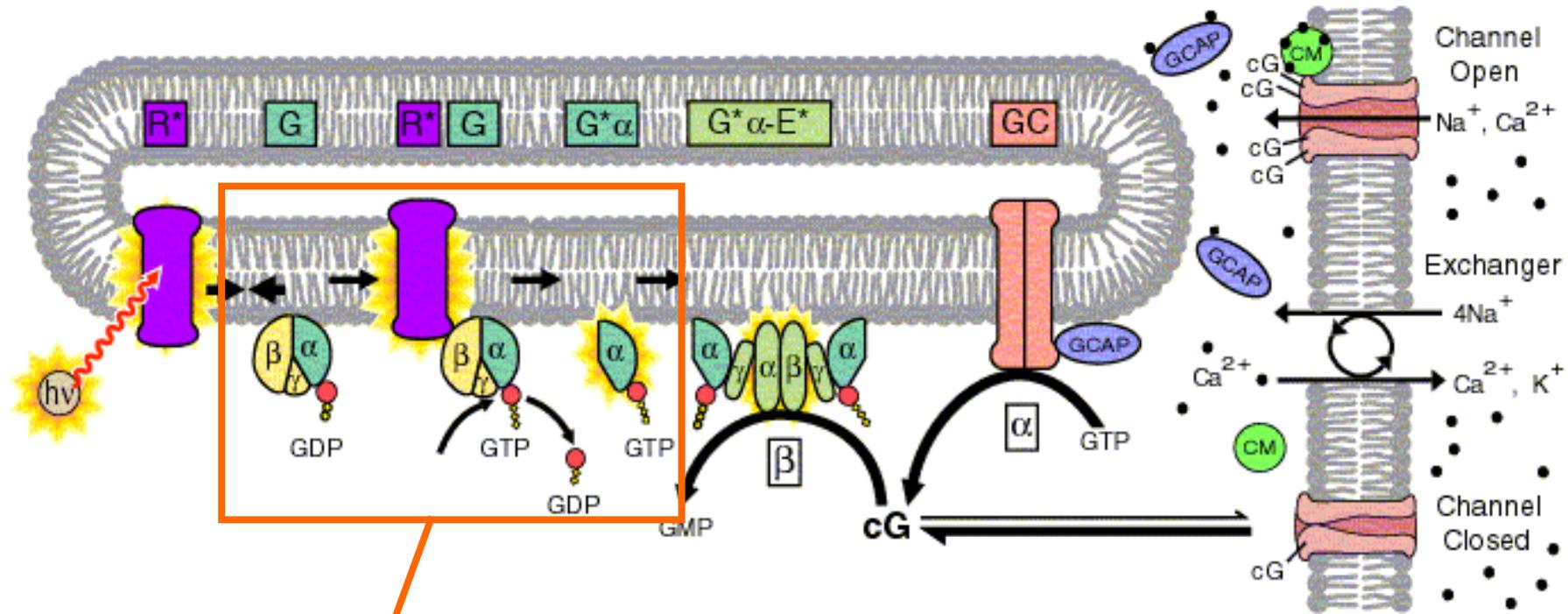
# Phototransduction cascade activation stages

# Activation steps of the phototransduction cascade



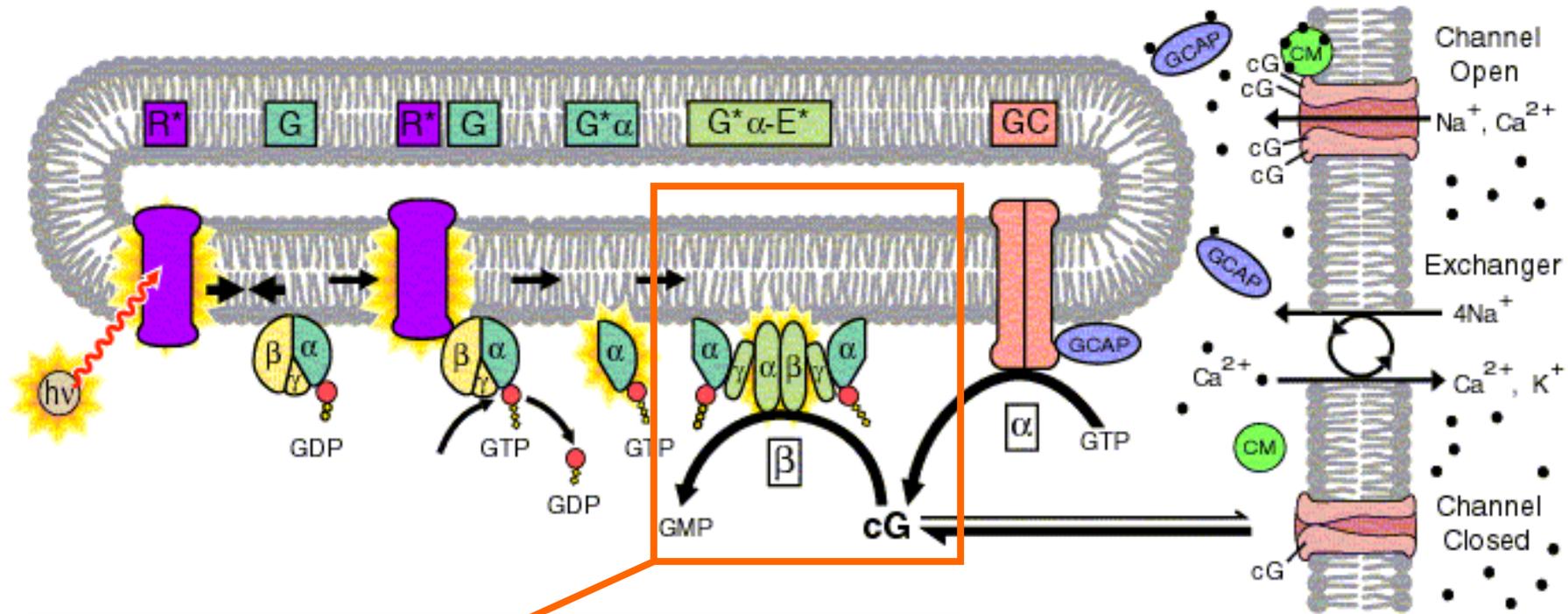
A photon is absorbed resulting in activated  $R^*$

# Activation steps of the phototransduction cascade



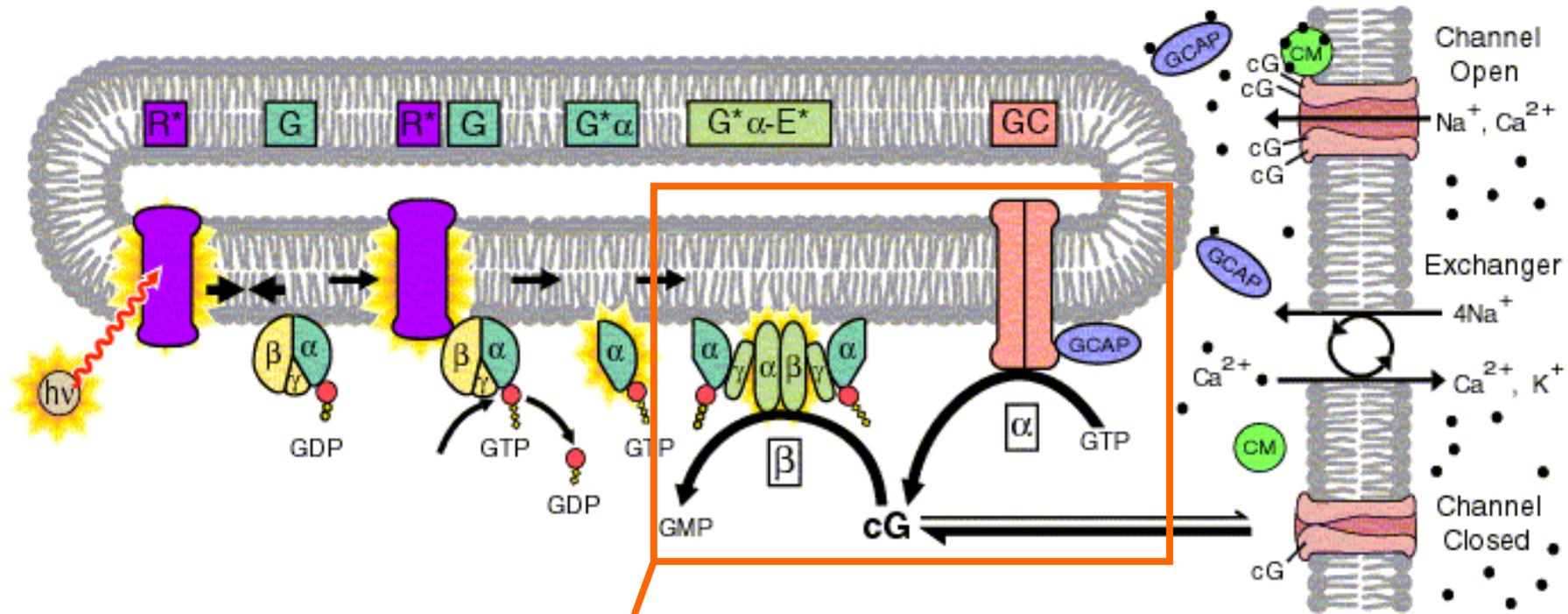
$R^*$  catalyses the exchange of GDP for GTP on the G-protein, producing the activated transducin, subunit  $G^*\alpha$  ( $G\alpha$ -GTP).

# Activation steps of the phototransduction cascade



Activated transducin,  $G^*\alpha$ , in turn, binds to and activates phosphodiesterase ( $PDE6$ ) by displacing  $\gamma$  inhibitory subunits to produce  $PDE6^*$ .

# Activation steps of the phototransduction cascade

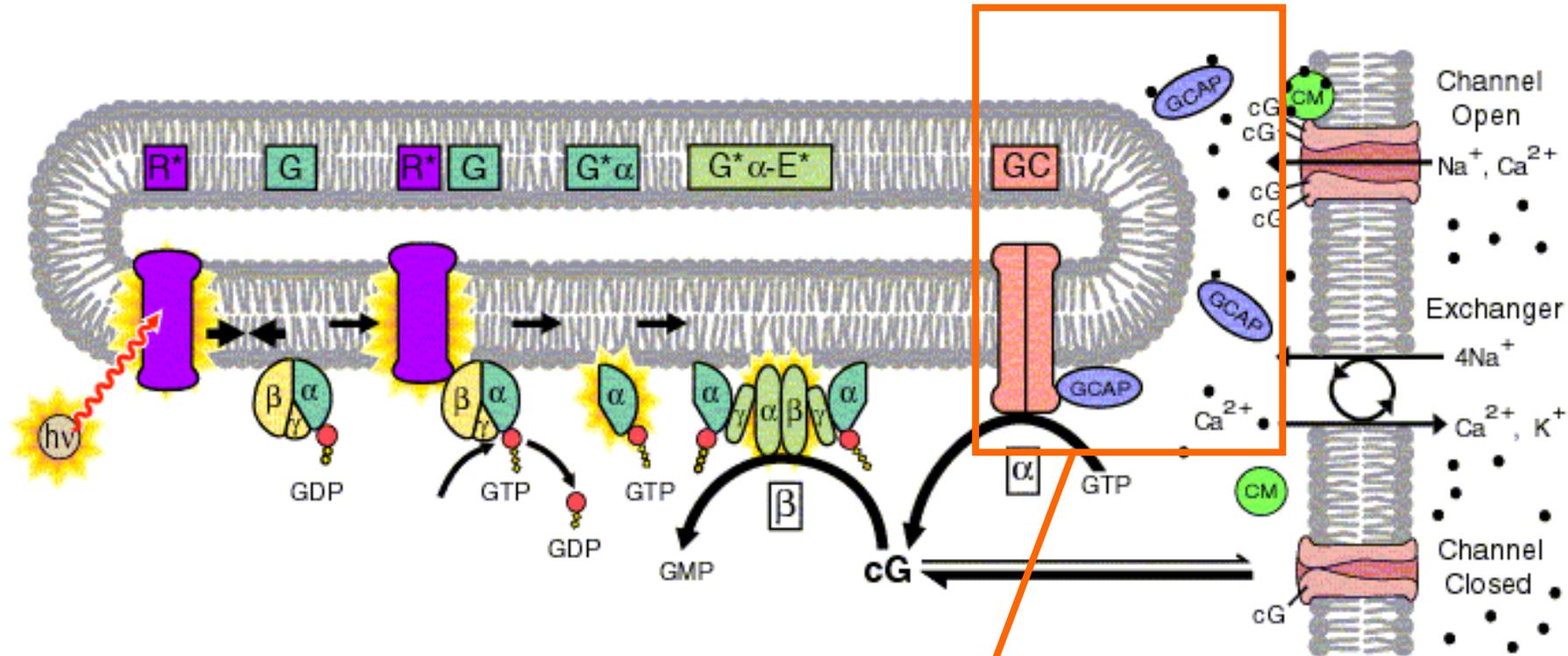


PDE6\* ( $G^*\alpha-E^*$ ) activity produces a local drop in cytoplasmic cG (cGMP)



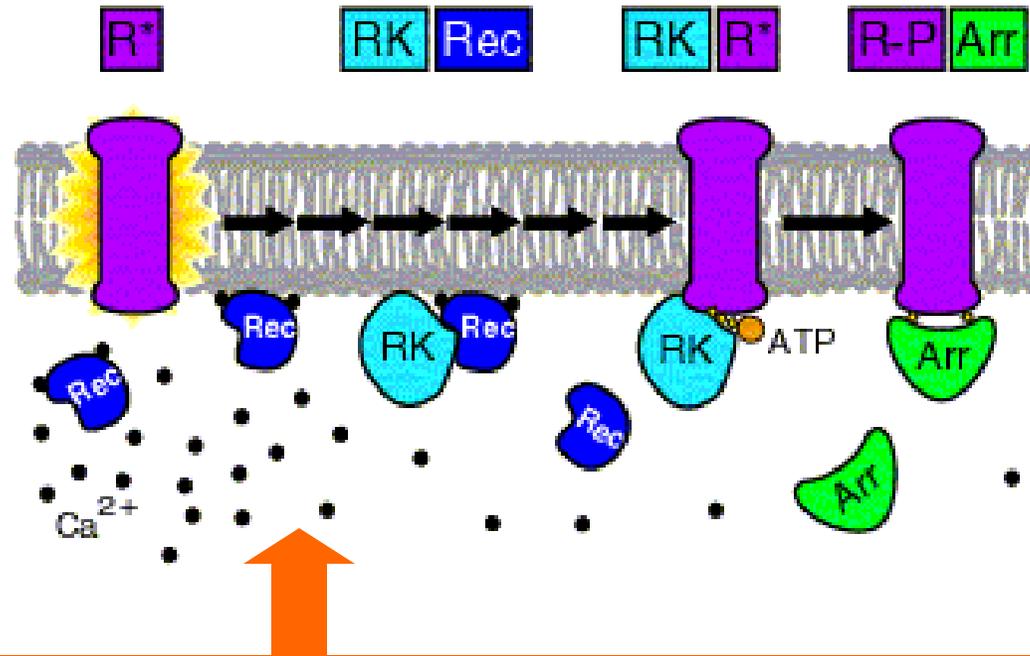
# Phototransduction cascade inactivation steps

## Inactivation steps of the phototransduction cascade



Removal of  $\text{Ca}^{2+}$  activates guanylate cyclase activating protein, GCAP. Activated GCAP binds to guanylate cyclase, stimulating production of cG.

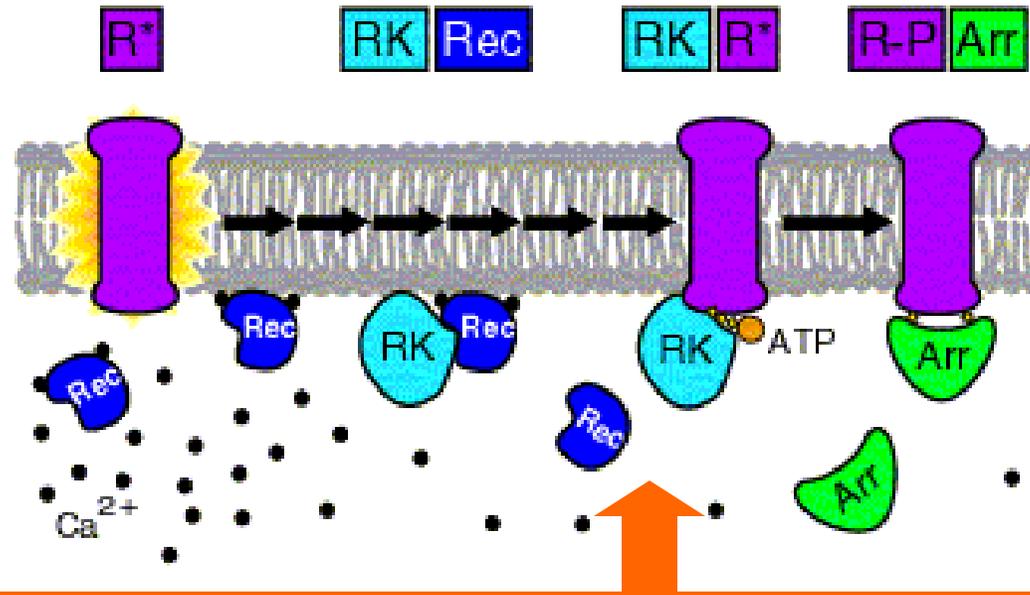
**Ca<sup>2+</sup> feedback**



In the dark, when [Ca<sup>2+</sup>] is high, most of recoverin (Rec) is in the calcium bound form at the membrane; Rec-2Ca<sup>2+</sup> forms a complex bond with rhodopsin kinase (RK) blocking its activity.

Ca<sup>2+</sup> feedback

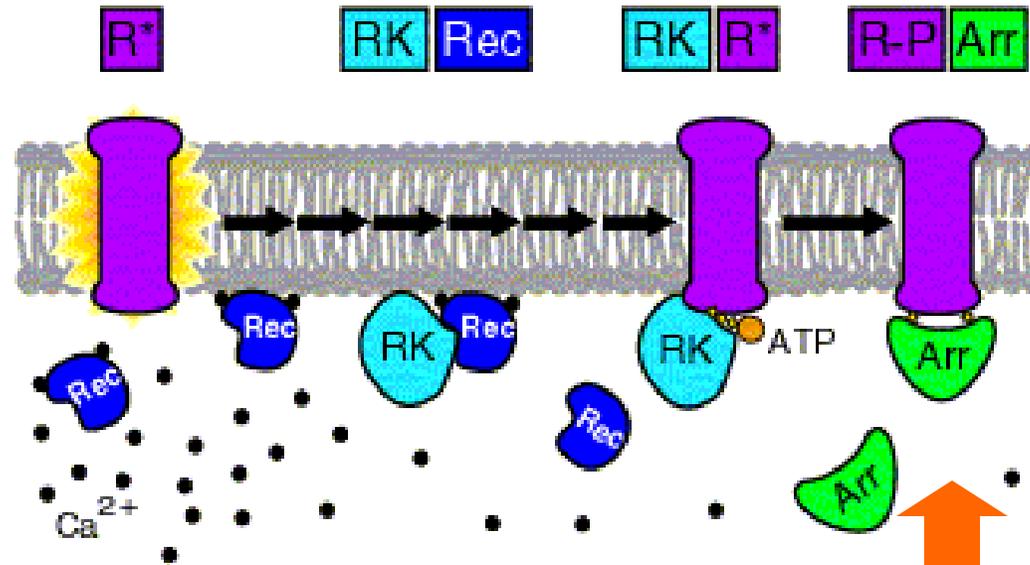
Credit: Pugh, Nikonov & Lamb



When  $[Ca^{2+}]$  drops,  $Ca^{2+}$  dissociates from Rec, which moves into solution. Free RK rapidly increases, increasing its interaction with  $R^*$ , and leading to its rapid phosphorylation.

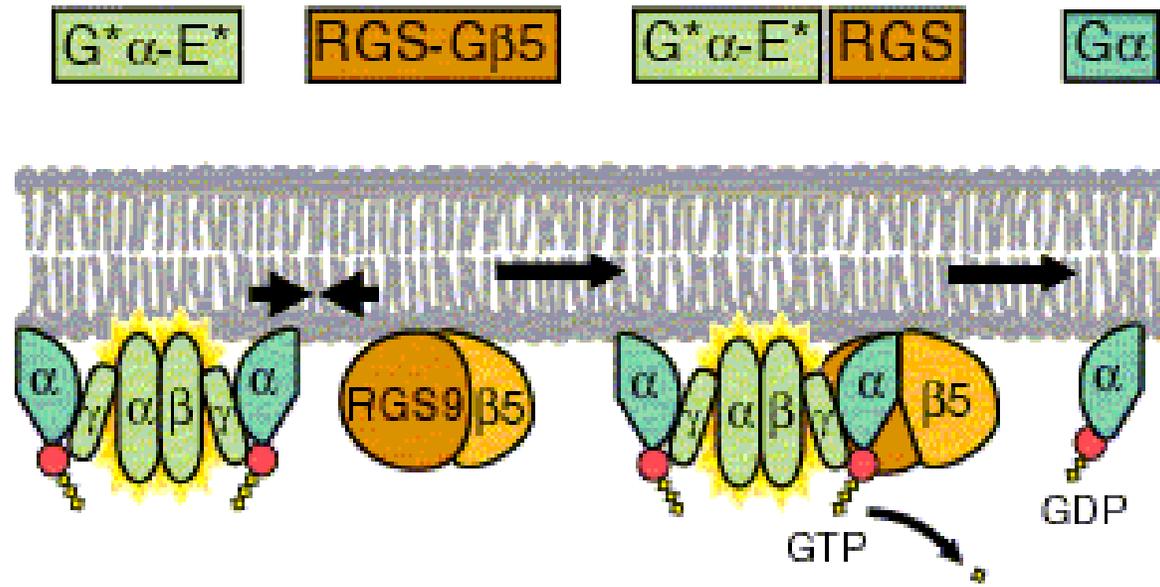
$Ca^{2+}$  feedback

Credit: Pugh, Nikonov & Lamb



Arrestin (Arr) then binds quenching the activity of  $R^*$ .

Ca<sup>2+</sup> feedback

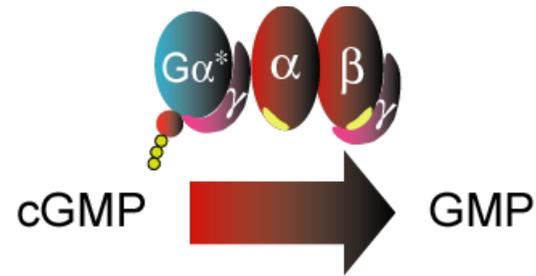


$G^*\alpha-E^*$  is inactivated when the terminal phosphate of its bound GTP is hydrolyzed, which occurs when the RGS9-G $\beta$ 5 protein binds to the complex.

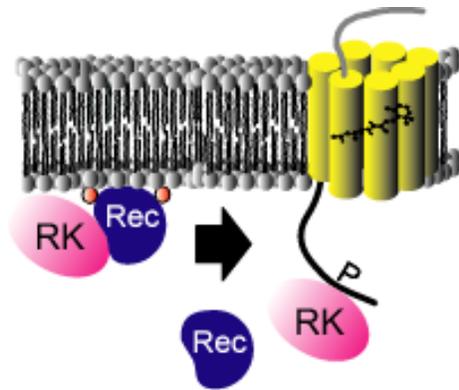
# Summary of molecular adaptation mechanisms

We'll come back to these in the **Sensitivity Regulation** lecture

# Mechanisms that shorten the visual integration time

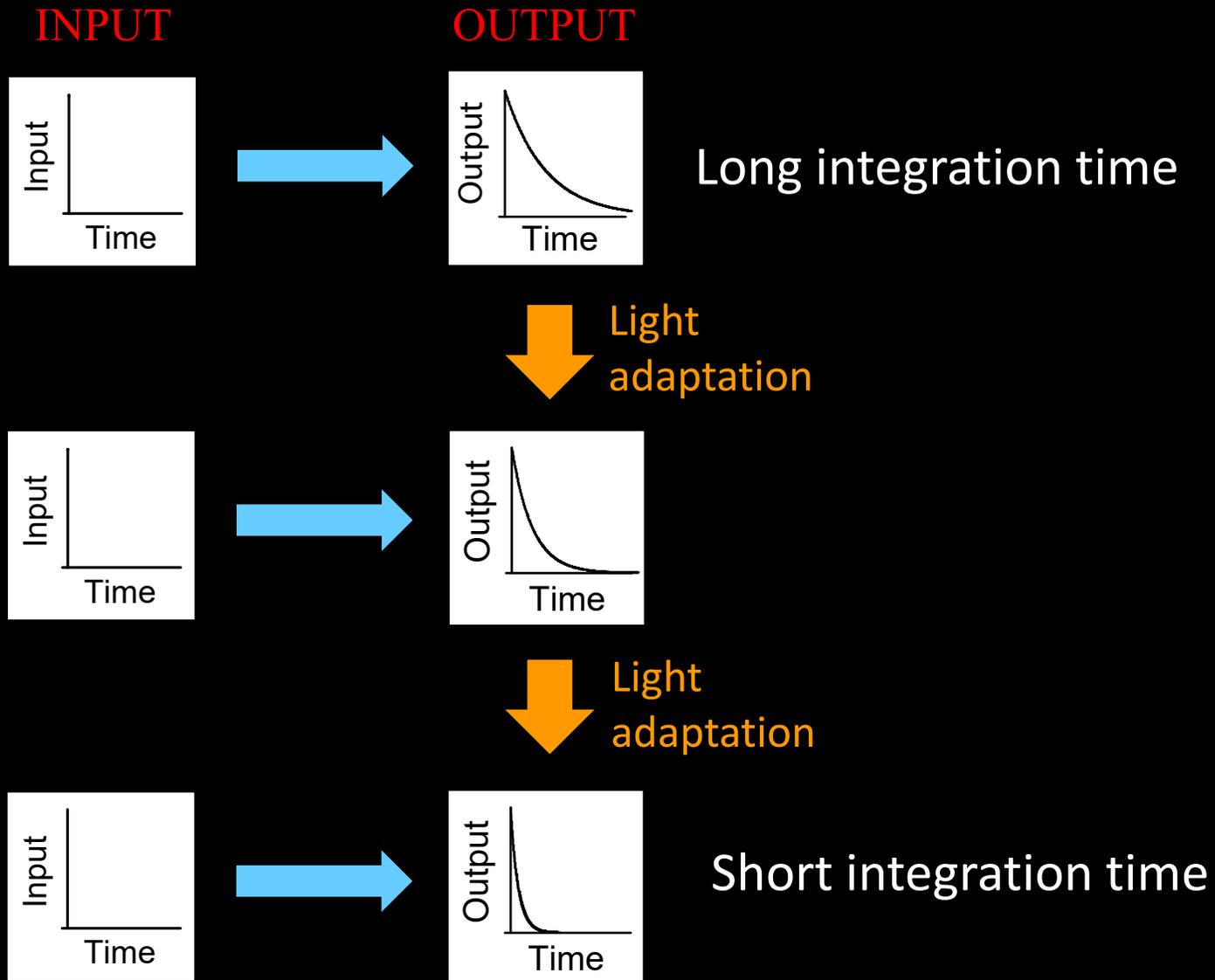


[ $G^*\alpha$ -PDE6\*] dependent Increased rate of hydrolysis of cGMP to GMP

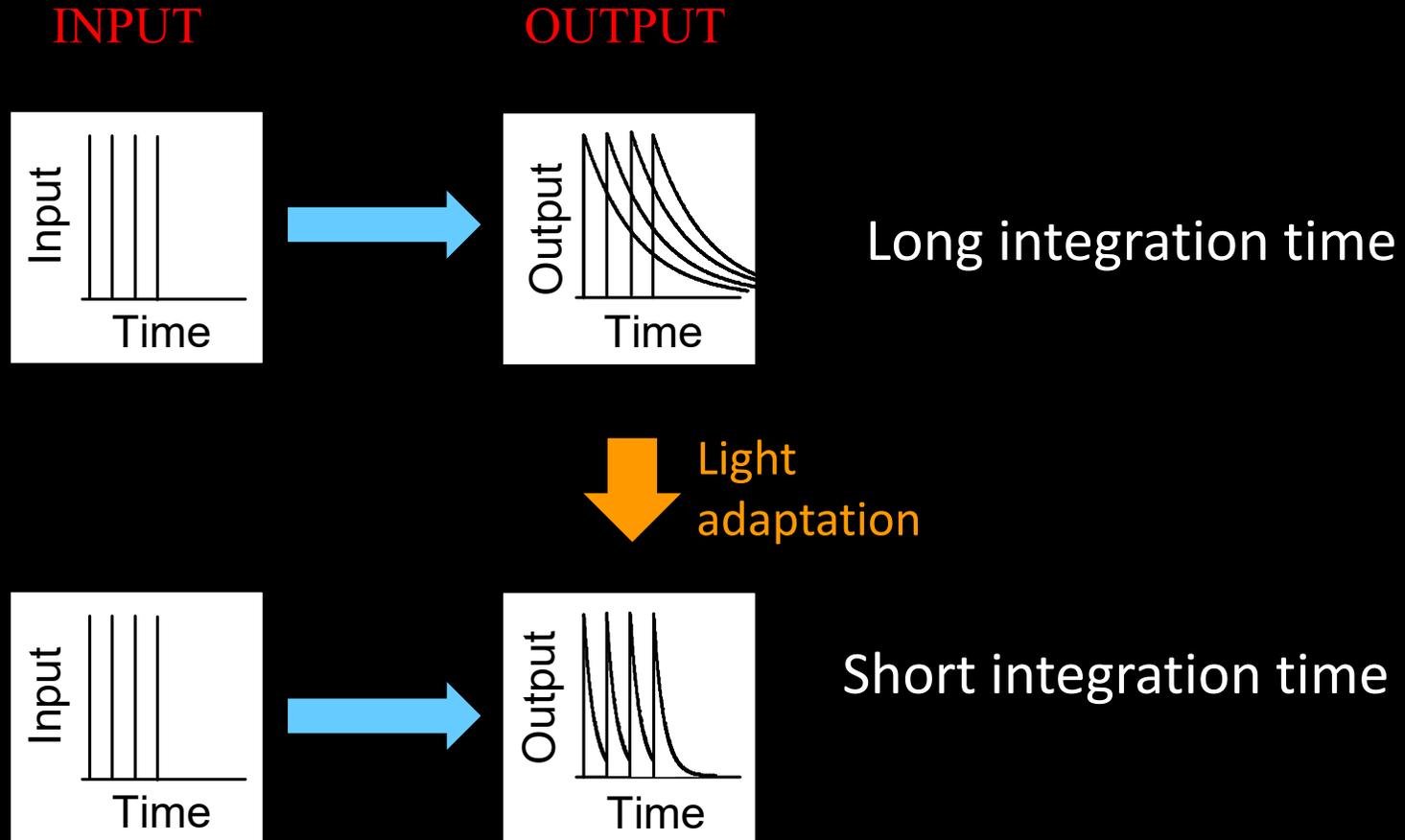


[ $Ca^{2+}$ ] dependent activity of Rec

# Changing the integration time of the system...



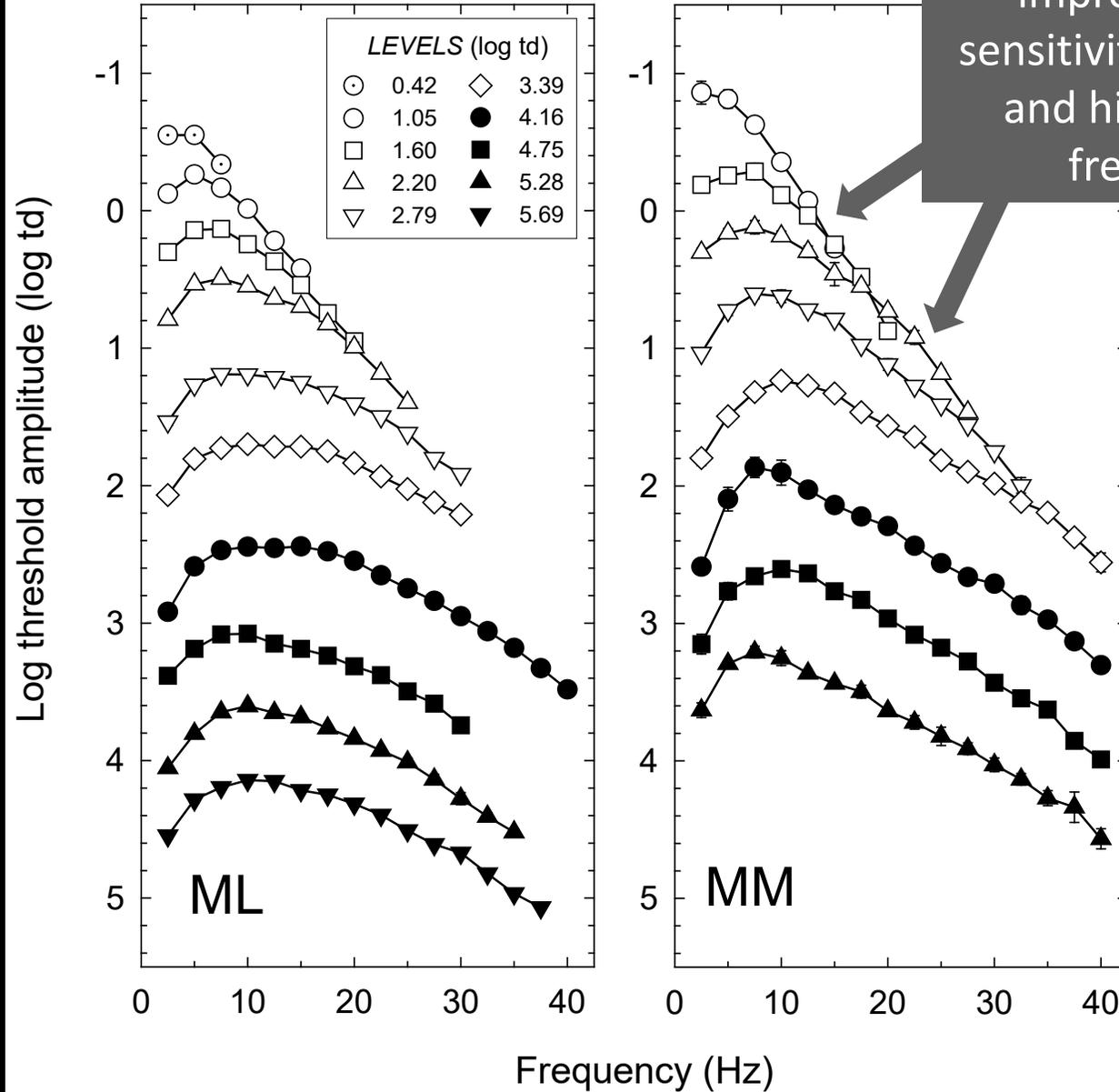
# Shortening the integration time of the system increases sensitivity to higher flicker rates...



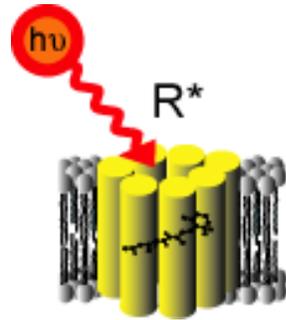
# Human temporal response

- ▶ An excellent way of characterizing the effects of light adaptation psychophysically is to measure changes in the temporal response.
- ▶ Focus on changes in temporal sensitivity.

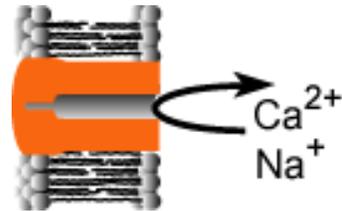
# Changes in temporal sensitivity



# Mechanisms that simply decrease sensitivity

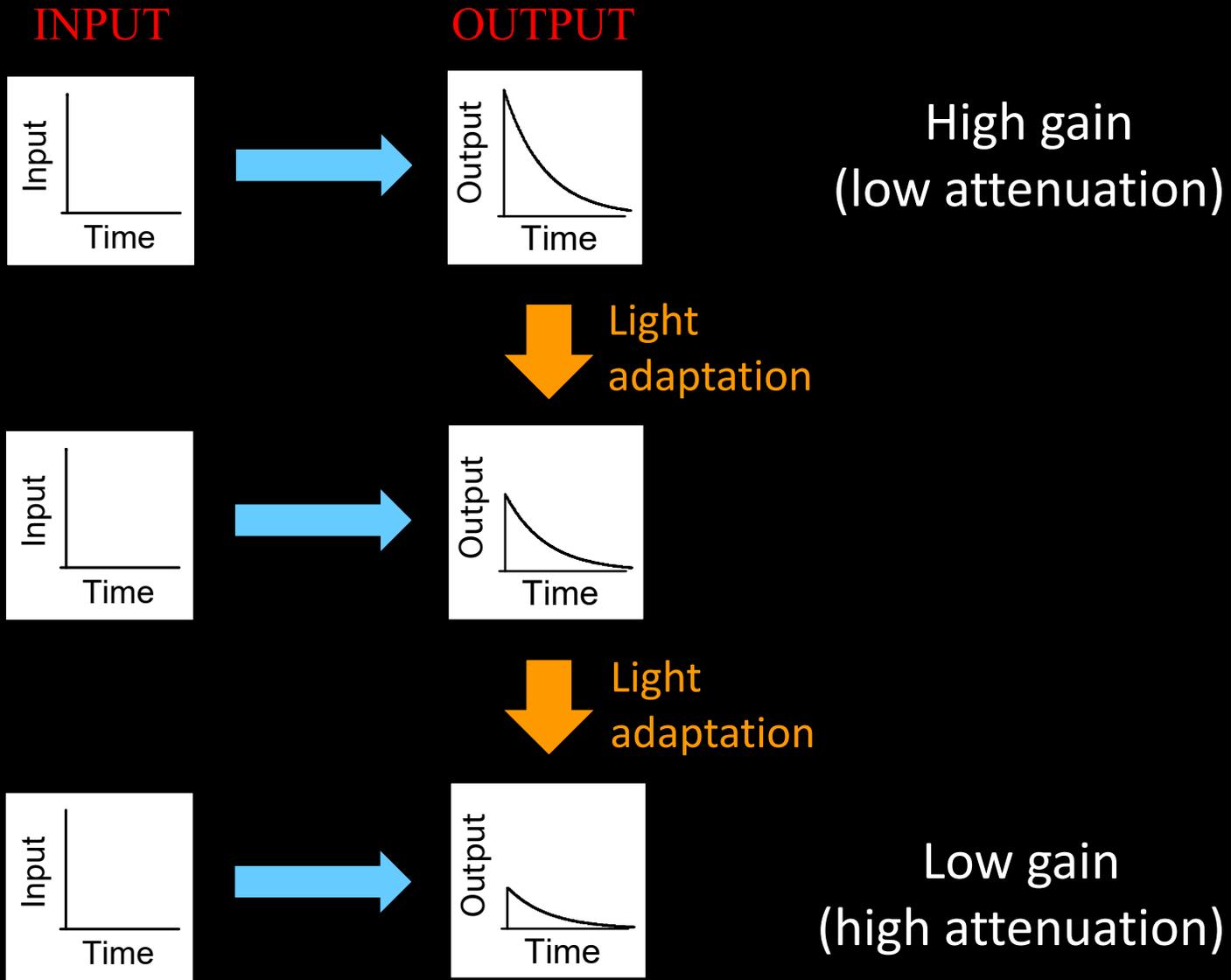


Photopigment bleaching (less photopigment available at high light levels)



Reduction in the number of open CNG-gated channels

# Changing the gain (attenuation) of the system...



# Phototransduction – cones versus rods

# Cones versus rods

Cones have different isoforms of:

Visual pigment, transducin, arrestin  
PDE6, cGMP channel, and recoverin.

Quantitative differences. In cones:

- (i)  $R^*$  forms 4 times faster than for rods - faster onset of light response.
- (ii)  $R^*$  decays 10-50 times faster (lower amplification factor).
- (iii) GTPase activating protein (RGS-G $\beta$ 5) expressed at much higher levels - shorter  $G^*\alpha$  (activated transducin) lifetime - faster recovery.
- (iv) Clearance of  $Ca^{2+}$  from cone outer segments is several times faster than for rods.
- (v) cGMP channels in cones are twice as permeable to  $Ca^{2+}$  than in rods.

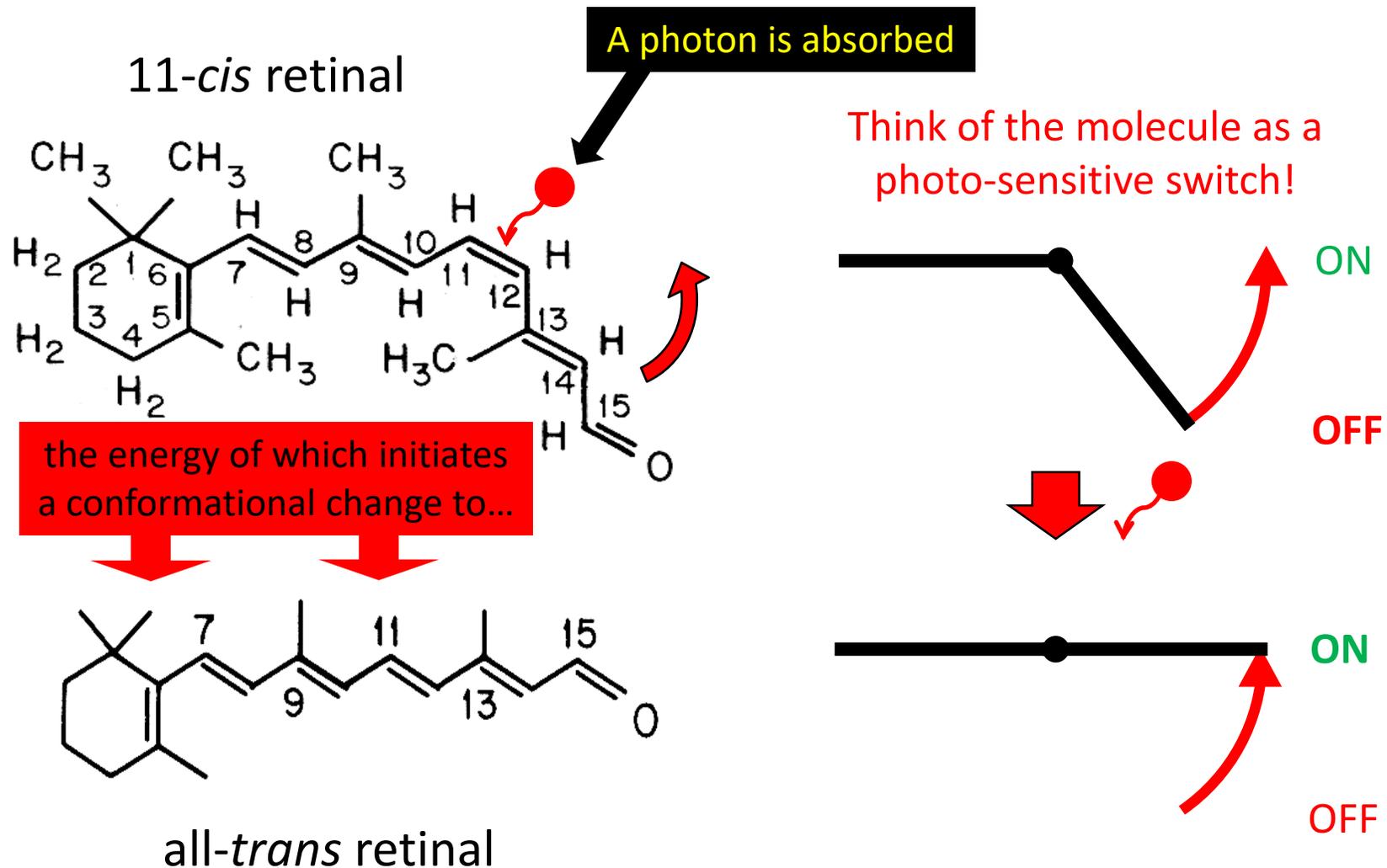
## Cones versus rods

- Cones are 25 - 100 times less sensitive to single photons.
- They catch fewer photons (less visual pigment).
- They respond with faster kinetics (isoforms of transduction cascade).
- They have a much greater ability to adapt to background light.
- They do not saturate at normal environmental light levels.

# TRANSDUCTION AND UNIVARIANCE

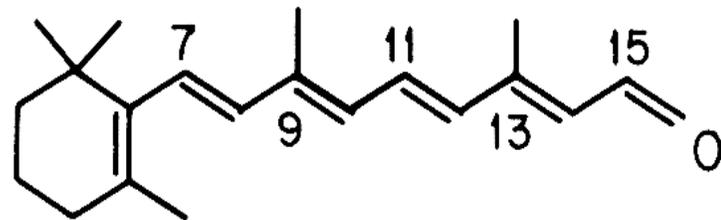
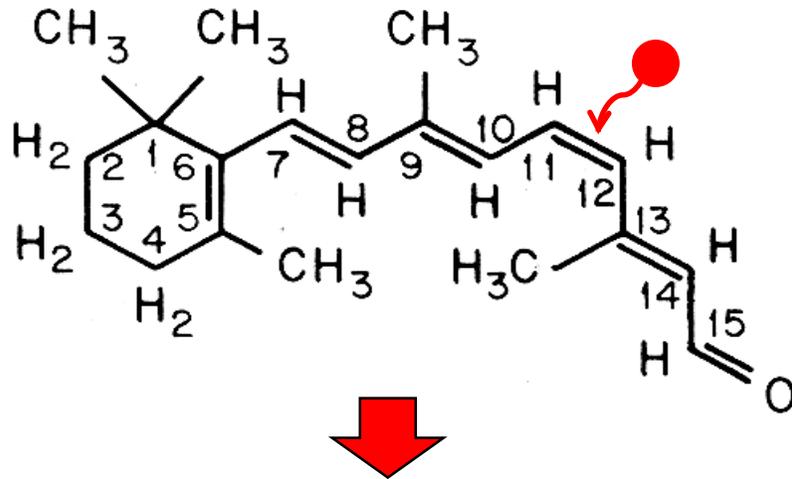
# Chromophore

(*chromo-* colour, + *-phore*, producer)  
Light-catching portion of any molecule



# Chromophore

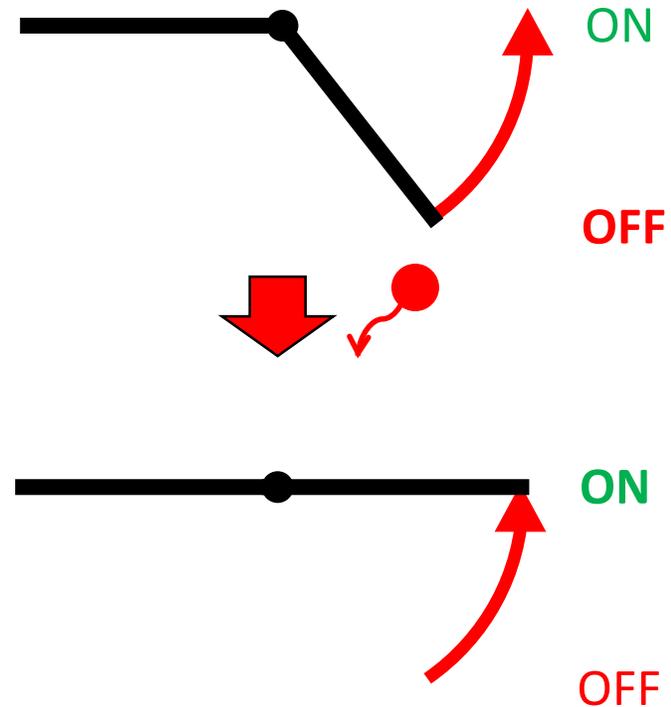
11-*cis* retinal



all-*trans* retinal

Crucially, the event is binary or “all or nothing”.

If a photon is absorbed it has the same effect as any other absorbed photon, whatever its wavelength.

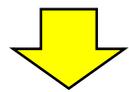
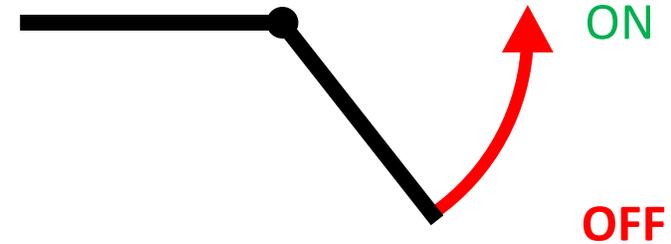
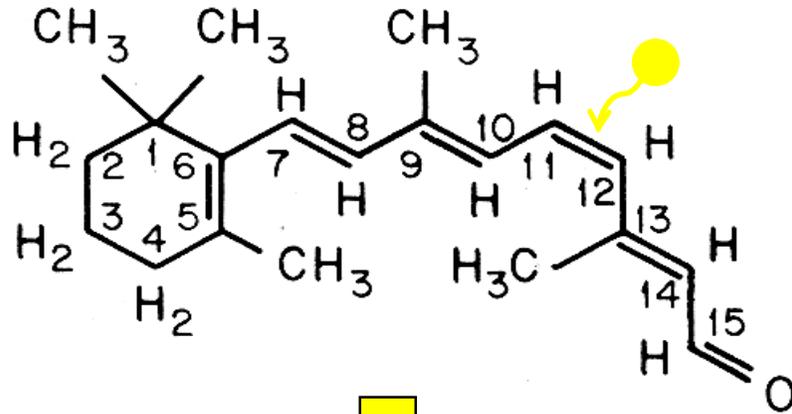


# Chromophore

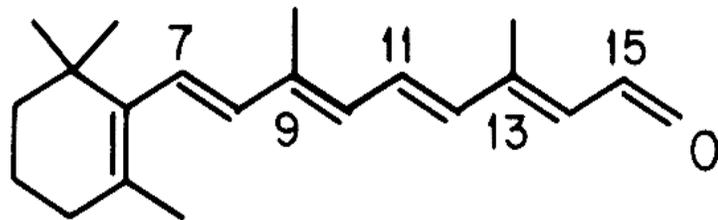
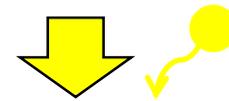
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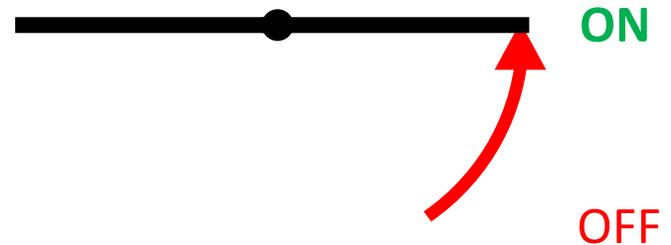
11-*cis* retinal



SAME EFFECT



all-*trans* retinal

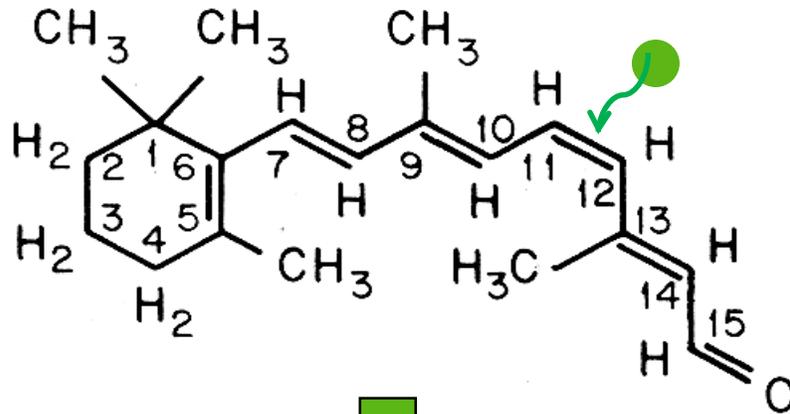


# Chromophore

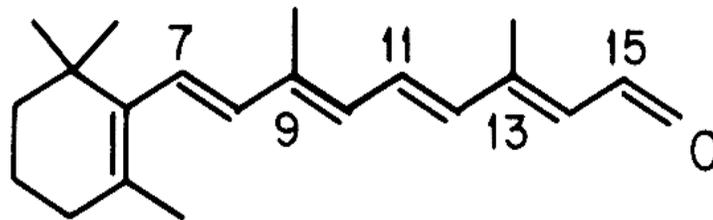
Crucially, the event is binary or "all or nothing".

If a photon is absorbed it has the same effect as any other absorbed photon, whatever its wavelength.

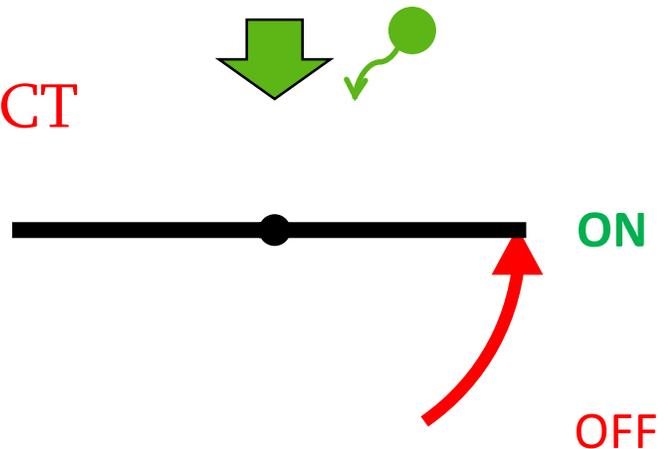
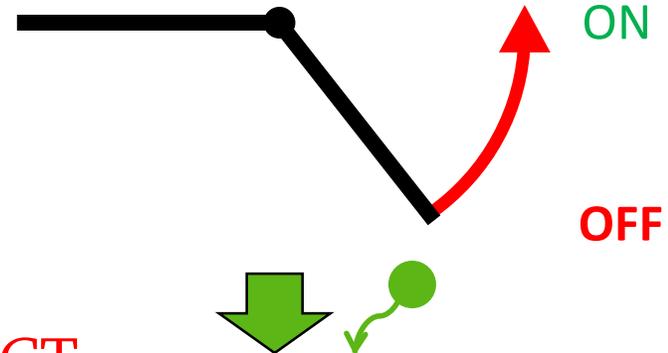
11-*cis* retinal



SAME EFFECT



all-*trans* retinal

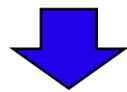
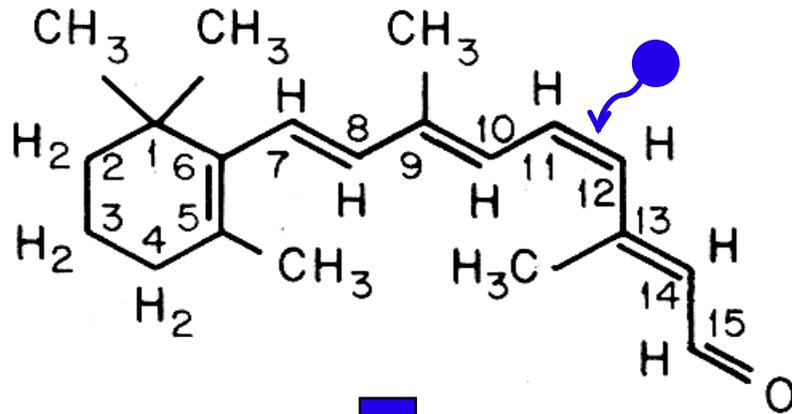


# Chromophore

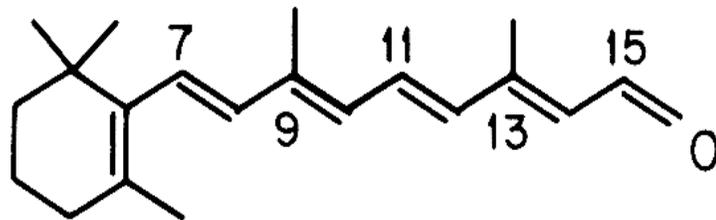
Crucially, the event is binary or "all or nothing".

If a photon is absorbed it has the same effect as any other absorbed photon, whatever its wavelength.

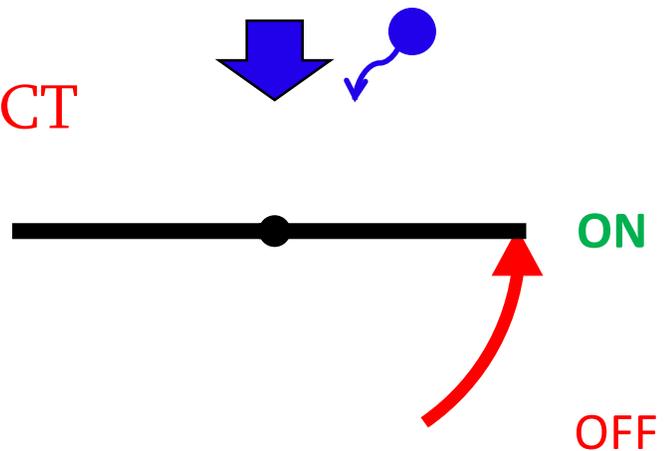
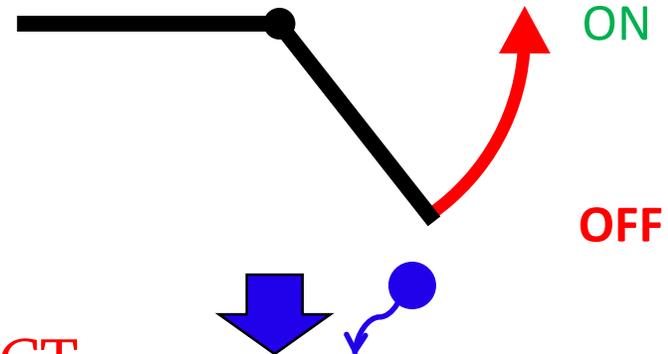
11-*cis* retinal



SAME EFFECT



all-*trans* retinal

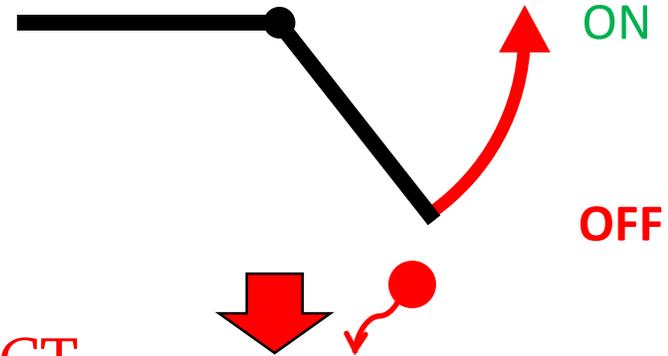
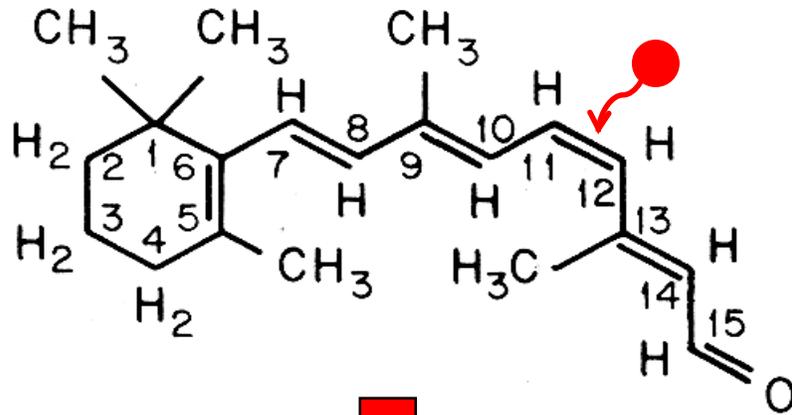


# Chromophore

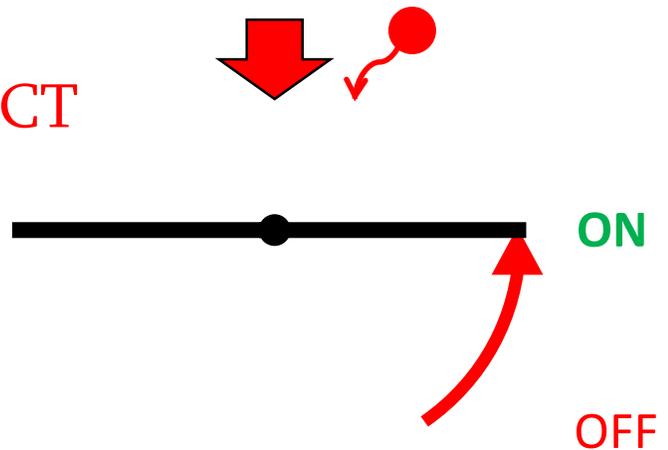
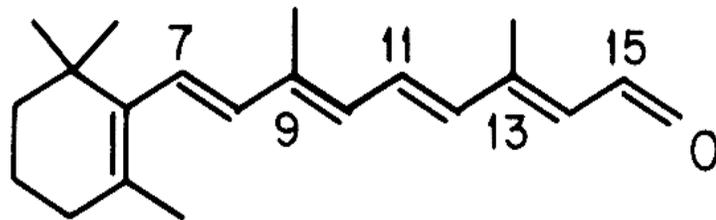
Crucially, the event is binary or "all or nothing".

If a photon is absorbed it has the same effect as any other absorbed photon, whatever its wavelength.

11-*cis* retinal



SAME EFFECT

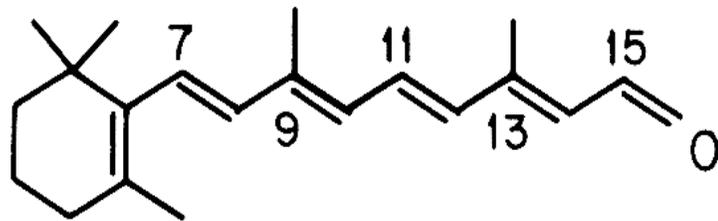
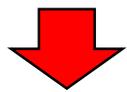
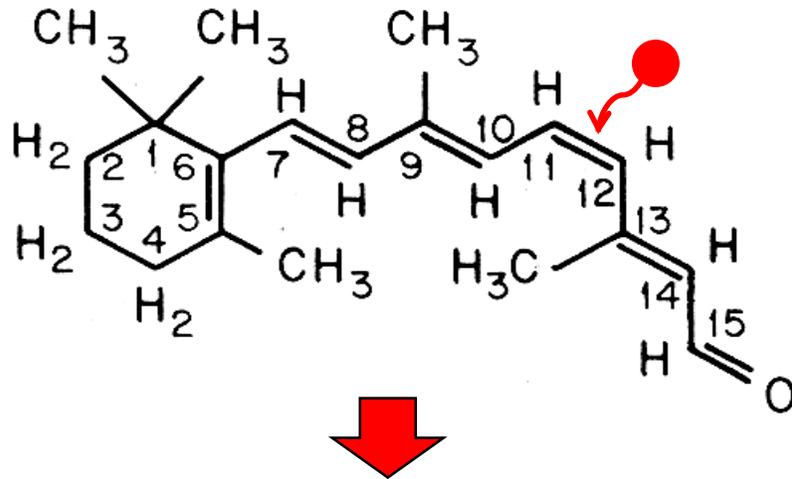


all-*trans* retinal

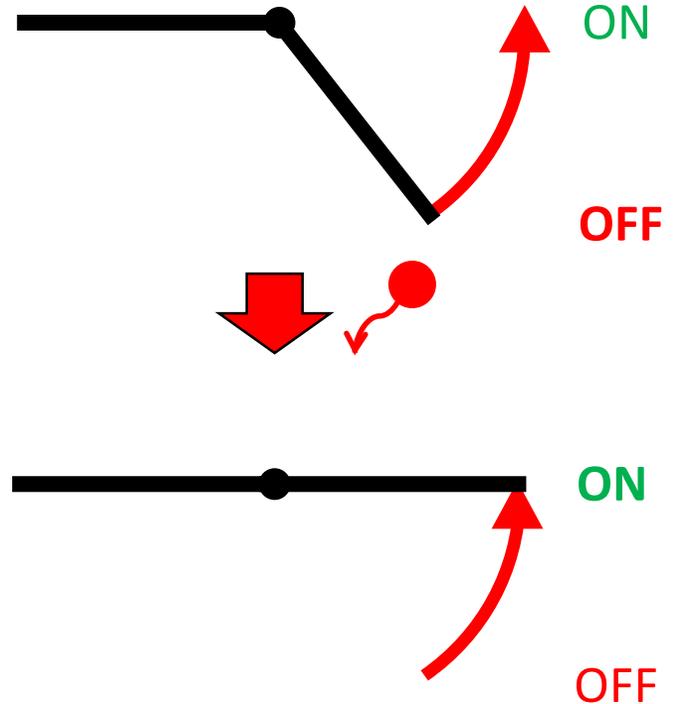
# Chromophore

Can this process encode wavelength (colour)?

11-*cis* retinal



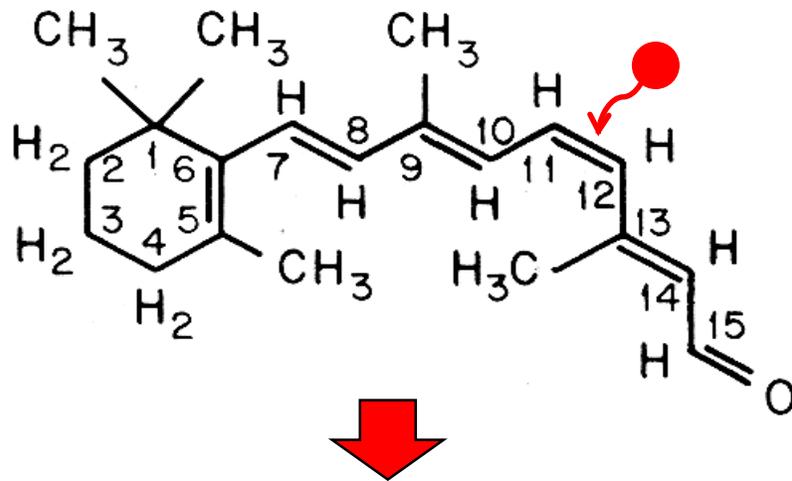
all-*trans* retinal



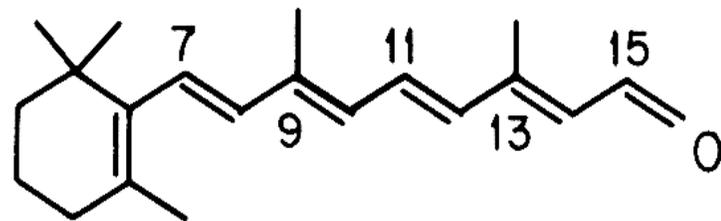
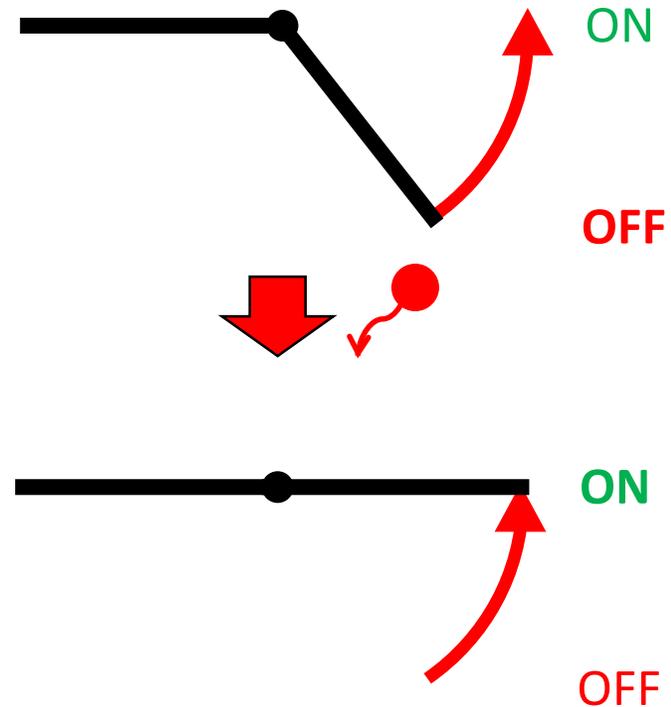
# Chromophore

No, it cannot encode wavelength (colour)!

11-*cis* retinal



It is “UNIVARIANT”



all-*trans* retinal

Vision at the photoreceptor stage is relatively simple  
because the output of each photoreceptor is:

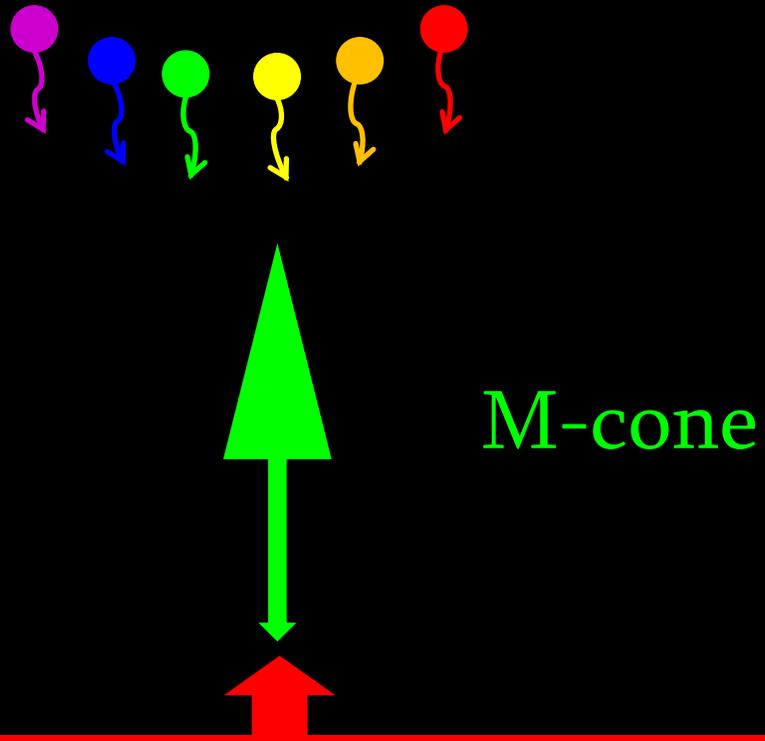
**“UNIVARIANT”**

What does univariance mean in practice?

Use Middle-wavelength-sensitive (M) cones as an example...

# UNIVARIANCE

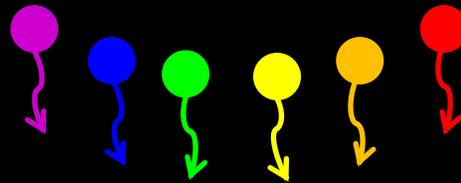
Crucially, the effect of any absorbed photon is *independent* of its wavelength.



So, if you monitor the cone output, you can't tell which wavelength (energy) of photon has been absorbed.

# UNIVARIANCE

Crucially, the effect of any absorbed photon is *independent* of its wavelength.



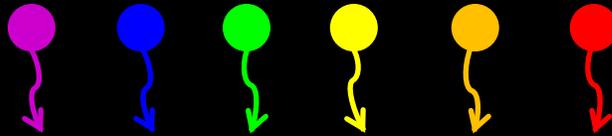
M-cone



All the photoreceptor effectively does is to count photons.

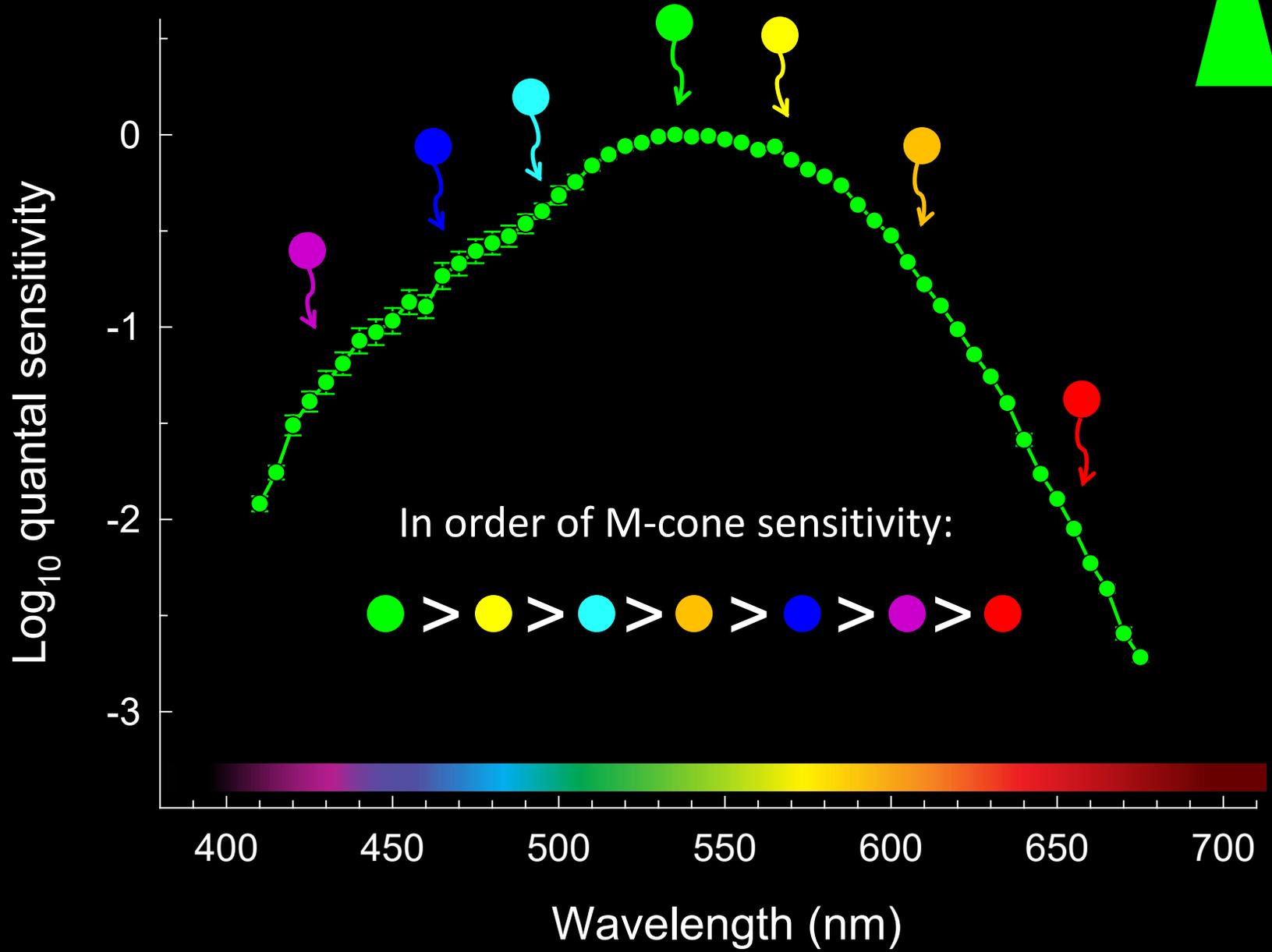
# UNIVARIANCE

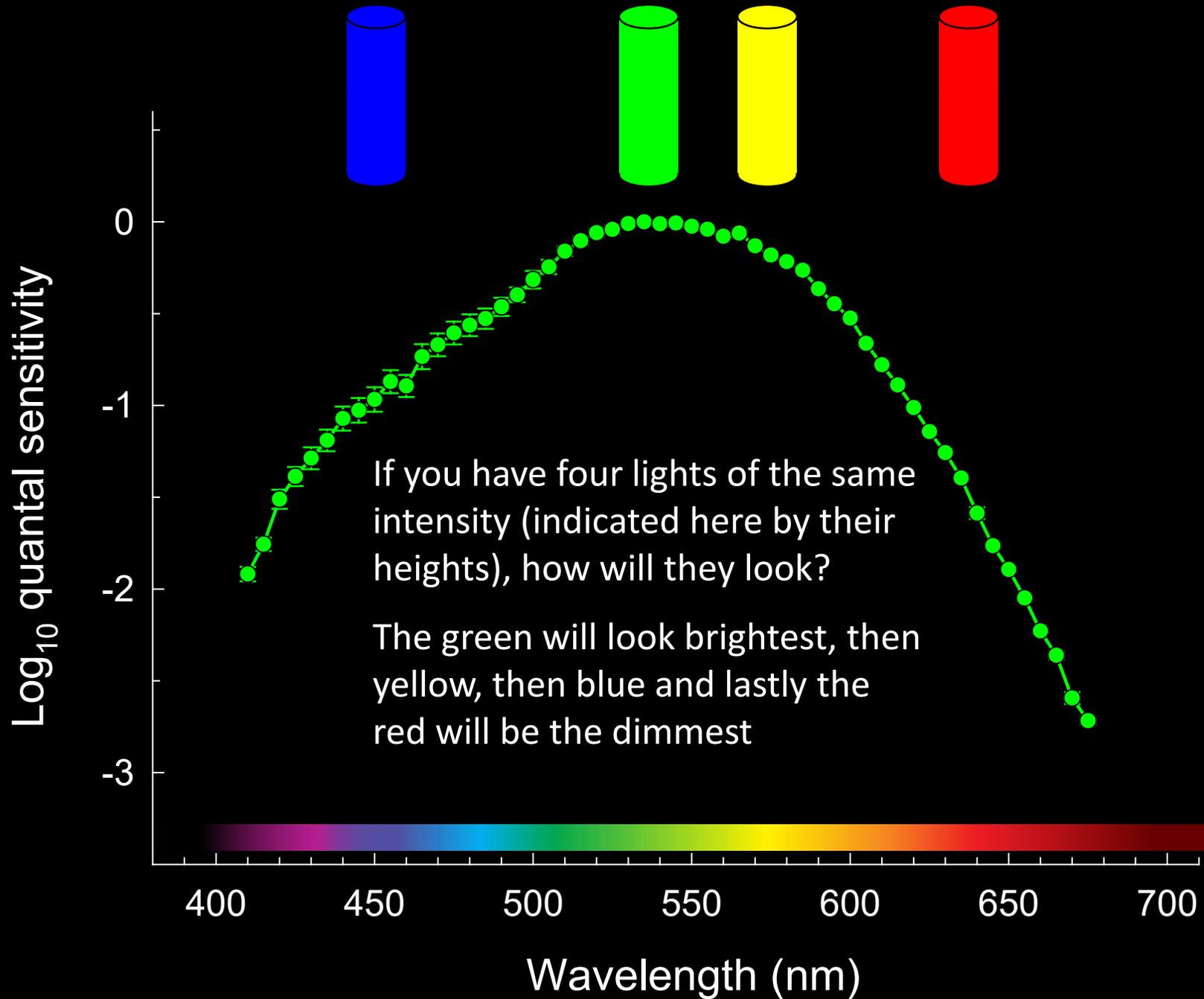
What does vary with wavelength is the **probability** that a photon will be absorbed.

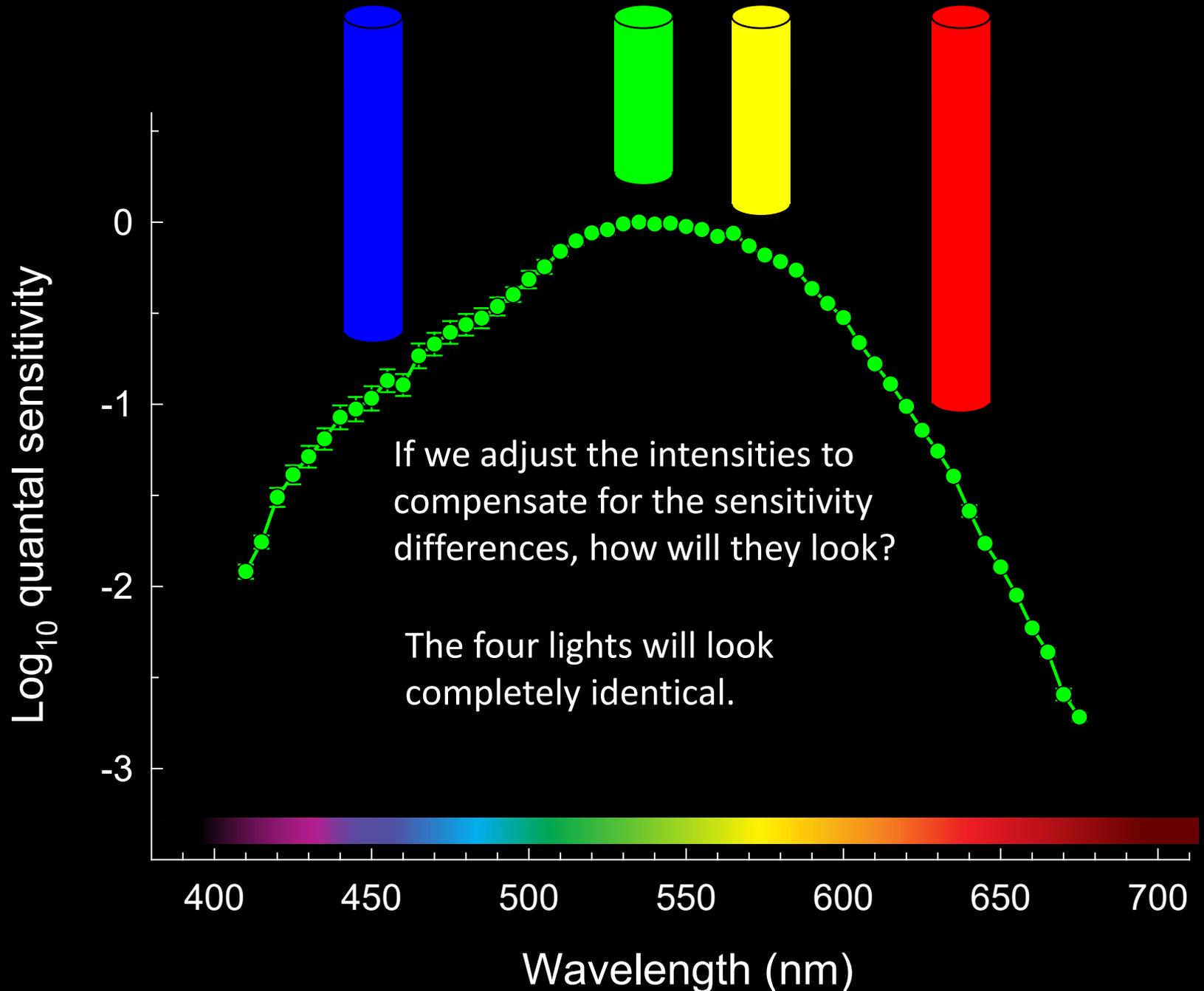


This is reflected in what is called a “spectral sensitivity function”.

Imagine the sensitivity to these photons...









M-cone



Changes in light intensity are confounded  
with changes in colour (wavelength)

Vision at the photoreceptor stage is relatively simple because the output of each photoreceptor is:

**UNIVARIANT**

If we had only one photoreceptor type in our eyes, what colours would we see?

We would be colour-blind...



Examples: night vision, blue cone monochromats

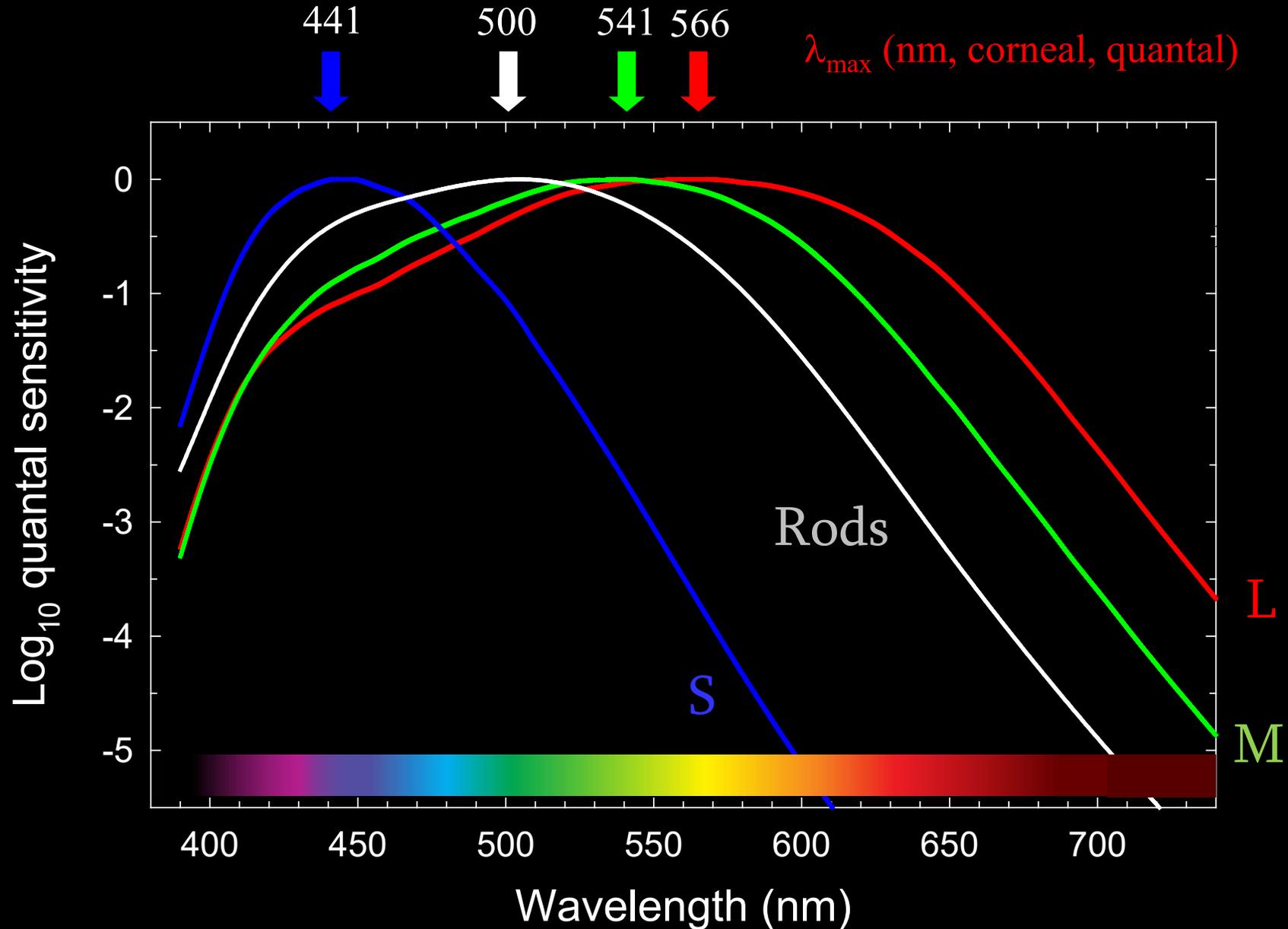
# Univariance

If a cone is  $n$  times less sensitive to light A than to light B, then if A is set to be  $n$  times brighter than B, the two lights will appear identical whatever their wavelengths.

What does vary with wavelength is the *probability* that a photon will be absorbed, and this relationship is different for the four different photoreceptors.

This is reflected in the photoreceptor spectral sensitivity functions...

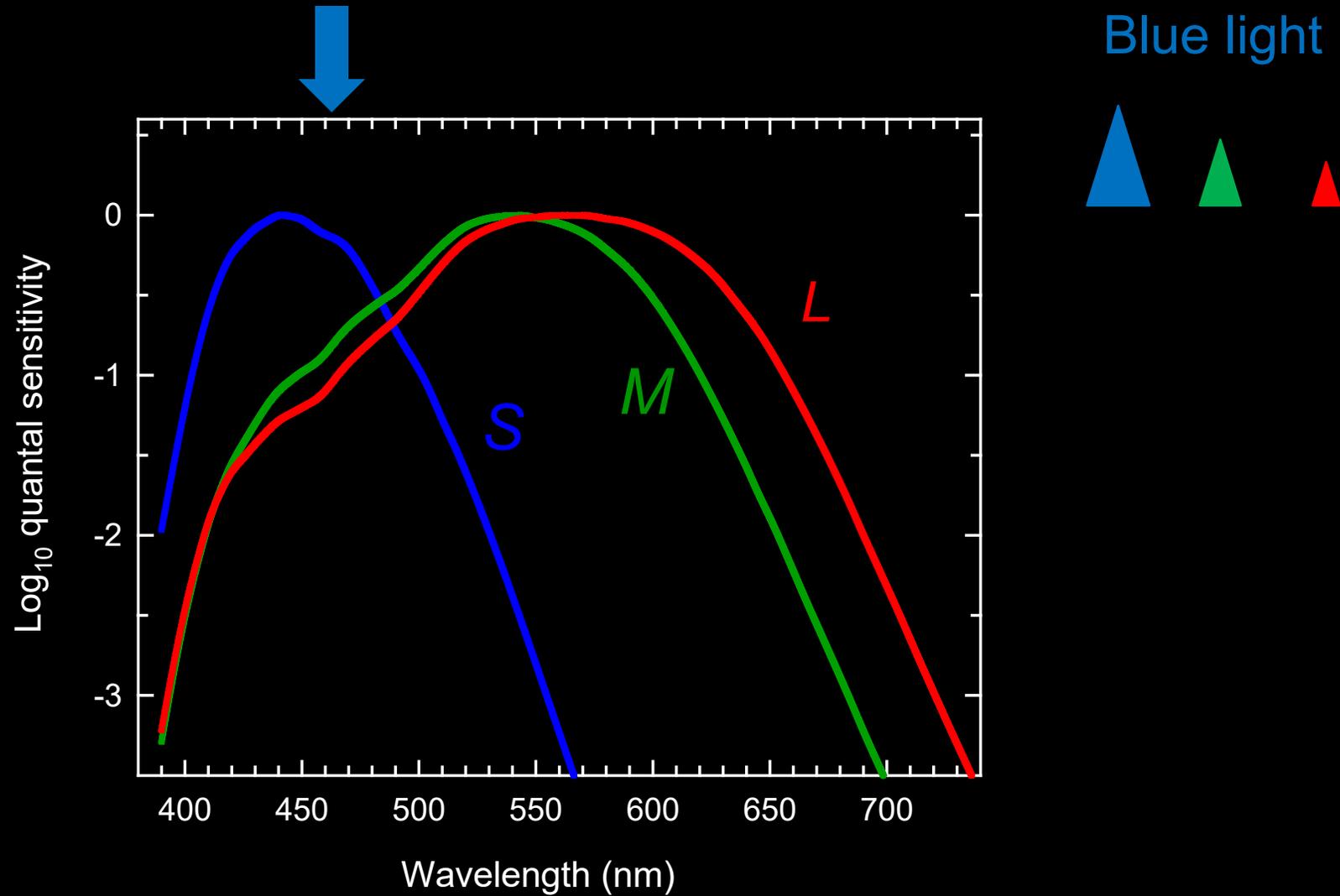
# Four human photoreceptors have different spectral sensitivities



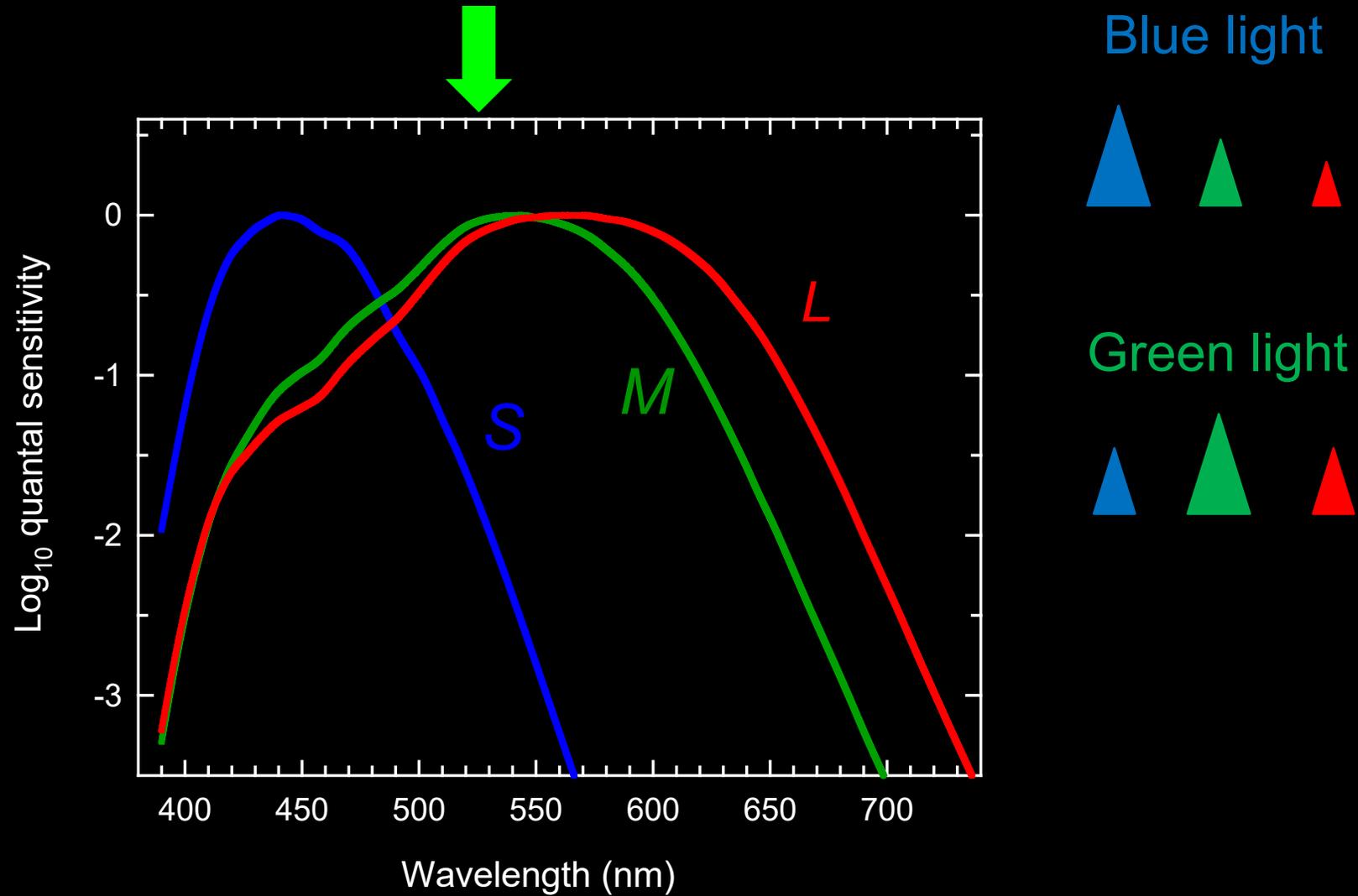
So, if each photoreceptor is colour-blind, how do we see colour?

Or to put it another way: How is colour encoded at the input to the visual system?

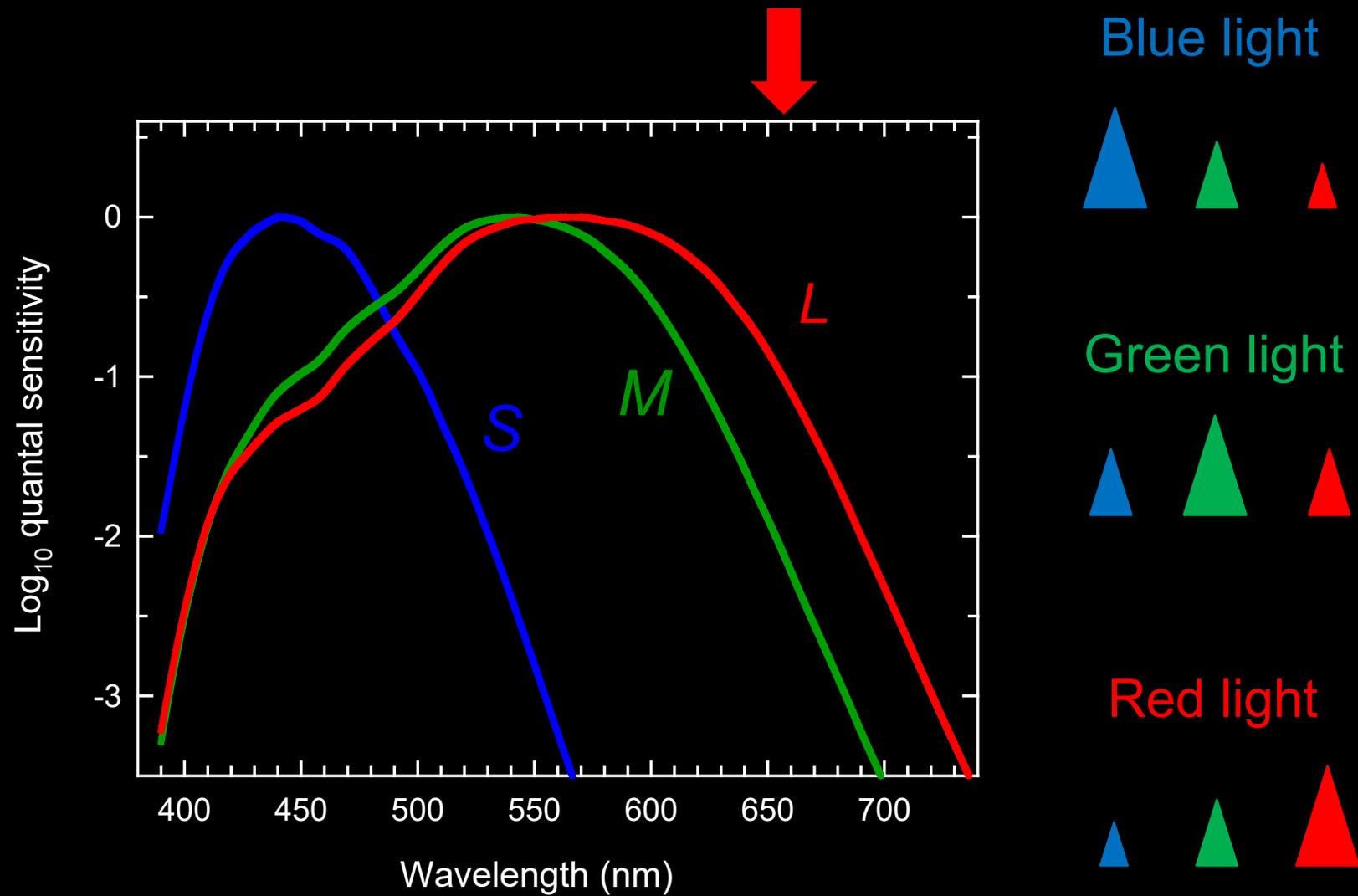
Colour is encoded by the relative cone outputs



Colour is encoded by the relative cone outputs



Colour is encoded by the relative cone outputs



# Colour is encoded by the relative cone outputs

Blue light



Red light



Green light



Purple light



Yellow light



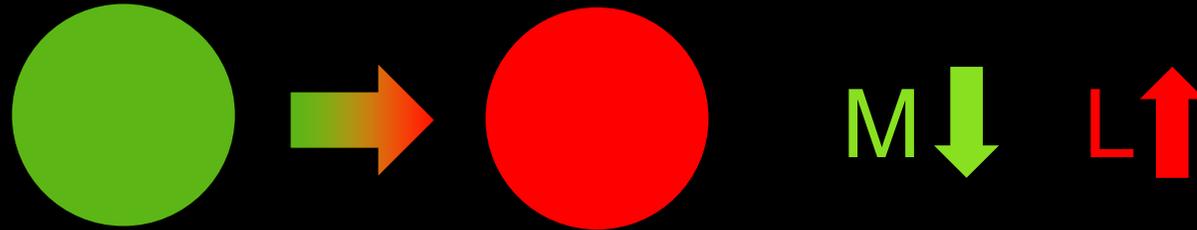
White light



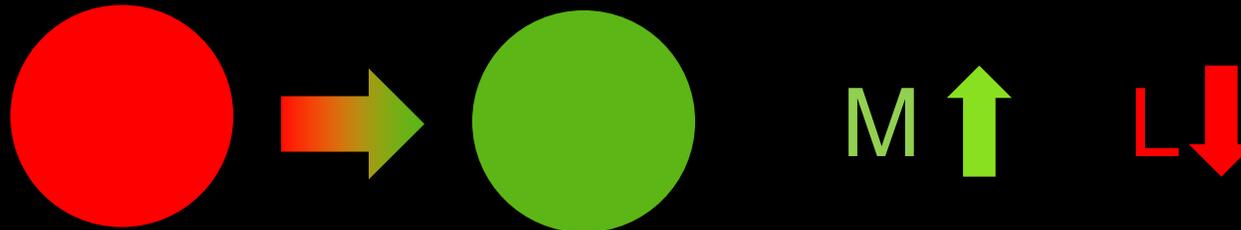
Because there are three univariant cones in the eye, human colour vision is a three-variable “trichromatic” system that depends on the relative outputs of the three cones.

# TRICHROMACY

A change in colour from green to red causes a relative increase in the L-cone output but causes a decrease in the M-cone output.

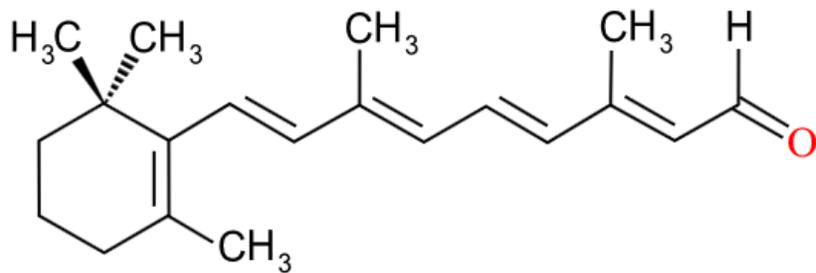
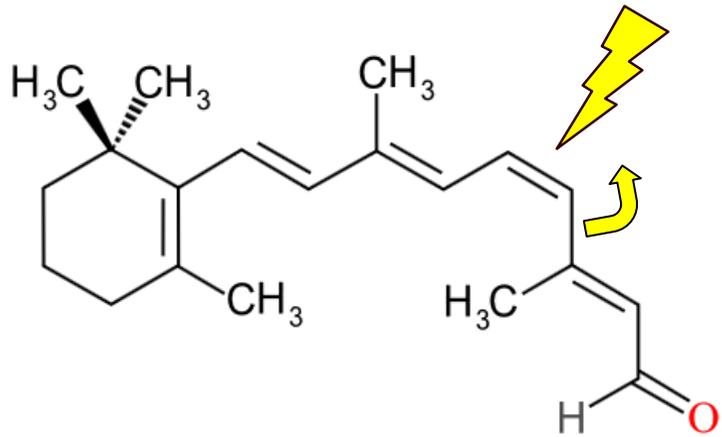


A change in colour from red to green causes a relative increase in the M-cone output but causes a decrease in the L-cone output.



Thus, colour can be encoded by *comparing* the outputs of different cone types...

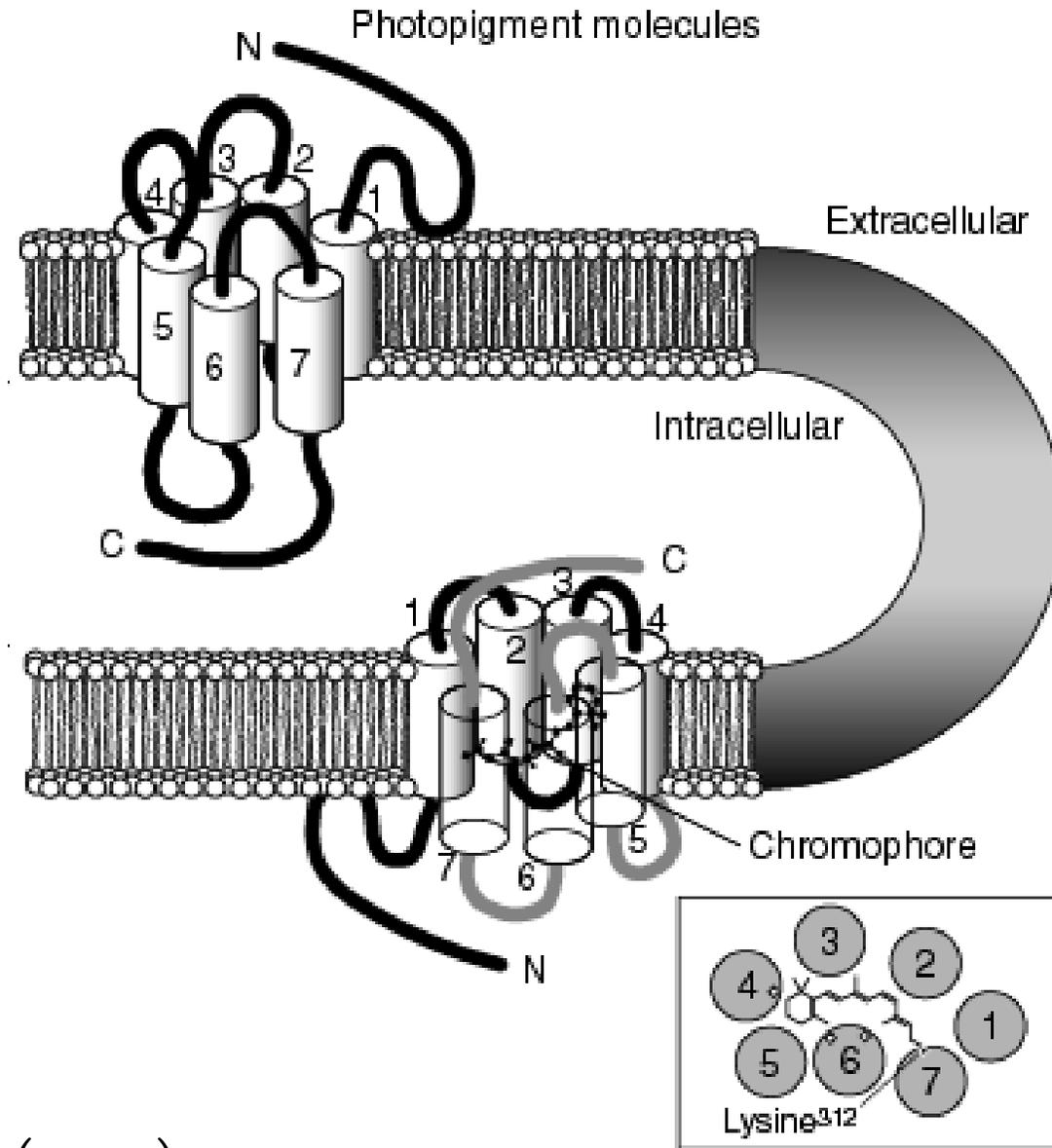
# Photopigments and spectral tuning



The spectral sensitivities of the photopigments depend on the energy required to initiate the rotation of the chromophore from its *11-cis* form to its *all-trans* form.

But the same chromophore is used in all four human photo-pigments.

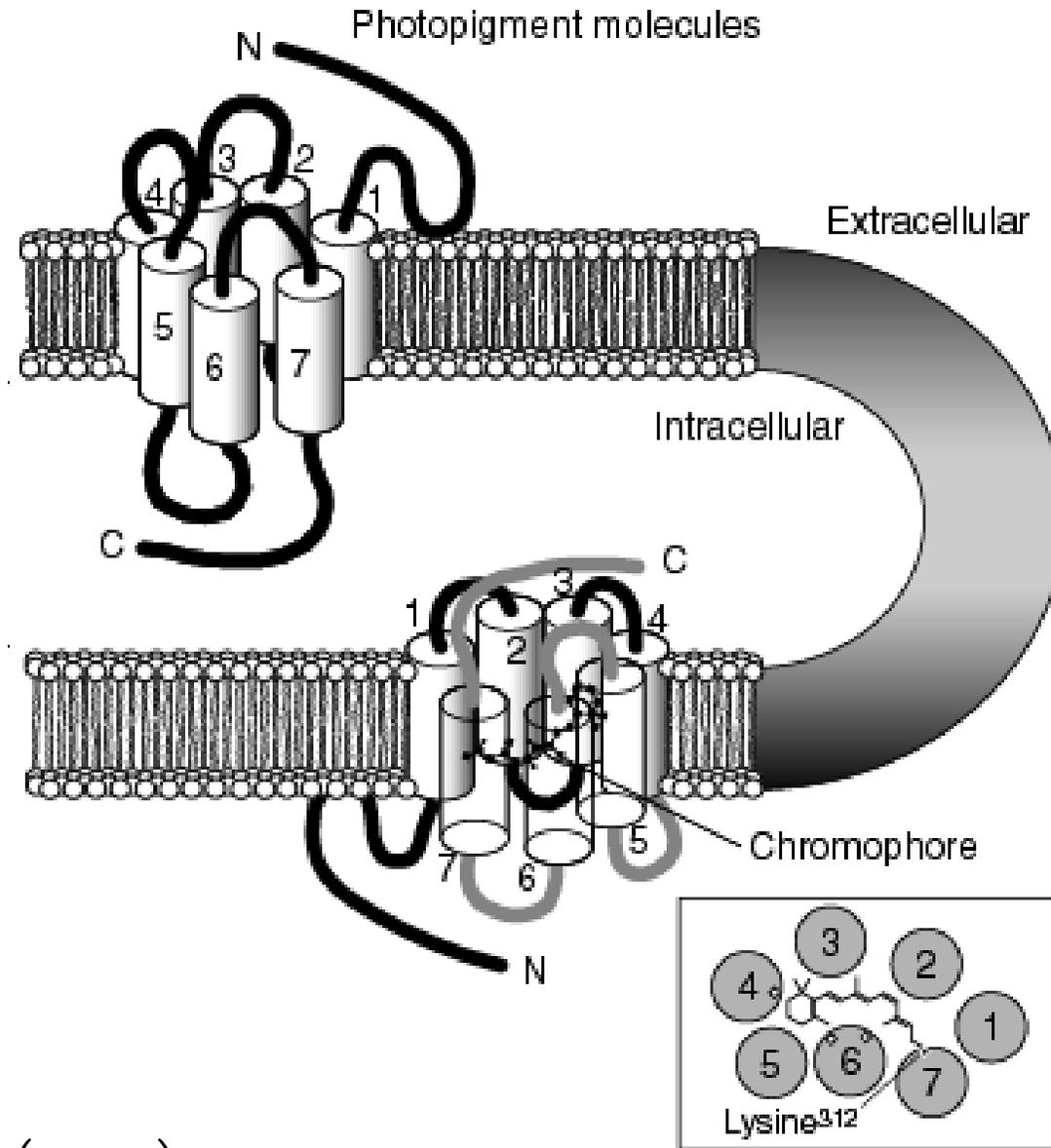
So how is the initiation energy modified?



Photopigment molecule (cone)

But the same chromophore is used in all four human photo-pigments.

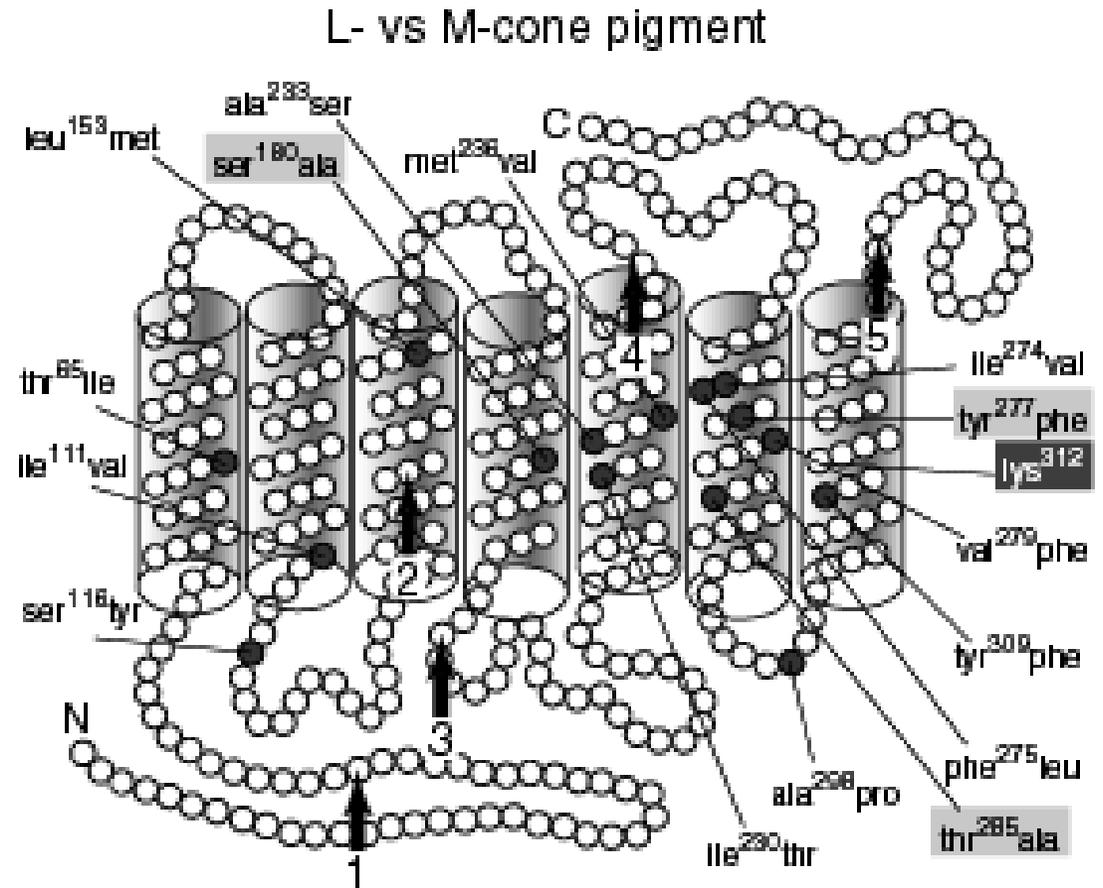
The initiation energy is altered by changing the amino acids in the surrounding opsin molecule.



Photopigment molecule (cone)

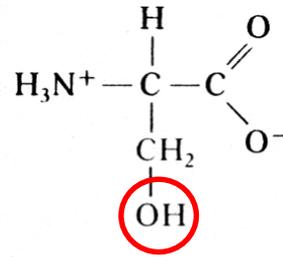
# Opsin differences

There are only 15 amino acid differences between L and M: 96% identical

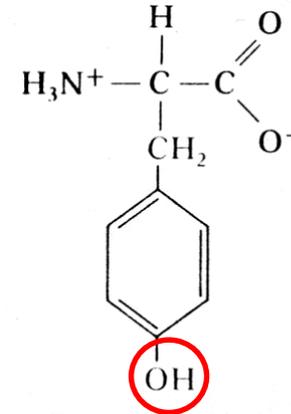


Three main amino acid differences are responsible for the spectral sensitivity difference between M and L.

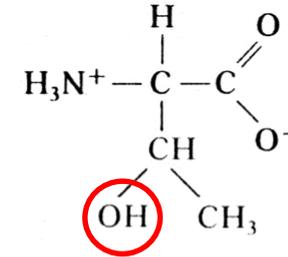
POLAR



Serine (Ser)



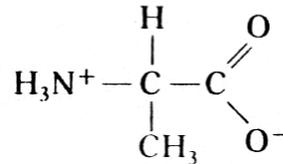
Tyrosine (Tyr)



Threonine (Thr)

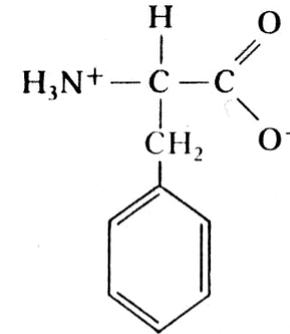
**LWS**  
all with  
OH group

NON-POLAR



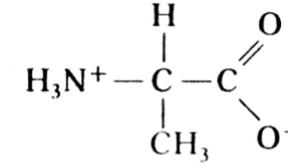
Alanine (Ala)

180



Phenylalanine (Phe)

277



Alanine (Ala)

285

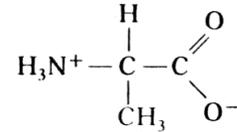
**MWS**

Tuning Site

180

MWS

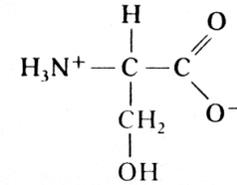
alanine



LWS

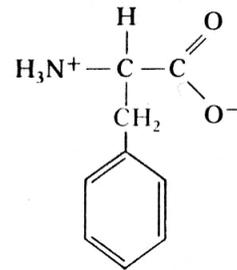
serine  $\text{OH}^-$

~ 5 nm

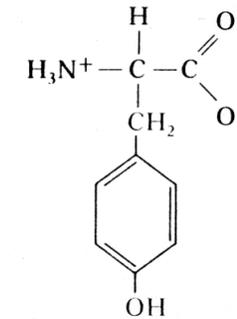


277

phenylalanine



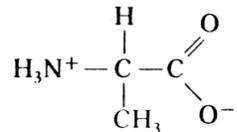
tyrosine  $\text{OH}^-$



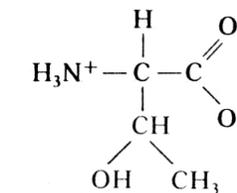
~ 25 nm

285

alanine



threonine  $\text{OH}^-$

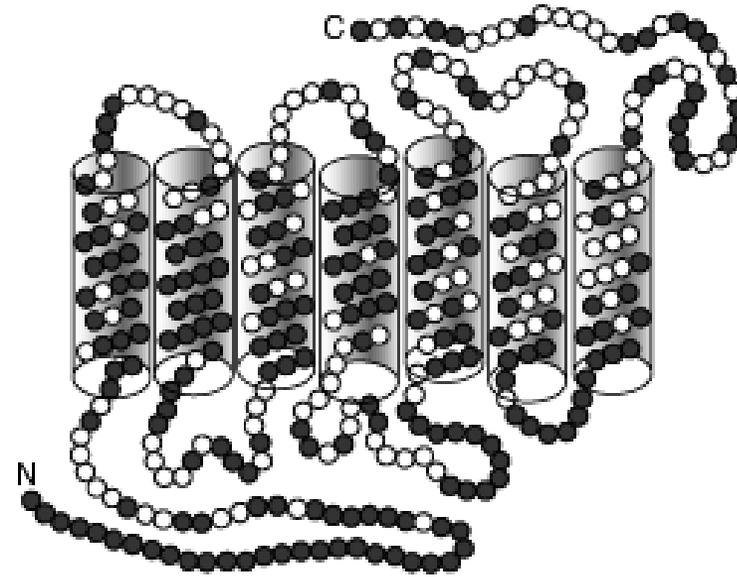


# Amino acid differences

Why are the M- and L-cone opsins so similar?

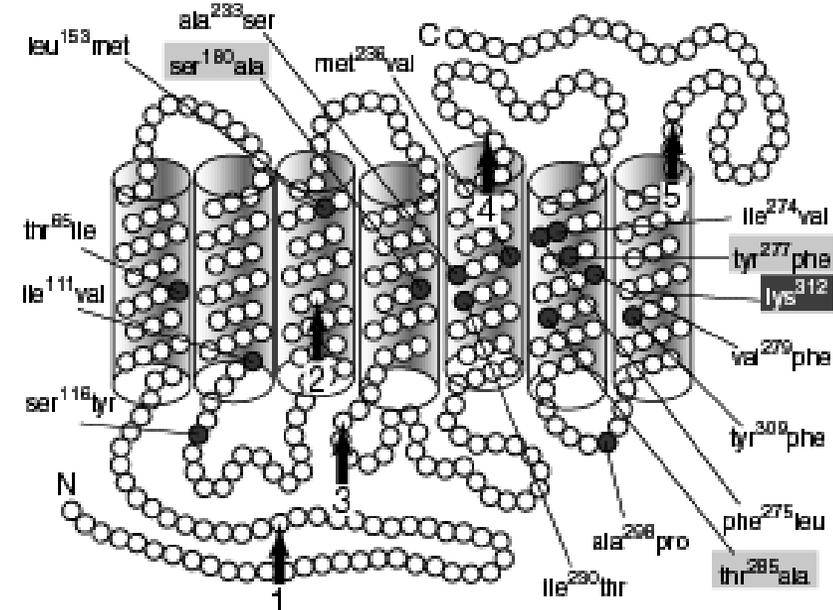
**A**

M- vs S-cone pigment

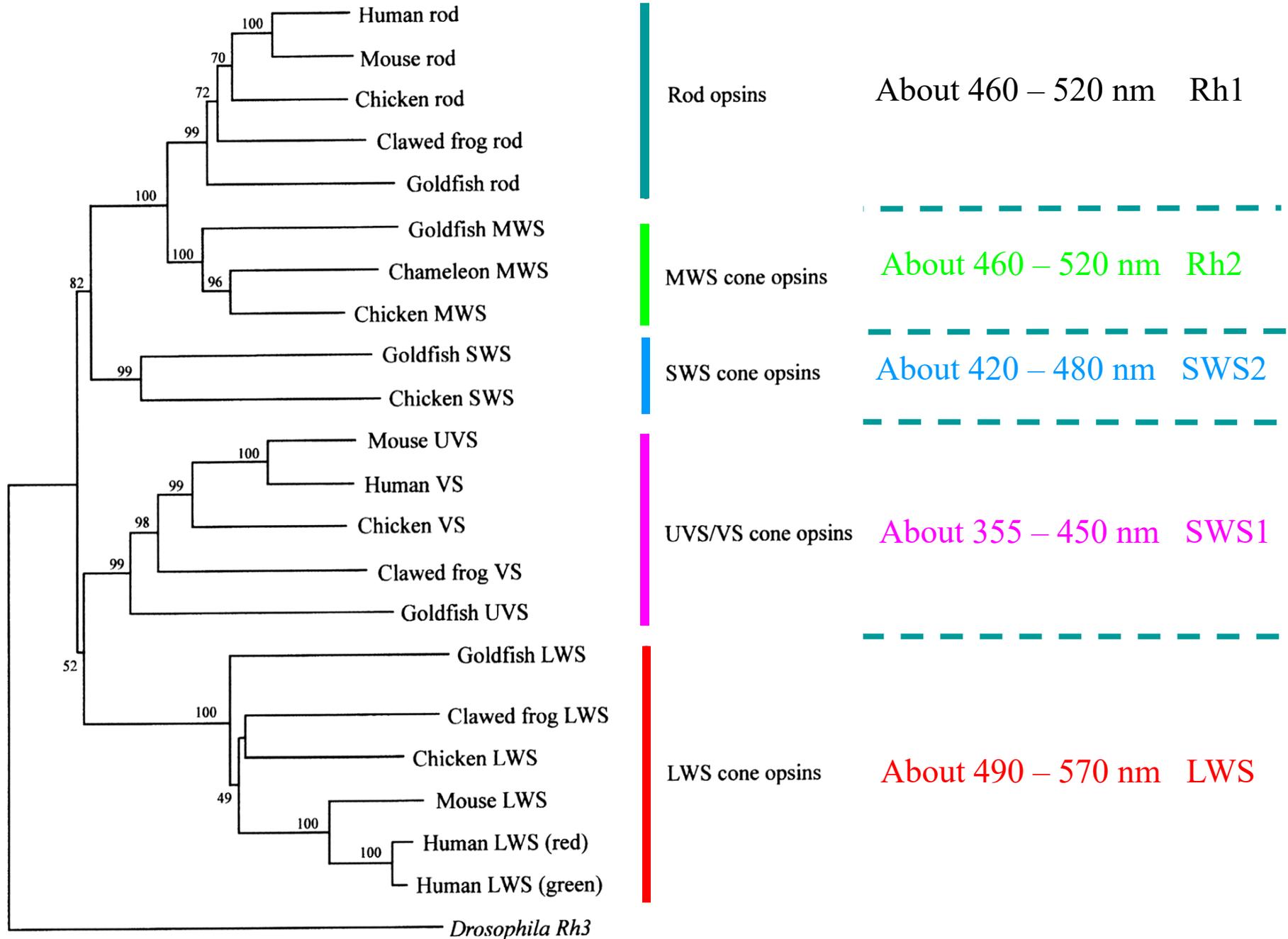


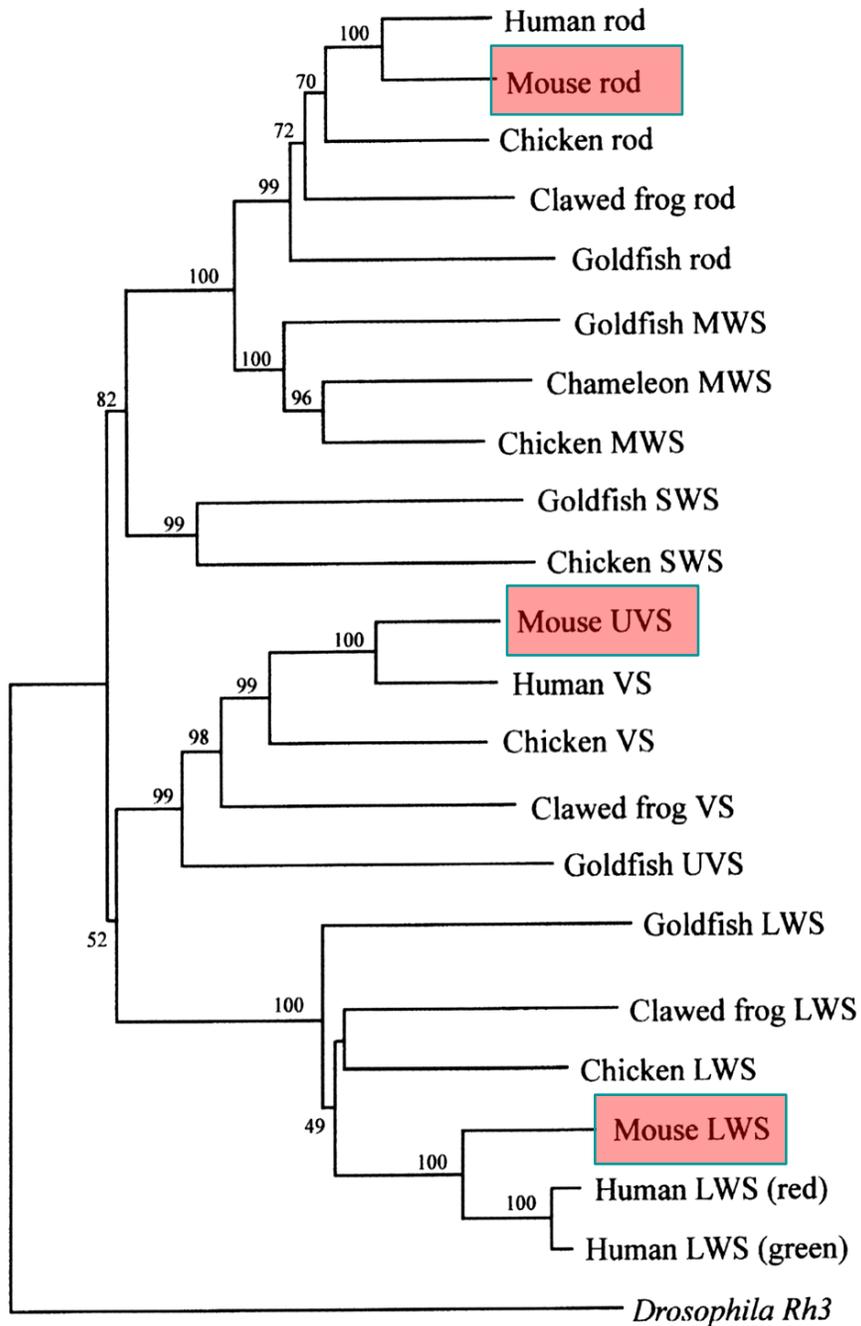
**B**

L- vs M-cone pigment



# Phylogenetic tree of visual pigments





**Mammals**

Rod opsins

490 - 500 nm

MWS cone opsins

lost

SWS cone opsins

lost

UVS/VS cone opsins

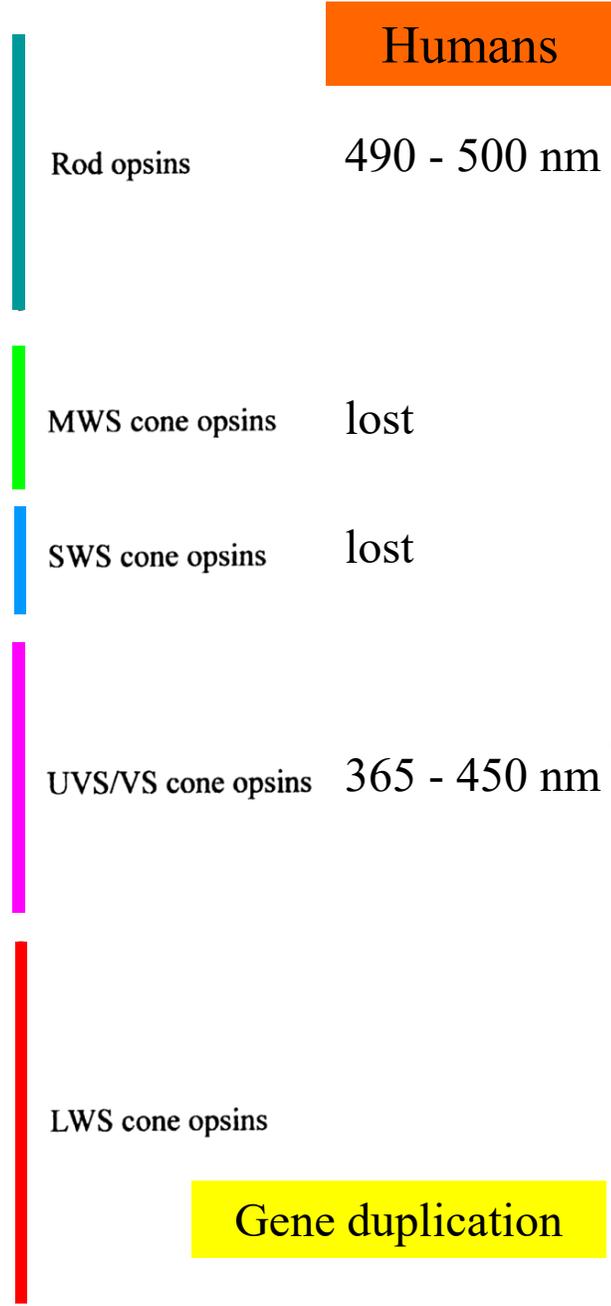
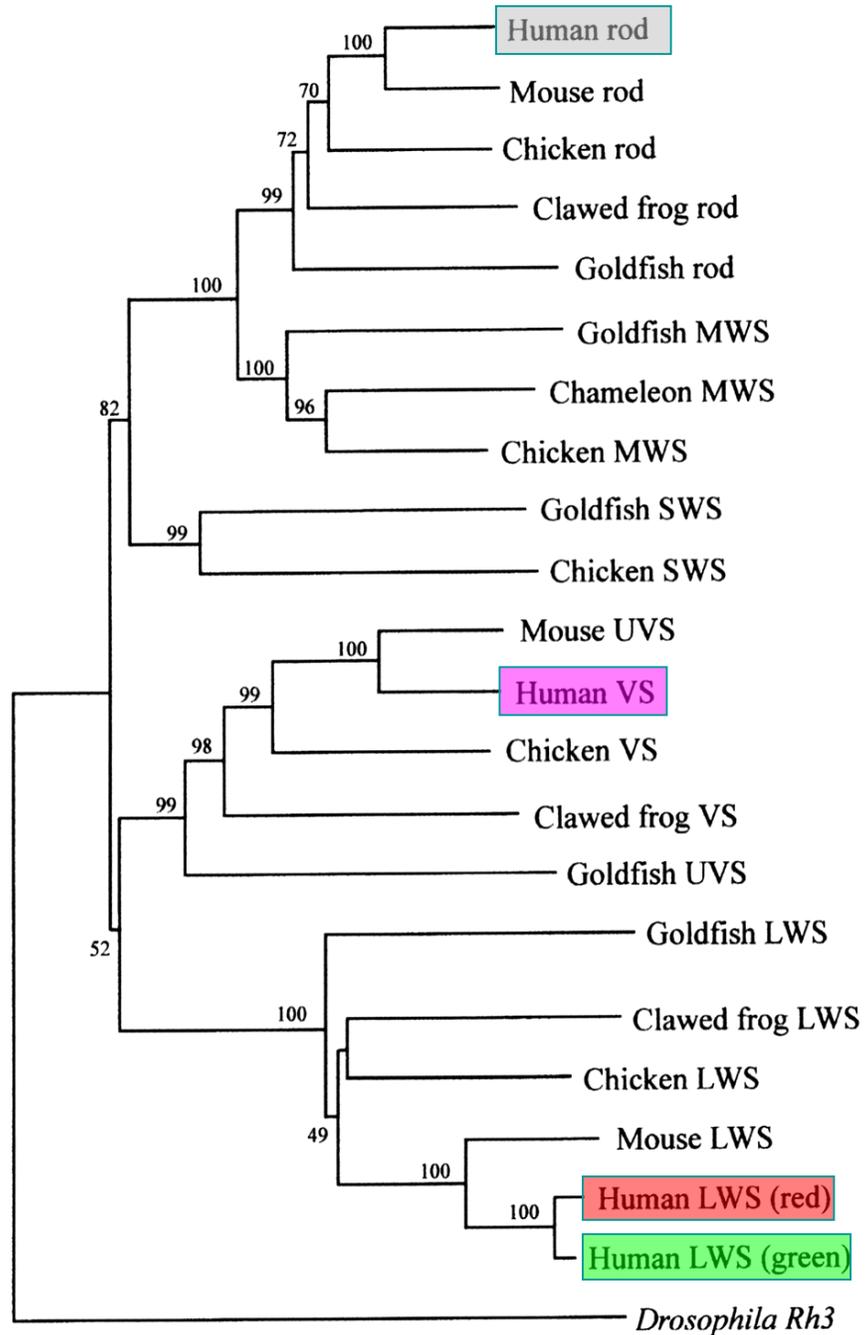
365 - 450 nm

LWS cone opsins

490 - 565 nm

Basis for dichromatic colour vision

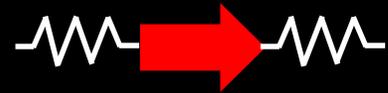
Credit: Bowmaker



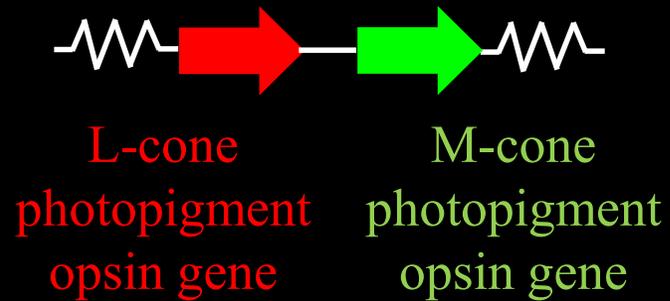
Basis for trichromatic colour vision

Credit: Bowmaker

# Gene duplication on the X-chromosome



Mammal



Human/ Old world primate